

THE IANDA TIMES

(shorter online version without pictures)

First Edition, v.1, No.23

Editor: Rarius Yuroki, Admin of Landa

Co-Editor: Sherman Easterwood, Magistrate of Landa

Content:

- Editorial
- City news and announcements
- The Landa Social Scene
- Regional news
- Caste reports
- Advertisements and job offers
- OOC Role play
- OOC Knowledge:
 - Branding in Gor
 - What is a panther?
 - Gorean Silk Colors
 - The Evil White Cloud
- Onlinisms of the week: Ve'l Hearing Tes

Note: Though the landa Times is based in the city of Landa it is not associated with the city. The management accepts no responsibility for views expressed herein. The times reserves the right to edit articles submitted.

Any news, articles, poems, gossip, schedules, paintings, jokes you have, please send them to the editor. You are looking for a free companion, a slave, an assassin? Advertisements are very welcome.

EDITORIAL

"There is a crowd ahead," I said, "at the public boards."

"They seem angry," he said.

(Magicians of Gor)

This week's topic is Gorean Government. In particular, the style of government used in Landa. Landa is ruled by a High Council (HC) and Administrator (Admin). This style of Gorean Government provides a city's citizens input into the governing of their city. It also provides security for all by establishing courts and laws that protect everyone.

Citizens can go to their Caste Leaders with issues they want brought before the HC. Citizens can be assured the law will protect them. The Admin is held accountable for his actions by the HC, therefore he is held accountable by the people.

Government does exist in Gor. There are good ones and bad ones. The Landa

Government is for all citizens, in good times and bad. I urge all citizens to read the laws and learn about a government that is there for the benefit of all citizens.

Sherman Easterwood
Magistrate of Landa

CITY NEWS AND ANNOUNCEMENTS

- LANDA SCHEDULE

Thursday: Slave lessons, third floor slaver house 3.00 pm SLT (SI time = gmt+8)

- NEWS

- NEW LAWS CONFIRMED BY THE COUNCIL

rev. 10/08/2011 (update info: changes to government and animal rules)

- NEW SLAVERHOUSE

Please welcome Cees (Collinson) and his slaves in Landa. Cees is merchant and slaver and will run his own slaver house and business here.

Rarius Yuroki
Admin of Landa

SLAVE CHORES IN LANDA

by Lady Tess

A huge part of a slave's life is doing chores, for their owner, the City...for the Free. How well do you do your chores? Do you take pride in your chores? Now is the time to show your City the efforts YOU put in to aid the Free and please your owners.

Perform your chore...record it on a note and submit to the HoY First Girl Lilith or the Slaver....send in as many as you wish to do.

Each week one submitted chore will be chosen and the slave who performed it will receive an RP prize...this could be a meal in the Inn, a drink in the Tavern.....a piggy-back ride on a Warrior. At the end of each month....a further decision will be taken on the weekly winners and one slave will receive a special gift of silks or other equally rewarding prize.

Get your imagination running slaves..have fun and wish you luck.

(We will decide every Sunday - starting this week - and publish the chores in the Landa Times)

GOSSIP

The last few days have been full of gossip and innuendos. This happens when people don't know the laws and don't bother to read them, or the changes that might have been made.

I urge every citizen to know the laws of Landa. Many problems can be solved and people won't get their feelings hurt. We want everyone to have a great RP.

~Lady Dez

SLAVE LESSONS

This week's slave classes will be about serving. What is btb and what is not, onlinisms in serving and also about emoting and expressing yourself when serving. We will also brush up on when and how we should kneel when approaching and leaving the free. Lessons are at 3 pm SLT Thursday and 3 am SLT Saturday

yours in service Nadiah (May Bird), HoY slave

- OOC ANNOUNCEMENTS OF THE ADMIN

APPOINTMENT

I appoint Lady Deka as representative of the lower castes of Landa in the council.

Laws of Landa: 4.2.

Lower Castes shall be represented on the council by a single non-voting representative who shall be responsible for voicing the concerns and opinions of the lower castes of the city. Said representative shall be appointed by the Administrator and serves until they step down or are dismissed and replaced by another.

Rarius Yuroki

Admin of Landa

TOURIST OFFICE OF LANDA STILL CLOSED

Goreans are suspicious of strangers. People looking for a new home should have a reasonable storyline and role play in the city first or walk around as an OOC observer.

"Pikes on the walls of Gorean cities are often surmounted with the remains of unwelcome guests. The Gorean is suspicious of the stranger, particularly in the vicinity of his native walls. Indeed, in Gorean the same word is used for both stranger and enemy."

(Outlaw of Gor)

"Wanderers" and "travelers" of Gor are outlaws. Merchants wear a white and golden tunic in Gor.

- NO STORYLINE WITH TURMUS

Turmus had banned Pagaz because he left Turmus a long time ago. I tried my very best to persuade them to unban him but I failed. They are very stubborn. (Should we ban all the people who left Landa? That is silly.) We cannot follow storylines if Turmus would be involved because we cannot attack them.

The Admin

- REPLY TO LANDA

A reply to LANDA and a call out to all Gorean people who still believe in values.

Our name and the name of our sims have been dirtied by some comments that we didn't like in the LANDA TIMES edition.

All true, we do ban people who join us and then for a whatever excuse don't honor their commitment and leave the Home Stone they sworn to.

We can see many judging this decision and probably only few understanding it.

A true gorean man wouldn't leave his Home Stone. If he did, he would be considered an outlaw, chased and killed.

We consider people leaving us outlaws, hence dead, hence banned. This is how we have chosen to regulate our sims. It is CLEAR in our rules so whoever chooses us knows what could happen.

Pagaz Hedouin left our city after swearing to the Home Stone. He left us because he was offered the Commander position in Nyuki. For us, Pagaz Hedouin is now dead, his avatar as it is cannot enter our sims.

Because of a single man without honor an entire sim, Landa, will not role play with us. How much sense does that make?

I know that our policies are strict, I do realize that but we don't like the way Gor has become in SL and we want to bring it back to what it was at its origins, a place where the spirit of the books was followed and felt and honor wasn't just a blank word.

We also have tolerance zero for drama in our sims and we do indeed ban people causing any. Again, an extreme choice but many of our players thank us for these choices because our role play environment is basically free from BS.

Gor wasn't like this few years ago in SL. And I am not only talking about GE (Gorean Evolved) which I don't consider Gorean, not because I am a fanatic of the books but simply because what I see in GE is not gorean at all. They can call it evolved but it is another thing.

Gor by the books for us still has a meaning and the only "power" we have in SL to fight against what we don't like to see happening in Gor is banning the people that we consider not honorable, disrespectful and drama makers.

We give a lot to our sims, we provide free housing for our citizens without demanding rent NOR donations. The only weapon we have to defend our role play environment is the little KICK and the little BAN button that we, as sim owners and mods, use freely and at our

discretion.

That makes us the bad people of Gor? I don't think so....that makes us the people who are tired to see sims going down because of drama and sim hoppers and lack of commitment. We are that kind of sim and because we stand tall for our values, we get banned by an entire sim, LANDA, because of a single man without honor.

Be it.

Soham and Aria Parx, Ubar and Ubara of Turmus

[Answer of Landa in the next issue of the Landa Times]

GATE POLICY OF LANDA 6.0

- slaves cannot open the gate alone (only OOC)
- Free women and pending citizens are not allowed to open the gate for strangers. (OOO only)
- do not open the gate for strangers without asking for name and home stone and caste (keep the log that you will be able to tell the story in case of trouble)
- you may open the gate for people who want to look around, perhaps if they are considering to settle here, but Goreans do not like strangers, you can give them a tour OOC too
- people without an Home Stone and without a caste are outlaws and not allowed to enter (except people who want to settle here, but make that clear OOC):
5.1 Any free found to have no caste shall be declared an outlaw. The law applies equally to men and women. Those unable to show evidence of their caste shall be arrested by Guardsmen and held subject to verification. Men found to be outlaws shall be executed. Women shall be enslaved and sold from the public block. Those calling themselves Pirates shall be considered no different than Outlaws. They shall be subject to the same penalties. (Caste Laws and public laws of Landa, chapter 4)
- merchants are allowed to enter (caste colors: White and Gold)
- Laws of Landa: Do not attack a slave or free woman if there are no male defenders unless the free woman or slave attacks you or uses threatening or disrespectful language to you.
- strangers are not allowed to carry bows and crossbows inside the city walls
- never mention the secret tunnels and entrances

GROUPS IN LANDA

Isle of Landa Land Group (to rezz, to set home, to open the gates, to pass phantom doors)
Isle of Landa Slave House (slave gossip OOC, for example to get a tag of the privately owned slaver houses)

Landa Blue Caste
Landa Green Caste
Landa Council
Landa Merchant Caste
Landa Moderators
Landa Scarlet Caste
Landa's Free Women Society (ask Dez)
Landa Pending Citizen

HEADS OF CASTES IN LANDA

White caste: Mnesarchus Intermentos, Head initiate
Red Caste: NN
Blue caste: Dezire Sciarri, Head scribe
Green caste: NN
Black caste: Loki Gravois, Master Assassin
Merchant caste: NN

Sherman Easterwood, Magistrate and Ambassador, Moderator
Yuroki Uriza (administrator), Moderator

LANDA COLLAR LAW

Slaves - Collars

Female adult slaves must wear locked slave collars at all times in public. Removal of the collar by one other than the slave's owner or without the order of a Magistrate is a crime punishable by fines and imprisonment.

Sherman Easterwood
Magistrate of Landa

HOUSES FOR RENT IN LANDA II (combat sim)

Houses for rent in Landa II are for Citizens who have been active in RP for at least 2 weeks and will continue to be actively contributing to the life in Landa.. The cost is \$3 L per prim, for example a house with 100 prims would be \$300 L per week. You will be charged according to how many prims you will need. No more then 150 prims for the smaller ones and the bigger houses 200 prims.

If you want to rent a house, please get in touch with Dezire Sciarri. IMs will reach her even when offline, or per e-mail deziresciarri@live.com

GM WARE

If you need GM ware goods ask me, we have our own server in Landa. You can transport items between your Server and your meter HUD Note though that the Meter HUD can only carry 10 items at once.

Version 4.2 changes what items can be manufactured, so that now only Raw materials can be manufactured.

This is to prepare for the upcoming GM crafting which is one of the biggest project GM team has taken on.

With crafting then you will be able to craft other things from the raw materials, depending on avatar skill. (Yes for example blacksmith starts with little skill but can over time learn more skill and make more advanced things). This is a big project with hundreds of items, levels and skills. We felt it was important to get out new RP server in advance so that users can start manufacturing level 1 raw materials which will be useful as soon as GM Crafting hits the street.

THE LANDA SOCIAL SCENE

LANDA'S FREE WOMEN SOCIETY

She saw, occasionally, among the crowds, a free woman, robed and veiled. How proudly, how serenely, they moved. How she envied them their freedom! They were free! They could come and go as they pleased.

Prize of Gor Book 27 Page 221

We as Free Women can move around our homes and Cities as we wish. We manage the household, we work in our caste...we support our Cities in ways others can not. We are taken as Companions by the Free Men, some will love us deeply, others take us to bring them an heir.

We carry ourselves with decorum. Respect is given. Men will not parade their slaves undressed before us...of course we can not expect this show of respect if we walk in the Street of Brands or indeed deign to enter a tavern.

We have a responsibility to control ourselves in the manner expected of a Free Women. Our opinions are welcome, but we must know when our comments are unwanted and hold them in.

I then left her, as she had requested. A Gorean male, commonly, complies with the wishes of a free woman.

They are, after all, free.

Swordsmen of Gor Book 29 Page 156

REGIONAL NEWS

- A CELEBRATION OF THE FREE WOMEN OF GOR

21st October to 31st October

A huge 10 day extravaganza of events, talks, discussions, entertainments, fashion, exhibitions and competitions, on a designated sim next to Hellenos.

There will also be a market with quality Gorean merchants catering to the FW.

The talks include castes, cultures, Gorean family life including bringing up children, becoming Free Companioned and what exactly do FW do?!

Competitions include poetry writing, cooking, sewing, dancing and archery, if you would like to take part in any of these the details and rules are below. Prizes to be announced

but will be well worth having and it will be huge fun to join in.

Within the comp rules NC there is included a NC giver poster for your sim if you'd like to place one down and NC posters for speakers to leave their information when not around.

We are still taking bookings for the market, entertainments and speakers .. so please .. if you wish to take part .. reserve your place very soon.

Come and enjoy our celebration of the Gorean Free Woman!

Contacts are Lady AdriaRickman Resident, Lady Kembri Tomsen, Lady Khalida Juutilainen

- ARREST WARRANT

The Magistrate of Fina hereby authorizes the following order:

All Warriors, Guards, and Officials of Fina are hereby Ordered to Arrest the person known as
Emily Trebuchet

and keep them under guard until they can be brought before a Magistrate of Fina for questioning about several matters

By My Hand,
Ethan Seerose

Filed and validated on this date:

1st day of the 5th Hand of the Month of Se'kara, 10,162 Contasta Ar

CASTE REPORTS LANDA

BLUE CASTE

FOR SLAVE OWNERS

Please keep in mind that your slave is your property and if the slave is not registered and you don't have slave papers, anyone can come and might take that slave away from you.

Please have acquisition papers, or check at least if there has been a previous owner and your slave has been let go, then take your girl/boy to get a physical, that is important. The phys. needs to place a seal on the report. Come to the head scribe and get the slave papers made for your Property.

Thank you.

Lady Dez
Head Scribe of Landa

RED CASTE

- THE COMMANDER LEFT TO RORUS

It is with great sadness to hear that Warrior Liam has departed, taking his slave nimue with him, and journeyed to unknown lands. On being offered the position of Commander, it is reported he declined to accept and chose instead to leave the City. We can only hope his travels keep him well and he finds where he seeks.

- PROMOTION

Brothers,

Today I promoted Conan as Lieutenant, Conan was already our MOA and will be now my deputy to and will assist me as temporarily High Commander of Landa.

Wind and Honor
Pagaz Hedouin.
temporarily HIGH COMMANDER OF LANDA.

- NEW WARRIORS

Landa got three new warriors, more about them in the next issue of the Landa Times.

GREEN CASTE

(see information about branding below)

MERCHANT CASTE

- SLAVERHOUSES

Landa has no city slaves, all slaves are private. We have 2 slave houses, they are private. But.. and here is the problem perhaps.. When a slave sends us the slave application, she should read it and her owner should be aware as well.. at the bottom it says, and I quote: "We expect full service from slaves, chores, dancing, cooking...furring is not required, but make sure you are belted if you do not want to or are not allowed to fur."

Please be aware of that.

~Lady Dez

HOUSE OF YUROKI (HoY) GOREAN SLAVERHOUSE

The House of Yuroki is a privately owned and run Slaver House. The owner is Rarius Yuroki (Yuroki Uriza). That means that it functions separately from any city council and administration. However, our purpose overall is to provide slaves to the cities for use in whatever means are necessary, and to eventually sell those slaves to citizens or if a long period of time goes by without interest and the slave is underused, to the highest gorean bidder at an invitational auction open to Goreans from across Gor.

New slave: Blanca (elevation25 Faerye)

- HOUSE OF CEES (HOC)

A new slaver house (HoC) settled in Landa, the owner is Cees (Collinson)

- HOY BANK OF LANDA

Most cities have a Street of Coins, an area where banking is done. "Sometimes, of course, certain areas specialize in, or are known for, given types of services or products. Each city usually has, for example, its "Street of Coins." On such a street, or in such an area, its banking will largely be done. Similarly most cities will have their "Street of Brands," on which street, or in which area, one would expect to find the houses of its slavers. (Fighting Slave of Gor)

Landa has its own bank and coins. The bank is privately owned, but the company got a banking license from the city of Landa, the mint too.

The city of Whitewater is interested to open a branch of the HoY bank and to get coins minted by the mint of Landa.

HOY BANK COIN EXHIBITION in Serena Pisces

proudly presents:

COINS OF

Coins of the city of Landa, made by the mint of Landa

Coins of the Oasis of Klima, made by the mint of Landa

Coins of Tyros, made by the mint of Landa

Coins of Piedmont, made by the mint of Landa

Coins of Tafa Trading Outpost, made by the mint of Landa

Coins of Ostia (Rive de Bois), made by the mint of Landa

Coins of Port Meqara Point, made by the mint of Landa

Coins of Port Cos, made by the mint of Landa

COINS USED BY OTHER CITIES

Coins of Sais
Coins of Rose Isle Village
Coins of Rarn, City of Copper
Coins of Port Kr
Coins of Breve
Coins of Turin

OLD COINS:

Coins of (old) Port Cos, made by the mint of Landa
Coins of Vonda
Coins of Telethons
Coins of city of Victoria (Yin)
Coins of Authentic
Coins of Nyuki
Coins of Bedsitter, made by the mint of Landa

HOY FOREIGN CURRENCY EXCHANGE RATES 09/25/2011

The HoY Bank accepts and converts
(NON COPYABLE PRIM COINS ONLY)

HOY BANK BRANCHES

Coins of landa (made by the mint of Landa, branch of the HoY bank, named: landa Tars)
Coins of Oasis of Klima (made by the mint of Landa, branch of the HoY bank) 1 landa Tars
= 1 Klima Tars
Coins of Ostia (made by the mint of Landa) 1:1

Coins of Pentium/Tyros (made by the mint of Landa, branch of the HoY bank, only new
version):

1 landa copper tars = 10 new copper tasks of Tyros

1 landa silver tars = 1 new silver tars of Tyros

1 landa gold tarn = 1 new gold tarn of Tyros

Tyros charges 10% conversion of coins from allied cities (those Pentium have trade
agreements with) and 20% for all others)

CITIES WHICH USE COINS MADE BY THE MINT OF LANDA

Coins of Tafa Trading Post (made by the mint of Landa):

1 landa copper tars = 10 copper tasks of Tafa

1 landa silver tars = 2 silver tars of Tafa

1 landa gold tarn = 2 new gold tars of Tafa

Coins of Piedmont (made by the mint of Landa) 1:1

CITIES WHICH USE THEIR OWN COINS BUT CONVERT COINS OF LANDA

Coins of Rose Isles 1:1 (contract)

Coins of Port Kr 1:1 (contract)

Coins of Sais 1:1 (contract)

Keillor Hill - citywide Gor 1:1

City of Turin 1 ingot for every 124 tarns/tasks of the same metal (contract)

CITIES WHICH DO NOT ACCEPT IANDA COINS

Coins of Breve (Tarn system, made by Oh Gasman) 1 landa Tars = 2 Breve tarn

Coins of new Vonda (made by Venus Flytrap) 1:2

Coins of Kazakh (made by Maria Tirane or Sander Teal) 1:2

Coins of Nyuki (Avian Straiten) 1:1

Rarn - City of Copper (made by Kitten Hindrance) 1:2

OLD COINS

Coins of Authentic (Authentic do not convert coins of Landa) 1 landa Tars = 10 Authentic Tasks

Coins of Port Cos (made by the mint of Landa, branch of the HoY bank) 1:2

Coins of former Vonda (made by Jarvis Yuan, new Vonda does not convert coins of Landa) 1 landa Tars = 5 Vonda Tasks

Coins of former Port of Victoria (made by Deb Alcott) 1 landa Tars = 5 Victoria Tasks

Coins of Imperial Ar (made by Sea Alden) 1 landa Tars = 1 Imperial Ar Tars

Coins of Tyros (old version, made by the mint of Landa) 1:1 (only silver and gold)

Coins of Bedsitter (made by Yuroki Uriza) 1: 3

NOT LONGER VALID

Old Landa coins (named: Landa Tars)

Old copper tasks of Tyros

UNDER CONSTRUCTION

Coins of Meqara Port (made by the mint of Landa) 1:1

Fluctuations in exchange rates are possible.

ADVERTISEMENTS AND JOB OFFERS

- HOY BANK OF LANDA

- We need merchants who would be able to establish trading connections with cities which use similar coin systems. Two copper coins paid monthly. To make your own coins and income would be possible.

- JOB OFFER: HEAD MERCHANT OF HOY

The House of Yuroki Bank is a privately owned company in Landa (BTB), licensed by the city, with branches in the Oasis of Klima (GE), Ostia (BTB) and Tyros (BTB). It employs its own bankers, merchants and guards, all of the highest quality.

Specializing in coin production, it is pleased to offer this service to any cities wishing to issue their own coinage. For this it could mint their coins in landa.

It is also interested in opening branches in other cities, working under license from them. It would wish to acquire premises in them to operate from, and would prefer to employ native citizens in the first instance as their staff.

The HOY needs an experienced Head merchant (men only) who is able to act and to travel independent.

Duties:

- to supervise the branches of the Ho Bank and to guarantee the high level of service (convert coins, give credits, interests)
- fix currency exchange rates and keep the HoY merchants informed
- to deliver coins (we use prim coins ONLY) to coin merchants who got coins from the mint of Landa already
- make and renew contracts with the merchant caste of cities which accept and convert our coins already
- open new branches of the HoY Bank and enable our (prim) coin system (the mint of Landa will make their coins)
- you MUST wear the colors of the merchant caste

Ho Owner: Rarius Yuroki, Admin of Landa

- CITY OF LANDA

The city of Landa is recruiting all castes. Lower castes are welcome too!

We are looking for:

Fishermen

Goat Keepers

Drovers

Perfumers

Peasants

Artisans (sub castes: Painter, Pot Makers, Saddle Makers, Metal Workers, Blacksmiths, Leather Makers, Poets)

Cloth workers (sub castes: Rug Makers, Weavers, Carders, Dryers)

Woodsmen (sub castes: Wood Carriers, Charcoal Makers, Carvers)

Entertainers (sub castes: Singers, Musicians)

Cryptographers

Mind Healers (to send them to the Gor Hub to heal)

“He was Islander, said once to have been of Turin, the master of many medicines and one reputed to be knowledgeable in certain intricacies of the mind.” (Slave Girl of Gor)

KNOWLEDGE

- BRANDING ON GOR

Remove a slave brand is a controversial issue that is causing many discussions in our

Caste Group. For that we want to say our personal opinion to everybody.

Of Course, this is ONLY OUR OPINION, that some people asked us. We don't pretend that this opinion would be a dogma...not at all. Each one can role play his way.

1. A slave brand is a submissive sign, not a possession sign. Slave brands are assorted in Gor (dina, kef, bola, 4 horns...) but means this: submission, they don't identify a slave with a Master. This is the mission of the collar and the name engraved in it. Brands say WHAT IS the branded, NEVER WHO IS THE OWNER OF THE BRANDED. And, when one knows WHAT IS and HOW IS his character, must maintain it, at least in the same avatar. For that we're averse to remove these brands.

2. Another case, very different, is when the brand was made in a forced collar or in a very little gorean RP, usually with non gorean brands. In this cases, we consider brands as a wounds, and we treat them as wounds.

3. The case of the freed slaves, and the removing of her old brands is a controversial issue too. We refer to section 1, we don't remove them. But in case that you would do it, NEVER FORGET asking the manumission papers, or you could be a legal problem.

4. if you remove a brand, these are the different ways to do it:

body
1-Remove burned skin and graft-transplant skin from another part of the

2. Re-branding deleting the branding drawn.

3. Local abrasion with blade, deleting the brand drawn

Previous disinfection, proper antibiotic and healing salve in all cases 1,2

or 3

In a recent discussion, the prestigious and senior green, the elder of elders, Kaiila Mahoney, and a lot of english speakers greens were opposed to remove brands, except for section 2.

Honor and Health

The elder Argos Rang

The blind elder, Myriam Chaplin

□

□

- WHAT IS A PANTHER?

Just what are Panthers, according to the books-

Runaway women who live in the forest without free men, taking as slave any man who enters their domain and eventually selling him. Those of the northern forests dress in the teeth and skins of forest panthers which they slay with their spears and bows

Book 7: Captive of Gor, page 82 and 118

taluna -Talunas, in the books, were, in fact, similar to panther girls in some ways, but were

rogue females of the southern rain forests.--white-skinned jungle girls.....

Chapters 44-45

...We are the slaves of the talunas, said one of the men. their leader. I nodded. I had thought so, from their behavior. It was from the talunas, too, doubtless, that they had learned their Gorean. We fish and hunt for them, and make cloth, and serve them,? said one of the men.

Men should not be the slaves of women, I said. Women should be the slaves of men. We are small, said a man. The talunas are too large and strong for us.?...

...Lightly I dropped down within the stockade of the talunas. It contained several small, thatched huts. It was not difficult to see in the light of the three moons.

I made my way quietly, crawling, stopping upon occasion to listen, toward the more central huts. In one of the huts, one with a door tied shut from the outside, I heard a rustle of chain.

I picked that hut which seemed the largest and most impressive, one in the center of the camp. On my belly, quietly, I entered it. Moonlight filtered in through the thatched roof and between the sticks which formed the sides of the hut. She was sleeping within, in her brief skins. Her weapons were at the side of the hut. She lay on a woven mat, her blond hair loose about her head. I examined her thighs, moving back the skins she wore. They had never been branded. She turned, restlessly. She was the girl who had feigned being chained at the post, to lure us into a trap. She was, I was sure, the leader of the talunas. She had given commands in our pursuit. She did not share her hut with another girl. She threw her arm restlessly over her head. I saw her hips move. I smiled. She was a woman in need. She moaned. I waited until her arms were again at her sides, and she lay upon her back. I saw her lift her haunches in her sleep. She was starved for a man?s touch. Such women, in their waking hours, are often tense and restless; it is not unusual, too, for them to be irritable; and many times they are hostile toward men; many times they are not even fully aware of the underlying causes of their uncomfortable conscious states; how horrified they might be if they were told that they were women, and desired a master; yet must they not, on some level, be aware of this; would not their hostility toward the male who does not understand their needs or is too cowardly or weak to satisfy them not be otherwise inexplicable; what other hurt could the uncooperative male be inflicting upon them; the more he tries to please them the more they demand; the more he tries to do what they claim to wish the more he finds himself disparaged and despised; can he not see that what they really want is to be thrown to his feet and subjected, totally, to his will? They wish to be women, that is all. But how can they be women if men will not be men? How cruel a man is to deny to a woman the deepest need of her womanhood. Can they not care for them? Can they not see how beautiful they are, and how marvelous? But I steeled myself against thoughts of mercy for the blond beauty. She was an enemy....

Book 13: Explorers of Gor.

Forest girls sometimes called panther girls live wild and free in the northern forests, outlaw women, sometimes enslaving men, when it pleases them to do so.

Panther girls are beautiful, proud and fierce.

Panther Girls possess a feline arrogance a barbarian beauty which they use often to taunt their male captives. They are magnificent and fierce in their brief skins and golden ornaments.

Quotes

"Some call them the forest girls," said Ute. "Others call them the panther girls, for they dress themselves in the teeth and skins of the forest panthers, which they slay with their

spears and bows."

I looked at her.

"They live in the forest without men," she said, "saving those they enslave, and then sell, when tiring of them. They shave the heads of their male slaves in that fashion to humiliate them. And that, too, is the way they sell them, that all the world may know that they fell slave to females, who then sold them."

"Who are these women?" I asked. "Where do they come from?"

"Some were doubtless once slaves," said Ute. "Others were once free women. Perhaps they did not care for matches arranged by their parents. Perhaps they did not care for the ways of their cities with respect to women. Who knows? In many cities a free woman may not even leave her dwelling without the permission of a male guardian or member of her family." Ute smiled up at me.

"In many cities a slave girl is more free to come and go, and be happy, than a free woman."

Book 13; Page 82

How beautiful she was, and proud and fierce, in the brief skins and golden ornaments. She was beautifully figured and she carried herself arrogantly before them, taunting them with her beauty, and spear. Verna, leader of the Panther Girls, speaking to the men she and her band have just captured in the Northern Forest.

"I am Verna," she told them, "a Panther Girl, of the High Forest.

I enslave men, when it pleases me.

"When I tire of them I sell them.

I despise you," she said.

"We have outwitted you, and captured you.

We have bound you. If we wished, we would take you into the forest and teach you what it is to be a slave!"

page 120, 7th Book Captive of Gor

Panther girls are arrogant. They live by themselves in the northern forests, by hunting, and slaving and outlawry. They have little respect for anyone, or anything, saving themselves and, undeniably, the beasts they hunt, the tawny forest panthers, the swift, sinuous sleen. I can understand why it is that such women hate men, but it is less clear to me why they hold such enmity to women. Indeed, they accord more respect to men, who hunt them, and whom they hunt, as worthy foes, than they do to women other than themselves. They regard, it seems, all women, slave or free, as soft, worthless creatures, so unlike themselves.

Book 8; page 28

A small note on the true status of Panthers in the eyes of the Masters-

"Are panther girls truly so strong?" she asked.

"Not really," I said. "Once captured and conquered, collared and silked, their thigh burned by the iron, thrown to a man's feet, they are as quick to kiss and lick as any woman.

Indeed, they make superb slaves. They bring high prices in the markets. They are only girls desperate to fight their femininity. When they are no longer permitted to do this they have no choice but to become marvelous women and slaves. A conquered panther girl is one of the most abject and delicious, and joyful, of slaves."

"I see, Master " she said.
12th Book : Beasts of Gor

- GOREAN SILK COLORS

"I wore a brief, one-piece brown work tunic. It was all I wore, with the exception of the collar. We wore such tunics when engaged as work slaves? The tunics of work slaves are usually brown or gray."
(Slave Girl of Gor, pg 265)

There are 6 different colors of silks mentioned here. The exact color of the silks may vary from slave to slave depending on the likes and dislikes of each Owner. The colors mentioned here are more for description of the type of slave than actual color of their silks.

WHITE SILKS

The white silk slave is not necessarily a virgin, merely reserved for her Master/Mistress's sole use. They are generally permitted to serve drinks and food and conversation but sexual use is forbidden and corporal punishment is at the hands of the owners. Masters and Mistress's insulted, may embarrass, confine or display the slave, but may not strike in any way nor permit another to do so. They do not use the term "slave heat" except in serves to their Owners. There is some controversy in using this term as many Goreans feel only a "true virgin" should be white silk, this view varies depending on the region of Gor.

Assassin of Gor pg 88 and Explorers of Gor pg 172

YELLOW SILKS

The yellow silk are girls still in training but may begin to serve with their heat. The girls may lap and fur with members of the city only. As in the white serve be descriptive and be sure to say what is happening and what a girl is doing.

yellow silk also denotes the Tavern or city owned slave.....her use is rented and negotiated with the Tavern owner and may include sexual favors at the owners discretion. These girls are the Paga girls of Gorean novels

Vagabond of Gor pg 400

RED SILKS

The red silk has the mark of a pleasure slave....may generally be used by any who desire her usage but may be reserved for the sole use of the owner. A pleasure slave is considered to be well trained to please in all ways sexual, service wise and in dancing.

True "passion slaves" are bred for that purpose specifically, one that has been bred for a particular trait, such as beauty or slave heat or the shape of her lips and no barbarian can attain that rank. They usually have a club foot from inbreeding etc.

explorers of Gor pg 200

GRAY SILKS

The gray silk is a state owned slave.

Magicians of Gor pg 18

BLACK SILKS

The black silk is the mark of an unowned unpurchased slave.
no referenced found in the books

PURPLE SILKS

The purple silk....a plastic material worn by the slaves of the Priest-Kings.
Priest-Kings of Gor pg 90

- THE EVIL WHITE CLOUD

SAVE THIS PAGE -- BETTER YET PRINT IT OUT

While there is constant improvement in the overhead software by the wizards that have created SL — as well as the independent viewers, one day tragedy can and very possibly will strike your Avatar. You will suddenly find that without any logical reason your treasured AV will not rez*, and years of role play, building a character, together with mountains of inventory are about to go down the drain. There are things you can do to protect yourself, and potential solutions to be tried.

If you have not done it before — do this now. Create a folder labeled (YOUR NAME) WEAR, and put into it all the items that characterize the look and feel of your AV. Mine contains shape, skin, eyes, eyebrows, baldies, hair, walk, as well as certain attachments I may use from time to time such as genital attachments, radar, OOC textiness, etc. You can find what you are currently wearing in inventory in the folder labeled CURRENT OUTFIT. Make sure you have not forgotten anything. If you have made changes to your AV in 'APPEARANCE' such as height, body parts measurements, color and others, you might want to create a note card with those settings and also place it in your folder. I keep my WEAR under 'Animations' at the top of the inventory listing so I can find it quickly. Once you have this folder if worse comes to absolute worse, and you must create a new avatar, you will have all the items necessary to make yours yourself again.

Now back to the white cloud. You sign on, and you see the cloud and one of several messages may come up. Most usual is that "clothing is still downloading and others can see you clearly" (don't necessarily believe it), or worse "Body part is missing from inventory". No matter how long you wait —things don't clear for you. Here are things to try, in reasonable order — until you find something that works.

1. TP to a low lag sim (possibly a sandbox you find in search with a very low traffic count), remove scripted items, try APPEARANCE and change something — chances are none of these will work but you never know.
2. CLEAR VISIBLE CACHE. Almost all sims have a spot where this can be done (by sitting on it), and most are copyable.
3. REBAKE TEXTURES: On your keyboard, Ctrl-Alt-R. Very often this solves the problem.
4. CLEAR CACHES: In your viewer, go to Edit-Preferences-Network, clear both the cache, and the inventory cache by pressing the relevant buttons, then relog.

If you are in real trouble, at this point you may get an amorphous 'Ruthed' shape — mostly naked, but are unable to change it or clothe it or except with prim items.

5. CHARACTER TEST: (Thanks to Yuroki Uriza) Go to the ADVANCED Menu (Ctrl-Alt-D) CHARACTER-CHARACTER TEST- FEMALE (or MALE), and now you will return to the simple AV you chose when you originally came to SL. Next you have to put everything on again as you saved it in your WEAR file.

6. IF ALL OF THE ABOVE FAIL: Follow these steps: (thanks to Pyro Leboriski, revised)
--Clear all caches manually. Go into EDIT- PREFERENCES, under NETWORK AND FOLDER tab, you will see the cache destination directory.
--Log off and back on into a low lag sim. Make sure you let your inventory load up fully first! (very important) You can speed it up by typing ***** in the search bar. Right-click your avatar take off all attachments and all clothes,
--Then make a NEW folder in your inventory named TEMP. Go to LIBRARY, the CLOTHING folder and open the folder named "girl next door or boy next door by Adam and eve", then copy all the items in it. Paste it into the TEMP folder you have created in the inventory section, Now right click the TEMP folder and select "replace outfit". If you can not find these AVs in your Library, ask a friend to send them to you.
--Then hold on to ctrl+alt+R to "rebake textures" Now you can wear back your original shape and clothes from your WEAR folder.

7. If you have now tried everything without a satisfactory result, the problem may be with you computer, or Internet supplier. Got go the following blog for even more suggestions, advice, and help.

<http://blog.nalates.net/2010/09/24/avatar-render-problems-ghost-cloud-smoke-ball-ruth>

*Rez in Second Life means to create or to make an object appear. Rezzeing an object/prim can be done by dragging it from a residents inventory'

ONLINISM OF THE WEEK

Ve'l Hearing Test

Rune has been worried for some time that his free companion was getting hard of hearing. So one day he called on the kamp's Healer for an appointment to have Vel's hearing checked. However, the Healer was busy assisting the kamp's Scarrers for another few days and told Rune that there is a simple, informal hearing test he can try in the meanwhile.

"Here's what you do," said the Healer "start out about 40 paces away from her, and in a normal conversational speaking tone see if she hears you."

"If she doesn't hear you, go to 30 paces, then 20 paces, and so on, until you get a response."

That evening, Vel is kneeling by the camp fire cooking dinner and Rune is standing by the wagon. He says to himself, "I'm about 40 paces away, let's see what happens."

Then in a normal tone he asks, "Honey!, what's for supper?" No response.

So Rune moved 10 paces closer to his unsuspecting Companion and repeats, "Honey, what's for supper?" Still no response.

Again he moves 10 paces closer and asks, "Honey, what's for supper?" Again he gets no response.

So he walks up right behind her barely 10 paces from her and tries again.

"Honey, what's for supper?" Again there is no response.

So he walks right up behind her and leans down to her giving it one more shot. "Honey, what's for supper?"

Suddenly Vel turns around with a disgusted look and screams, "Damn Rune! For the fifth freaking time, VULO!"

The Landa Times: <http://www.gorean-forums.com/>