

THE NEW VOICE OF GOR - WEEKLY GOR WIDE NEWSPAPER

PUBLICARE ET PROPAGARE!

Fourth volume, issue No. 175

[short online version without pictures and attached notecards]

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Editor and Publisher: Rarius Yuroki [Yuroki Uriza], merchant

Accountant: Wendie [Wendie Lemon], scribe of HoY [missing]

Senior writer: Verona Lorgsval, Rose Isles, vintner

Correspondent in Olni: Teal Razor, slave

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About the NEW VOICE OF GOR

Note: The management accepts no responsibility for views expressed herein.

The proprietors reserves the right to edit articles submitted.

Any news, articles, poems, gossip, schedules, paintings, jokes you have, please send them to the editor. You are looking for a free companion, a slave, an assassin? Advertisements are very welcome.

02 EDITORIAL

A warm welcome to the pages of the 175th issue of the NEW VOICE OF GOR !

It is the sixth month and autumn has officially arrived to Gor. The days are still warm but nights are getting chilly. But perhaps the merchants of Ar do not feel relaxed at the moment. Read more in "All over Gor": "Serious inflation in Ar - Ubarate weakened" (NEW VOICE OF GOR exclusive).

And now for something completely different. Please note the wonderful dances of the Gorean Campus Dance Competition (roleplay section) and enjoy!

Rarius Yuroki, editor of the NEW VOICE OF GOR

ALL OVER GOR

03 [NEW VOICE OF GOR EXCLUSIVE] SERIOUS INFLATION IN AR - UBARATE WEAKENED

by Rarius Yuroki, editor

The economy of the Empire of Ar suffers from serious inflation and increased prices. Trade came to a standstill.

Once the Empire of Ar stopped conquering new lands, the flow of gold into the economy decreased. Yet much gold was being spent by the citizens of Ar to pay for luxury items. This meant that there was less gold to use in coins. As the amount of gold used in coins recently decreased, the coins became less valuable. To make up for this loss in value, merchants raised the prices on the goods they sold. Many people stopped using coins and began to barter to get what they needed.

The specific causes of the debasement of Ar coinage is not known, but many false and counterfeit coins existed in the city Ar. Miraculously, poor peasants were able to materialize gold tarn disks. For example, members of the Caste of Bakers or Caste of Cosmeticians claimed to be able to afford to hire all the killers of Ar simultaneously. Lower castes no longer needed earn a living, as they all had abundant silver and copper.

Another reason for debasement was lack of raw metal with which to produce coins. The Empire of Ar itself contains no large or reliable mines for precious metals; therefore the precious metals for coinage had to be obtained elsewhere. The majority of the precious metals that Ar obtained during its period of expansion arrived in the form of war booty from defeated territories, and subsequent tribute and taxes by new-conquered lands. When Ar ceased to expand, precious metals for coinage then came from newly mined silver in Tharna and Rarn, and from melting older coins. Now Ar does not have sources for silver nor trade agreements, for example, with Tharna (associated member of the Southern Trade Alliance) Tharna will most likely decline an agreement, because Ar neither accepts the coins of Tharna nor converts them.

I have been told that the bank owners of the city of Ar, declined to work, due to the difficulty in determining which coins are valid and which are fake. The Serisii, one of Ar's older distinguished banking families, has already left.

Owning and managing business, lending coin, negotiating loans, organizing caravans, investing capital, conservatively, or risking it variously, in real estate, voyages, commodities, and such, in translation goods about to find the most favourable markets at a given time, and so on is not longer possible for the merchant caste of Ar.

The House of Yuroki Bank decided not to convert and accept the coins of the Empire of Ar. Only old coins (named: Coins of Ar ☐) are valid.

[OOC background: The Empire of Ar does not allow roleplay with prims coins. Realistic coin merchant roleplay is not possible because all citizen are millionaires. Read more in the "Knowledge" section about "Gorean Mining & Metals Trade", written by the Tatrix of Tharna]

GOREAN CITIES

THE SLAVE'S CORNER ~ A Satiric View of Life on Gor

By Teal Razor slave of Siri Emerald Jr Port Olni Scarlet

TEAL'S DAY IN COURT ~ Attending Someone Else's Trial

By Teal Razor

I wanted to finish the story of my abduction and transport to Gor but this other story arose which piqued my interest. I obtained my Master's permission to tell this tale. Next week I will continue the story I told my Master about coming to Gor.

Last night I was on the top floor of the great library of Port Olni. In the forum was set a courtroom. Port Olni has a very sober courtroom on a floor of the administration cylinder but this new venue chosen for the occasion of the trial of Mistress Lady Kipsley of Rorus, was quite dramatic. La Torvis went down slowly changing the tint in the skies above the open air amphitheater. I absolutely love this colonnaded theater in the library cylinder.

My Master and I came up through the sliding rock door in the ceiling of the room below. It is always a wonder when the gates and doors of Gor are opened for me by a gatekeeper. Speaking of gate keepers, if everyone had a gatekeeper at their door, no matter how humble the abode, think of how many people it would give gainful employment to. I feel very privileged walking into a portal held open so that I might pass. So this was one of those times. I climbed up the stairs with a straight back and an amused grin on my silly face.

It was shocking to see so many assembled on the steps of the amphitheater. There were many citizens there from cities on Gor other than just Port Olni and Rorus. Free men, free woman, and slaves populated the forum. At the front were three tables. At one, sat the plaintiff's magistrate representing Port Olni, the Mistress Lady Celeste. At the other table sat the accused's defense, Master Çassian Thalassa, high magistrate of Rorus Village. At the third table, presiding over these was Master Accio (acciotheon), magistrate of Port Olni.

I watched the attendees amble up the stairs and examined the fashions worn by everyone. I am thinking I will have to expand my drivel to covering the mode of dress on Gor. It could be interesting if I could find a person to illustrate these for publication. But, back to the trial. My Master told me I could sit on the step next to him by the sliding rock door. That was a welcome command since kneeling at this long trial would have merited me with the proverbial "house slave's knee".

The majority of the citizen's and slaves taking their seats in the amphitheater were distracted by the sounds of the friendly sword competition in the arena next to the Library Cylinder. It was conjectured later that too many events were scheduled too close together and so the end of one event interrupted the beginning of another. But suffice to say the trial was very well attended. I must say that the habits of free and slave alike to greet their friends and relatives as they walked by was disconcerting. I mean after all, this was not a public market where you can shout down the lane at an acquaintance. This was a place of decorum.

After a good long while, when the hubbub had died down and I finished the four honey candies my Master tossed to me, the trial began with the banging of the gavel of the Port Olni Magistrate, Master Accio.

The accused was ushered into the court by the Ubar of Port Olni and urged along by the Magistrate. I failed to mention that there was a docket between the defense and prosecution tables. It was close enough to the magistrate presiding over the trial to discern the countenances of those being questioned in the docket.

I find that slave's take delight when a free person is being accused of a crime. Justice moves slowly when a free person stands accused. All magistrates concerned take their cases very seriously and there is a lot of preparation and forethought to the gathering of evidence. Slaves, on the other hand, are subject to swift punishment by their Masters, Mistresses, or any free whom they displease. So it is that, we slaves, rub our hands together in glee when there might be a punishment, especially of the fatal kind, administered to a free person.

This free woman was accused of allegedly trying to cause the death by throat slitting, of a free man in Port Olni. That, basically was the premise that the prosecution espoused. The defense was calling it a, "case of misinformed, at best, and overzealous man stepping far outside the scope of propriety, verbally attacking and threatening a visiting free woman." Those were the direct words of the magistrate of the village of Rorus. As I sat and pondered my notes of the trial, it became pretty clear that what happened seemed not mistaken or of anyone stepping outside the scope of propriety. This is strictly my opinion and since a slave's opinion is given about the same weight as a pile of urt dung, take it for what you will. I hope that some entertainment can be garnered from my account.

The parade of witnesses called to the docket was varied. The first witness called to give his testimony was Master Berg Thrudheim (BergThor Xue). He recounted the incident that happened from memory. He told the story of the man who was the victim of this free woman's knife, Master "E", scribe of Port Olni. Master Berg perceived that the two in question were teasing each other. Master "E" stated that he needed an exam for himself and his slave. When Mistress Kipsley volunteered her expertise as a physician, Master "E" refused since he did not trust her with any sharp objects.

Lady Celeste finished questioning Master Berg and then the defense asked a strange question of him, to the effect of, 'do you think the Lady and the Scribe knew each other and could you tell it by the way they reacted to each other'. The witness said no and was remanded to wait around as he may be called later in the trial. The next witness called was Isnala, a warrior of Port Olni. Master Isnala recounted hearing a man's voice call for help, Master Isnala was standing guard at the gate at the time of this call for help. When he went in the direction of the voice, he found Master "E" on the floor of the commons with a wound to his throat and the Lady Kipsley holding a bloody scalpel. It was shocking to him since the Lady Kipsley was of the physician's caste which sought to heal people, not murder them.

Master Isnala downed the woman with his sword and disarmed her. He took her to the jail and disrobed her which she vociferously complained about. He found, to his amazement, that she had a brand on her thigh. He asked her if she were slave. She had no manumission papers on her to prove otherwise.

The rest of Master Isnala's testimony was interrupted by the prosecution claiming the other side was leading the witness, which, in my opinion, he was. After some back and forth of the officials and after some gibberish offered aloud by free women and female slaves as to the

violent nature of people, the presiding magistrate slammed his gavel on the table and told the rabble to get to order. I smiled to myself at the presumption of the jabbering females and was glad the gavel was used to shut them up.

The Lady Celeste cross examined the witness very skillfully, declining to lead the witness in any way. She merely asked if the Warrior felt that he had come upon a scene in which a violent act had been committed. Of course, he could not deny that is what he saw. Master Isnala was released from the stand.

Next was called the victim of the attack, one Master "E". It was determined that Master "E" had exited the courtroom to empty his bladder. So instead the alleged perpetrator of the crime, Lady Kipsley was called to the stand to be grilled by the defense and the prosecution.

I will let you ponder till next week what was found out about Lady Kipsley. I have the trial notes on that. What I do not have yet is the victim's story since the magistrate of Olni has adjourned the trial to give both sides time to find more evidence. I will continue this in my next column.

[SCHEDULE] CAPTURE THE FLAG
every thursday at 5:00 pm

Contact: Lucy Bronet

05 PORT ALSIUM

ALSIUM MUSEUM OF NATURAL HISTORY

by Caprus Scarian [innerzeitgeist Resident]

As part of the Alsium Campus the Museum is open to all visitors who wish the view and learn about the Natural History of Gor. There is a wide selection of Fauna and Flora relating to the natural life of Gor. It is located under one of the most extensive Libraries in Gor. The Library is a research facility for the Campus and contains thousands of scrolls covering all aspects of Gorean life. There is also a complete section for non-English speakers who wish to advance their knowledge.

Visitors are welcome at all times and the Campus is in a safe zone located in the grounds of the City of Alsium. The entrance to the Campus grounds is through a gate to the left of the docks.

FESTIVAL OF ABUNDANCE[SCHEDULE]

Perfumes, culinary creations, crops and other farms produce, weavings, wool, livestock, Gorean clothing and much more!

Warriors - show your skills in our arena! Choose your weapon, be it noble sword or bow! Prizes to be won and the valor of victory awaits you! And if targets are a warriors choice, then He may test his skill in our archery competition. And Free Woman are invited to bring small bows and compete in our Ladies Bowmanship Contest.

Zar players, we have not forgotten you! There will be a challenge of the minds for all Zar enthusiasts!

And Panthers! Show your power and strength in our mud pit. Pit your fearsome abilities against your sister panthers as you wrestle for victory! And why waste that mud? Masters will surely enjoy the pleasure of watching their girls desperately hunt in the mud for a few copper tarsks!

And for those skilled in the air, Tarn races will be held. Masters skilled with the reigns of a Thalarion clasped in their hands, we will cater for you too and allow the crowds to see your prowess on these majestic beasts!

06 THARNA

THARNA TOURNAMENT OF ROSES - RESULTS & CONCLUSION

Congratulations & well done fighters!

In celebration of the Tatrix & long time standing lands

Well done all, and thank you for being part of Tharna's tournaments

Special thanks to the Tatrix for cost of weapons, a very big thank you to: LadyJula for her 62,500 to prizes, A big thank you to the Unk Group for 8,000 to the prizes of the female fights, and big thank you to Wyvern Weapons (Grave Revnik, Zane Kanze, & Blue Conover) for providing the lag free, great fighting tournament equipment

Tharna Tournament of Roses - Results & Conclusion

In celebration of the Tatrix & long time standing lands
our results and congratulations are as follows:

Well done all, and thank you for being part of Tharna's tournaments

Special thanks to the Tatrix for cost of weapons,

A very big thank you to LadyJula for her 62,500 to the prizes,

A big thank you to the Unk Group for 8,000 to the prizes of the female fights,
and big thank you to Wyvern Weapons (Grave Revnik, Zane Kanze, & Blue Conover)
for providing this lag free, great fighting tournament equipment!

Our Arena Masters: Mac Duff, Underpants Gnomb, Rune, Jem, DOM, & Zane.

And all that helped out, spread the word, and fought with Honor
for your groups and home lands!

00 RUNEFELL

07 THE MAP QUEST

by Anon Haven

Goreans, and especially SL Goreans, love to travel around. But did you ever wonder how it would be like to really travel in Gor and particularly in the northern parts of it? How it is to cross a nearly uncharted part of Gor in order to trade, look for job contracts or just visit your family?

From the stormy Thassa reaching out to the large bends on the Laurius River with snakelike canals carrying one into the untamed wilds of the Northern Forest, exposing an ancient nearly forgotten passage into the depths of seldom seen Northern Wilds. This treacherous passage connects the South parts of Gor with the northern Torvaldsland. A breathtaking landscape to behold full of wonders and sights unseen by many unable to handle the dangers and surprises. Only a few travelers know or dare to use this passage today, are you one of them?

For anyone unfamiliar with it, to find the passage, you will need a map. Unfortunately, the map was torn into pieces. However, just recently pieces of the ancient map with a few notes in an ancient language on them, emerged in the black market in several ports around gor.

A famous geographer managed to obtain one of ancient pieces and was able to confirm its authenticity and now sends criers around Gor asking everyone who obtained the other map pieces or has any vital information to contact him and a reward will be given for such.

Come take part in the Map Hunt, travel around Gor, find the lost map pieces that will reveal the pathway into the Wilds, travel there and be a part of a unique exploration that may involve gaining a reward or treasure should you find it.

The famous Geographer will await your arrival at the port of Runefell with the first clues and special instructions with the latest developments on this Quest as well as talk about your reward.

(This is a special Quest and Adventure RP which will last from Friday the 5th to Friday the 12th Sept.

08 ISLE OF TARNS

ISLE OF TARNS SLAVE HOUSE LOOKING FOR SLAVES

If you are looking for a place that's BTB and still building its population then we need you. If you want a place where princesses are not tolerated and you will be treated as the slave you are then Isle of Tarns is for you!

We have free to serve and warriors to please and kennels that need filling!

We don't abide by princess slaves or ooc drama, if you can go with the roleplay handed to

you then come to Isle of Tarns

09 THE SOARING HERLIT [SCHEDULE]

A CLASH OF STEEL

2nd Wednesday of each month

Prizes to be announced at tournament time

Held in Association with Gorean Tournament Guild

10 SAIS [SCHEDULE]

SAIS STEEL TOURNAMENT

Sais welcomes all free men to come and fight for honor and Home Stone. The tournaments will be biweekly on Saturdays at 6pm and also on opposite weeks on Wednesdays at 3pm SLT. Sign-up will begin 30 minutes before start time and a Sais sword and shield will be provided for the tournament.

Alternating Saturdays & Wednesdays.

Saturday Signups: 5:30pm SLT

Saturday 6:00pm Start ***(Bi-weekly, opposite of the Ar Tarn races)***

Wednesday Signups: 2:30pm SLT

Wednesday 3:00pm SLT Start

SAIS STEEL WINNERS

1st Place is Vehlin Decosta for 2500L

2nd is Dark Kegel for 1500L

3rd is GrysLockheart Resident for 1000L

Battle Royale is Vandavar Magic for 2000L

Congratulations all, was some great fighting tonight, we will be back on Wednesday this week at our new time of 1PM slt, hope so see you there

11 CITY OF AGRHI SCHEDULE]

City of Agrhi Sword Tournament

Monday Nights @ 7pm SL
Sign-up begins @ 630pm SL

L\$6000 purse
L\$2500 - First Place
L\$1500 - Second Place
L\$1000 - Third Place
L\$1000 - Last man standing Battle Royale

12 GOREAN FALLS [SCHEDULE]

GOREAN FALLS: CLASH OF SWORDS TOURNAMENT

Gorean Falls Weekly Clash of Swords Tournament every Monday night at 7:00 P.M. SLT. The board will open at 6:30 PM SLT. Come early and get in some friendly sparring. Come One, come all! Gorean Portal Radio will be broadcasting the event! Prizes are: 1st place: 3000L. 2nd place 2500 L 3rd place 1500 Battle Royal: 1000 L Special Event: 1000L. Point system for the tournament. If you wish to attend, please IM jaden-akia (jadenM Samas) and a tarn will be sent.

13 AR'S STATION [SCHEDULE]

Tarn Races: Ar's Station (Pharos)
Saturday 8/30
Signups: 5:30pm SLT
6:00pm SLT Start

14 THARLARION RACES

RACES

We hope that you will join us at the Tharlaron Racers of Gor Grand Circuit Races held at various tracks during each month. This Season's Circuit runs from July 1, 2014 to Sept. 30, 2014 with a Champion Racer and team named at the end. All riders are welcome, free and slave (with permission of their owner).

Every week we hold Division races. These divisions are based upon the improved level of G&S Tharlarions and are:

Division 1~~Levels 0-9 or a maximum of 12 improvement points
Division 2~~Levels 10-14 with a maximum of 17 improvement points
Division 3~~Levels 15 and above with no restriction of improvement points

Registration fee: 10 \$L per race.

RARE DIALECTS OF GOR

15 DER BLAUE PILZ

Spielgedanke:

Ein giftiger Pilz verbreitet sich durch Gor. Auf seinem Weg vom Voskdelta beginnend mutiert er, so dass eine seiner Krankheitsbilder mal fieren, mal schwitzen ist.

Der Pilz ist aggressiv und vertreibt an seinem Standort alle anderen Pflanzen, auch ist sein Wachstum sehr schnell und er kennt kaum Grenzen. Er kommt durch die Luft in Form von Sporen, wird von Vögeln transportiert. In seinem Umfeld stirbt Fauna und Flora, nur er ist als Platzhirsch zum Schluss noch da. Kreisförmig macht er alles sich Untertan und tötet es, weil nicht mehr in der Lage ist sich weiter selbst zu Versorgen.

Kurz: Der Pilz muss vernichtet werden. Doch leider kann man zwar den sichtbaren Bereich durch Feuer vernichten. Doch was in der Erde liegt, reicht aus um schon einige Ahn später neue Pilzkörper an der Oberfläche wachsen zu lassen.

Erste Phase

In der ersten Phase des Spiels wird eher am Lagerfeuer, in der Taverne von dem Pilz erzählt. Er verbreitet sich durch eine Art Mundpropaganda. Wenige haben ihn gesehen, doch alle reden von ihm. Einige können mehr darüber berichten, andere haben ihn gute behandelt sogar dabei und können ihn zeigen.

Gorenaer sind abergläubische Menschen, auch wenn die Wissenden es gerne unterdrücken würden. Es werden Vermutungen ausgesprochen, geflüstert.

Jeder kann sich daran beteiligen. Geschichten zu dem Pilz erfinden und weiter erzählen. Die Gerüchteküche aufheizen. Angst und Schrecken verbreiten, den Boden für die 2 .Phase vorbereiten.

Es ist euer Spiel, eure Kreativität. Also habt Spaß und verbreitet die Geschichten die man euch am Lagerfeuer erzählt haben will, Fantasiert und übertrumpft euch mit Münchhausen Erzählungen, je dicker desto schöner.

16 [OOC] GOR-ROLLENSPIEL-PARTY

Nun ist es endlich soweit. Wir starten am 20. September 2014 im SM-Club BMH die erste Gor-Rollenspiel-Party. Damit sie für alle ein unvergessliches Erlebnis wird brauchen wir ein paar Regeln um die Rahmenhandlung einhalten zu können.

Die Grundidee

Wir wollen mit euch gemeinsam nach Gor und einen goreanischen Abend verbringen. Dazu gehört es, das jeder von euch einen Charakter für den Abend ausarbeitet – wir geben auch gerne Hilfe dabei – und ihr an diesem Abend in die Rolle eintaucht und ihr Leben einhaucht. Hierzu gehört auch die passende goreanische Kleidung. Freie Männer sollten ihrer Kaste (bitte nicht nur Hohe Kasten) entsprechend gekleidet sein, ebenso die Freie Frauen, wobei hier auch an den Schleier gedacht werden sollte. In den „privaten“ Räumen besteht jedoch keine Schleierpflicht. Die Kajiri sollten entsprechend ihres Standes an der Kette, bekleidet und "weiße Seide" sollte gut erkennbar sein.

Bedenkt bitte, das es nicht sehr viele Kajirus auf Gor gibt, die ihre Besitzer auf eine Festlichkeit begleiten.

Aktuelle Informationen immer unter:
<http://www.gor-party.de/>

LONELY HEARTS

THE INEVITABLE ADD

WANTED: Gorean Chain sister, must be bisexual, must juggle and make paga, large breasted a plus, dark skinned a plus, of the Schendi or Tahari a plus, voice a plus, please send sample of the paga
Contact roguejames resident

SEEKING TWINS

Seeking twins for a young couple on a GE based sim. Must like RP and combat. We are not a pew pew only group.
Contact Bryn Nightfire (Bunny Donnelly) if interested.

SEARCHING FOR A MATE

Fw living in Skolldir (btb only) seeking a mate. NO RL at all. I am wanting to stay in Skolldir so i will not Relocate. FM must not be Related to Reardon Clan or Himura Clan.
Bastet Ronin

SEEKING A FAMILY

Tal and Greetings. I am a Schendian, looking to settle down somewhere as a Butcher. I am looking for various members of family, Father, Mother, Sister, and yes, Companion. I am para and btb. and look only for rp.
Hit up Kurtanis Resident if interested.

LOOKING FOR A FAMILY OR FC

im a free woman looking for my family or even a FC. i have red hair and blue eyes and have been done alot on sl. i have been BTB or GE normally i am a scribe but am willing to try something new, please im lianna Viridis if intrested

NORTHERN FAMILY WANTED

I'm seeking an established family, preferred Northern in an active village. I am an Para-RPER and willing to change looks if it's needed.

TIA (Ada Opaque)

SEEKING TWINS

I am in search of twins boys or girl & boy , looking for some one interested in playing them , I am in a Southern Sim (BTB) would just love for you to join me here in the village along with other family members , I have red hair blue eyes and petite shape .. your father is deceased he had dark hair , blue eyes .

A little about your family Me i am a Apprentice Physician, your grandfather is Lt of the Scarlets in the village, your Aunt is a Scribe,
contact D3S1R3 (Desire Enigma)

SEEKING MALE SILK SLAVES

I have an exclusive free women's bath house opening in Empire of Ar and I am seeking 2 - 3 trained male silk slaves to attend to it. Must be well versed in BTB, must be utterly obedient without being a leg humping needy pest, must be able to para RP, imaginatively and well. Interested parties may contact Alexandria Planer for further information.

FAMILY

Seeking any type of family, Father, Mother, brothers , sisters .
i play in GE. Im me is intrested :)
Storm (Summer Loopen)

SEARCHING SON AND DAUGHTER

Enigmatic Darkness Papp seeks sons and daughters.

Dark is the pirate governor of Darkport, a trading port on the Vosk Delta. Red hair and green eyes. You have been lost to him since birth after your Fathers occasional insanity took him on a tour of Gor.

It would be ideal if you could live here and we have much room and potential here. Darkport is not btb, but btb values and customs are the foundation at this port. although your Father would enforce such values as a gorean man.

MOTHER

Tal my name is Kaya Salomon , I live on a BTB sim in the south . I have a Father already . I am searching my mother who we got seperated long time ago . Please IM me if you are interested .

Eleanor Cadell

BTB KAJIRA NEEDED

Must know the books,,, not just Notecards,, must be willing to RP according to the books, and to be treated as a slave , according to how Norman wrote. I do not mind breaking a girl,, for RP,,, but not into pain sluts, that need whipping every day.

Must be active evening RP'er

Darien Ghostaltar

SEEKING TWO SONS AND A DAUGHTER

I am seeking two sons and a daughter to play the part of children I have. The family history is extensive, names are already picked out but willing to change. Do not have to move where I am, as I am located in a GE sim.. but have done mostly BTB sims til now. The names are Heather, Niall, and Devlyn if you like the names fine if not that is good too. Unfortunately the father is not in the picture. I am a green.

Contact Serina Neximus if interested.

SEEKING A FAMILY

I am a free woman who is seeking to join a family as a daughter or granddaughter. I prefer BTB south, I currently have no home so I'm willing to relocate.

I am SLT +8 hours and would prefer an active family around the same timezone.

I would like to roleplay as part of the Green Caste so a mother/grandmother or father/grandfather in that caste would be wonderful. I have dark hair with blue eyes which I would prefer to keep, I am happy to change my name.

Please contact Ciara (jusinda)

LOOKING FOR A FAMILY OR FC

I'm looking for a FC and a Family to join or a mate. I have been both north and south and know them both well. I'm a physician by caste. I have no home at the moment so willing to move. I will change my hair and eyes as well as my name if needed. When it comes to a mate I know gorean very well and wanting to have a family of my own. I don't mind if it is north or south. and I don't mind slaves or bonds as long as they know there place.

NylaDestiny Resident

COULD POSSIBLY BE SEEKING ME?

I am a contract Pani woman, seeking a companion. Someone to hold my contract or have the RP that they bought and ordered such from a Pani village in which where I will have come from. If any men seek a companion whom is soft spoken or rarely speak, polite, courteous, and honorable please IM me, if I am offline please drop a NC as IMs get capped thank you.
~Huriye

SEEKING PARTNER

Seeking a Female partner Free Companion or Slave. Must be willing to voice on skype. Loyalty and dedication wanted. BTB or GE works as I've done both and willing to relocate. Message Lando ocello for more info

LOOKING FOR POSSIBLE FC

I am hoping to find a FC that I can relate too. I do have a slave girl and never plan on moving. I reside in Aghri, where I am Regent. I am stern and enjoy things done as I ask or tell them. I am fun natured and loving, and enjoy knowing my FC will open up as time goes on.
Setaru Resident

SERACHING FOR TWINS

Me and my Companion just had Triplets and now are seeking people to play them. one son and two daughter's. You would be southern mixed with Red Savage looking more savage then Southern we are living in Jashesa (btb) at the moment. we both have green eyes and black hair. Your names are already picked out.

Im Rexana Resident and Alphaundomega Resident

SEEKING A FAMILY

Searching for a family, i have been away from gor for awhile and wanting to start over as a fw (btb)
im lilyrose2

SEEKING MY SON

I am looking for some one to rp as my son. He is a warrior as his father, and his mother is a green.

His name is decided but it can be changed, and I would prefer he is online in SLT morning - early afternoon times (I am from Europe), and I would like my son to join me and live in Thentis.

If interested, please IM Meetra Surik (giudis resident)

LOOKING FOR A BOND

If you are a bond who can read and write, then you are of value to me. As this is what I am mainly looking for in a bond. I love in Agrhi, and this is where you will live if I choose you. I am very picky on several levels. Come try your luck.

Setaru Resident

LOOKING FOR A FAMILY

deeply rooted in the traditions of Torvaldsland and to become a member of a close knit community surrounded by extended family and friends.

We have two strong clans looking for family members but aren't stopping there, we want more clans to round out the depth of our individual and connected stories. Clan Stark Rost Mod and Lothbrok are looking for family members.

Contact Cohanna Resident or Quinn Zeitman for more information.

LOOKING FOR OUR LOST SON

Me and my Companion are seeking our long lost son, your sisters miss you and wish you to come back home. We are a BTB family you are Savage- Dust leg mixed with Southern but looks more Savage. you have Black Hair and Green eyes and we have your name picked out already.

IM Rexana Resident or alphaundomega

LOOKING FOR MY FAMILY

I am seeking my family I am the Chieftain of Scagnar. I am looking for a mother and father or possibly just mother, daughters, and loyal bonds. If you are looking for a father or son or Jarl that is BTB Northern Torvie then IM Riddick1992 Resident.

TRADE

17 TRUE SOUTHERN TRADE ALLIANCE (STA)

The true Southern Trade Alliance is a trade alliance of southern Gorean cities. The STA is the biggest and most important trade alliance of southern Gor.

Southern Trade Alliance members: The Kasbah of the Guard of the Dunes, the Oasis of Nine Wells, the Oasis of the Sand Sleen, the City of Tor, Kasra - Fayheen river (GER), Ukunga Region - Land of the Family Kron, Asperiche, Tancred's Landing, Tabuk's Ford, City of Jasmine, Port Alsium, Island of Naath, The Phoenix Trading Company (Besnitt), the House of Yuroki Company, Tharna (associated member), City of Venna, Oasis of Klima. Pending member: Village of Korat (FR).

MAGNA CARTA

revived by Saran, The Kasbah of the Guard of the Dunes

We vow to promote Justice, ensure domestic tranquility, provide for trade with safety of passage, promote the general well-being, and secure the Blessings of the Priest Kings upon the members of this Alliance.

This Southern Trade Alliance was forged for the lands and sands to band together, build trade, and unify the southern lands of Gor. The Alliance encourages mutual trade investments between the member's ports, cities, caravans and oasis. All transactions will be withheld to the highest regard. Any disagreements shall be brought to the attentions of the Southern Trade Alliance, to be worked out by it's members. Merchant caste law will be followed, due to the expanse land territories and mobility of the caravan's.

DECLARATION OF THE TRUE SOUTHERN TRADE ALLIANCE

Declared and confirmed by the high assembly of STA members

Second day of the Third Hand of the month of Se'Kara (The Second Turning) 10164
Contasta Ar

To: All Gorean Merchants
Concerning: Tahari Salt decree by the SOUTHERN TRADE ALLIANCE endorsed by the
Salt Ubar ibn Saran
CC: True SOUTHERN TRADE ALLIANCE members

In order to guarantee the fine quality of Tahari Salt (@ TS Trademark), only the following oases and cities of the Tahari are allowed to have their salt trademarked as Tahari Salt (in alphabetical order):

- 1 Kasbah of the Guard of the Dunes
- 2 Oasis of Nine Wells
- 3 Oasis of Sand Sleen
- 4 City of Tor
5. Kasra at the Fayheen river
6. Oasis of Klima

The true SOUTHERN TRADE ALLIANCE will control the salt trade of all Tahari Salt (@ TS Trademark). Only members of the SOUTHERN TRADE ALLIANCE (STA) are allowed to sell the salt of the above mentioned four places out of the Tahari and each sale should include the SOUTHERN TRADE ALLIANCE seal. Merchants of all gorean cities are hereby informed that Tahari Salt without the seal is considered as smuggling, with all due consequences as a result.

This decree will be effective as today.

may you always have water, may your water bags never be empty.

signed by the SOUTHERN TRADE ALLIANCE

If you see red or yellow salt sacks WITHOUT the coat of arms of the true Southern Trade Alliance and the coat of arms of one of these Oases mentioned above, please inform a merchant of the true STA immediately or Rarius Yuroki.

18 HOUSE OY YUROKI COMPANIES

FACTS

The HoY Companies are currently located in ancred's landing (Vosk region) and in Tharna. The HoY Companies are a member of the true Southern Trade Alliance.

THE HOUSE OF YUROKI JOB OFFERS

BANKERS / COIN MERCHANTS REQUIRED

The House of Yuroki Bank is a privately owned company. It employs its own bankers, merchants and guards, all of the highest quality. The House of Yuroki Bank has branches in Tharna and in Tancred's Landing (Vosk region/Saleria). More branches are under construction. The House of Yuroki Bank is the oldest and most important bank company of Gor. [since 2011]

Specialising in coin production, it is pleased to offer this service to any cities wishing to issue their own coinage. For this it could mint their coins.

It is also interested in opening branches in other cities, working under license from them. It would wish to acquire premises in them to operate from, and would prefer to employ native citizens in the first instance as their staff.

Applications are invited for the post of "Banker" and (coin) merchant in the below listed cities (these cities have a bank building but no banker, the banker must be citizen of that city)

PART OF OLNI KASRA/FAYHEEN (GER)

Duties will include normal banking duties, keeping of records - ledger, exchange of coins, checking of coins for quality, checking for rare coins, contracts for trade, credits. Apprentices accepted too. Applications to Rarius Yuroki (Yuroki Uriza)

Bank of Reginald in Vonda

He grinned and lifted before her eyes the bank draft, drawn on the bank of Reginald in Vonda, certified, and signed by the Lady Florence, for one thousand, four hundred and twenty tans of gold.

(Fighting Slave of Gor)

Various banks of Schendi

From the sea bag I drew forth the notes for fortunes, made out to Shaba, to be drawn on various of the banks of Schendi, and the false ring, that which he was supposed to carry to the Sardar in place of the true ring.

(Explorers of Gor)

Bank of Bemus in Venna

These papers are certified by the bank of Bemus in Venna, and are witnessed by the signatures of two citizens of that city.

(Fighting Slave of Gor)

REWARD - DEAD OR ALIVE

A messenger arrived at the HoY headquarters delivering this scroll, sealed and encrypted:

19 CURRENCY EXCHANGE RATES HOY BANK

The base unit of exchange rates are the coins of the city of Tharna.

The gold tarn disk of Ar is considered to be the standard by which other cities, such as Ko-Ro-Ba and Port Kar, set the value of their own coinage. It is worth, generally, 10 silver tarsks, but standardization is slight due to the shaving or splitting of the coin as well as faulty scales that contribute to the debasing of the coinage. (pg. 155, Rogue of Gor)

SIM ADVERTISEMENT

21 WHAT IS DARKPORT - GOREAN ROLEPLAY SIM

Substantially btb with local port rules. Not Pew Pew but typical Gorean culture, if you want to raid raid raid its not for you.

Built for Roleplay

*GOREAN RP

*SEA BATTLES at Trade Winds etc

"TARSK HUNTING at our full forst sim

*LARGE TRAINING ARENA - open to all

Recruiting all castes

Inn and Tavern Keeper

Slavers

Merchant Classes

Butcher

Blacksmith

Port Guards/Pirates (Crew)
Wood workers and shipwrights

Slaves for our port Inn and Tavern and G&S Farm and Kitchens, and Mines, lifestylers particularly welcome.
any other role can be discussed.
Free furnished accommodation provided

FEMALE OUTLAWS....Yes, must be fully covered as FW would

22 TORCADINO

The Gates of Torcadino Welcome You!

If you seek the old ways... the dangerous ways. A city that holds to its laws only within the city walls, and what goes on outside is at the risk of the travelers, and the sharpness of a sword. Danger lurks, and Free Women can be only a heartbeat away from a life on their knees.

Torcadino is a city where men are real men, and ladies are haughty, mysterious, and hidden behind layers of clothing. Slaves are alluring and vivacious, and beauty to the eye, and soft to the touch, a veritable feast for the senses!

Castes are open to all who would dare rise to the challenge of Honor, and the Call of Duty!

All Castes, all Slaves, Free Women and Strong Men of Honor and Valor! A stout, hearty home, yet filled with the dangers of days gone by. A Free Woman who doesn't like the display of a man and his kajira? She has only two choices, to leave, or to fall to her knees and join. Free Women don't run the city.

A slave is disobedient? Displeasing? She'll need to see a physician to bandage her bruises for being punished on the spot. Two men quarreling? Every man is an Ubar within the reach of his sword.

ADVERTISEMENT

GOREANS PORTAL RADIO

We have been around broadcasting to Goreans for Over 8yrs, we started in IRC.. and moved here to Second Life in 2004. So all Goreans that have been around for awhile in this SIGor community know us and Our Good Standards. But there have been some changes To forms and such so this is for the New that have never heard of us and for the Old timers that just need the new forms.

The mandate of Goreans Portal Radio has always been to be a positive presence on Gor, to model the core values of Gor and to provide a place for discussion, education and entertainment that is for, by, about and to Goreans. We hope to bring only what is relevant, what is interesting, what is educational and what is entertaining to our listeners.

Goreans Portal Radio offers a variety of broadcasts from a host of skilled broadcasters from different parts of the world, with incredible collections of music and information. We encourage a fun, relaxed atmosphere, and you can expect a surprise show now and again. We are Gorean. Always. Basic Gorean protocols apply at all times.

You can find out more about us by going to <http://www.goreansportal.com/> and also can use the media player at this web address to listen

You can find our schedule here: <http://www.goreansportal.com/Radio/calendar/>

If you would like more information in world, please contact Varik Marat, VictorianLace Goodliffe, razi Berry or any staff member we are all available to help if we can.

THE GOREAN WHIP RADIO "Feel the sting of the WHIP"

TO STREAM THE GOREAN WHIP ON YOUR LAND:

1. Click on "World"
2. Click on "About Land"
3. Click on "Media Tab"
4. Type: <http://50.7.98.106:8538/>

TO PLAY ON WINAMP OR MEDIA PLAYER:

1. Click on "File"
2. Click on play URL
3. Type: <http://50.7.98.106:8538/>

To schedule The WHIP to broadcast YOUR next event (dance competition, tournament, ceremonies, grand opening, etc), please contact Brett Bertolucci, or Jay Sparrowtree
Visit our Website at <http://www.goreanwhip.com> and our Facebook page at <https://www.facebook.com/TheGoreanWhipRadio>.

HERLIT RADIO

How to Listen to Herlit Radio

Herlit Radio can be heard 24/7 on our SIM

If you'd like to listen on your SIM

In About Land

in Media

in Music URL: 216.155.128.202:8039

In WinAmp, open the following URL: <http://216.155.128.202:8039>

In Windows Media Player, open the following URL: <http://216.155.128.202:8039>

THE GOREAN RECRUITMENT CENTRE

As listed in the SL destination guide, on its Website and in World via the SL3 viewer

And Now on the "Tumbler" Loads of New people coming and looking for RP destinations

The Gorean Recruitment Centre (GRC) has, since its creation in 2009 , expanded on a regular basis. and this is due NOT to the wishes of the Owner, but because of the needs of the people who use it.

The GRC is now a Part of the ROLEPLAY CENTRE (RPC) but it retains its total Gorean Theme and is 100% separate from the RPC itself. they just share the same landing point. As the signs show. The GRC HALL is to the Right and through an Archway.

Best Wishes
Astarte Hubbenfluff

GOREAN UNIVERSITY

The Gorean University
(previously Gorean Pleasure Silk University)

Educating Gor since 2008

Schedule of classes and events: <http://www.loocalendar.com/public/GPSUStaff>
<http://slurl.com/secondlife/Serendipity%20Falls/135/95/25> □

GOREAN CAMPUS

<http://slurl.com/secondlife/Serena%20Aquarius/10/126/2> □

All times and dates correct at time of publication, but please check the schedule boards on the Campus docks for any last minute changes.

NEW TO GOR Classes

Gorean Campus presents "NEW TO GOR" series of classes, that run in continuous rotation

Tuesdays @ 10 AM & 6:30 PM

in the Campus Gallery classroom

Classes are a basic introduction to SL Gor for those that are new, and a valuable review for the more experienced.

Although geared toward the Free.. kajiri will find them beneficial & valuable as well.

Gorean Campus is a safe, independent, non-commercial, non-aligned academy.

Cities sending students, have no fear of their citizens being 'recruited'.

Classes cover the (by the books) basics of Gorean behaviour, dress, deportment... and the 3 pillars of Gor, Home Stone, caste system and natural order/slavery.

Discussion leaders:

~ on Tuesdays

Lady Lynn (10 am)

Krista (6:30 pm)

Gallery Classroom

GOREAN LEGAL ACADEMY (GLA)

<http://slurl.com/secondlife/Olni/127/8/507>

LEGAL COURSES

Magistrate & Advocate Courses

Lady Janette Inglewood

Olni High Magistrate

Head of School, Gorean Legal Academy

~ GLA offers two main legal courses.

There is no charge and courses are open to both free and slaves.

Read more: [□](#)

SCRIBE DIPLOMA COURSE

~ The Scribe Diploma Course is a self study course requiring written answers and essays. Each assignment is submitted to the tutor for marking. This course can be done at the learner's own pace.

~ Topics covered include: Caste, sub-Castes, Caste codes, first and second knowledge, language and the role of the Scribe. The course has been run for a long time now, with many excellent Scribes having completed it and it is also applicable for Scribe slaves.

~ There is no charge for this course and graduation certificates for both your profile and for display, as well as special commemorative jewellery, are awarded upon successful completion.

~ To commence this course, please contact me, Lady Jan (janette Inglewood) or my girl Krista (krista1k resident).

ROLEPLAY

23 GOREAN CAMPUS DANCE COMPETITION

[13:17] janette Inglewood grins a bit, "And our first man judging today is none other than Koardan, a friend of the Campus, a famous and respected dance judge. I have worked with

Koardan often and am very honoured he agreed to judge today again."

[13:18] janette Inglewood smiles and waves to the last judge, "And our final judge today is Quercus Robur a Woodsman, a Teacher on Gorean Campus and a Poet famous throughout all SL Gor. Thank you Sir for volunteering your time to judge today."

[15:43] janette Inglewood: 3rd we have Ayita!

[15:44] janette Inglewood: and 2nd.....

[15:44] janette Inglewood: Perle!

[15:47] janette Inglewood: and our winner today....by 1 point....

[15:47] janette Inglewood: Tuka!

KNOWLEDGE

24 GOREAN MINING AND METALS TRADE (v.4)

by Sahielo Lavendel, Tatrix of Tharna

Disclaimer: My intent for this essay is a BtBs analysis of John Norman's quotes pertaining to mining and trade of metals, while showing the historical references he seemed to have used to create his novels. This is version four of my analysis, and maybe not my last. I am disregarding any and all SL inter-sim politics in doing so. Or, following a commonly used saying of a mentor of mine, Jarvis Quan, "If it's in the books, it's by the books. If it isn't in the books, it isn't by the books." If you feel I have written anything incorrect, prove it, give me a quote.

While I will go into other metals, this is mainly about precious metals.

How important is Precious Metal Mining for Gor?

We only need a few simple facts of Economics 101 with applied cause and effect to see just how important precious metal mining is for Gor.

Gor has what we call, "A Gold Standard" in money. No promissory note, no commodity, not back by gold is worth much of anything. That means everything's value is gold related, gold is the common denominator for all trade.

Therefore, wealth is not measured in commodities or land, rather solely in precious metals. If there is no increase in the amount of precious metals an economy has, there is no increase in wealth. Such gold standard economies are zero-sum equations. For someone to have more, someone else must have less.

Thus, precious metals based economy's growth is determined by the growth in amount of gold & silver it can accumulate and put into coinage. More coinage equates to larger buying power, and thus a growing economy. Stagnating or lessening amounts of precious metal coins means naturally less buying power, and a depressed economy.

In other words, no new production of precious metals and Gor's, especially the Vosk/Olni region's, economy grinds to a halt. Inter-city trade dies, traveling merchants and shippers go bankrupt, and economic trade reverts to its simplest form of locals trading one commodity for another.

Where do precious metals come from?

Precious metals are called precious because they are rare and seldom. They exist in only 1 to 5 ppb (parts per billion) of the Earth's surface.

However, precious metals are found to some extent in everything on Earth because they are a part of the magma mass in the core of our planet. Thus, they have been "surfacing" and being weathered away since the beginning of our planet. The Alchemist's concept, that gold could be won from anything, is in part true. Only, you would need in most substances far too much raw material to make that feasible.

Most of the precious metal ore that we mine comes from rock formations of the Proterozoic eon (single cell life form era & 2500 - 542 million years ago), and a minor amount from Jurassic period rock. That is though volcanic rock from those ancient times, not the sedimentary. Less than 0.000001% of the volcanic rock formations on Earth can possibly be precious metal bearing enough to be mined. The precious metal ore we mine is an abnormality. It was volcanically thrown up into the Earth's crust (lithosphere) during that time in huge, never before or after amounts. Most of that rock has at some time or other been on the upmost surface and eroded away. Only that small amount of that specific volcanic rock that up to now has never been on the surface we can successfully mine.

On Gor, there are two precious metal mining areas mentioned, a minor one in Torvaldsland, and a major one in the northern Vosk region around Tharna. Outside of those areas, there are no book references. In mathematical geo-logic, there cannot be.

25 [OOC] WEBSITES OF ACTIVE GOREAN CITIES

[City of] Jasmine: <http://city-of-jasmine.jimdo.com/>
Omen Valley <http://omen-valley.jouwweb.nl/>
Sands of the Tahari - Home of Sand Sleen, Nine Wells and the Black Dagger Mercs
<http://sands-of-the-tahari.jimdo.com/>
Ukunga region - the family Kron <http://www.familykron.com/>
The Soaring Herlit <http://tsh.phlsystems.com/>
Arcadia <http://buccaneer007.wix.com/arcadia>
Empire of Ar <http://www.empireofar.com/>
Forest Moon <http://lunacaleengpanthers.wordpress.com/>
Isle of Hellenos <http://hellenos.wordpress.com/>
Isle of Tarns <http://isleoftarns.weebly.com/>
Tancred's Landing <https://www.facebook.com/pages/Tancreds-Landing/1433226383591759>
United Continent of Gor <http://united-continent-of-gor.ga-weblog.com/>
Valkyrie Panthers <http://www.valkyriepanthers.com/>
Jorts Faehre (GER) <http://jortsfaehre.wordpress.com/>

Kasra / Fayheen (GER) <http://feuerkrug.blogspot.de/>
Oase der vier Palmen (GER) <http://oase4palmen.de/>
Verr Fjord <http://verrfjord.wikifoundry.com/>

ONLINEISM OF THE WEEK

27 RL GOREAN "MASTERS"

[12:30] Janoria Corven (JanoriaCorven): many call me Master, on voice, and on cam... and wear my real life Turian Collar..

28 HURRAY! A DANCE COMPETITION!

<http://whatthegor.tumblr.com/post/96861058754/hurray-a-dance-competition>

ABOUT THE NEW VOICE OF GOR

The NEW VOICE OF GOR is a weekly Gorean newspaper since 2011.

Forerunners were the "Vonda Voice" (since 03-26-2009, issues 1-56, editor Verona Lorgsval), the "Voice of Gor" (since 07-14-2010, issues 1-133, editor Verona Lorgsval), the landa Times (since 2011, issues 1-71, editor Rarius Yuroki [Yuroki Uriza])

(OOC) FREQUENTLY ASKED QUESTION

Is the NEW VOICE OF GOR OOC or IC?

This newspaper is available IN CHARACTER at message boards in several cities. But it has OOC parts and IC parts which can be identified although many people mix both. We try to keep the two separate. But if you start a storyline based on an IC article of the NEW VOICE OF GOR it would be useful for a moderator to have a log where you have read the message ICly.

The NEW VOICE OF GOR can be true or false, propaganda or journalism like on earth. There is no freedom of the press on Gor. Why let the truth get in the way of a good story?!

"Goreans were not always fooled by posts on boards.

Those who control the public boards, it is said, control the city.

But I was not sure of this.

Goreans are not stupid.

It is difficult to fool them more than once. They tend to remember."

(Magicians of Gor)

Why is "publicare et propagare" the motto of the NEW VOICE OF GOR?

You all know that Goreans use message boards to spread news, announcements and gossip. Such are found at various points in Ar, such as the vicinity of squares and plazas, near markets, and on major streets and avenues.

Books are rare on Gor and expensive. Paper is the essential trade good of the Rencers and they sell their wares on both the eastern and western edges of the Delta of the Vosk river. The NEW VOICE OF GOR is a collection of rence paper scrolls but the editor paid some message boards too to spread the newspaper. Gorean Public Boards sometimes made people angry. Those who control the public boards, it is said, control the city.

We took our motto from the Acta Diurna [latin: Daily Acts sometimes translated as Daily Public Records] on earth. The Acta Diurna were daily official notices in ancient Rome, a sort of daily gazette. They were carved on stone or metal and presented in message boards in public places like the Forum of Rome.

Acta Diurna introduced the expression "publicare et propagare", which means "make public and propagate". This expression was set in the end of the texts and proclaimed a release to both Roman citizens and non-citizens.

THE NEW VOICE OF GOR is available:

for members of the group Cartographers and Explorers of Gor

for members of the group Alliance of Valkyrie Panthers

for members of the group Goreanische Freie Presse

Available in character:

City Port of Olni (gate house) <http://slurl.com/secondlife/Olni/127/8/507>

Tharna (skybox) <http://slurl.com/secondlife/Tharna/40/108/4044>

New Tancred's Landing (library) <http://slurl.com/secondlife/Hunters%20Cove/128/128/2>

Tampica Woods (library) <http://slurl.com/secondlife/Rheannon/196/22/33>

The Soaring Herlit (docks) <http://slurl.com/secondlife/The%20Soaring%20Herlit/165/231/100>

Town of Sulport (skybox) <http://maps.secondlife.com/secondlife/Sulport/64/78/3003>

Available OOC:

Gorean campus (Library) <http://slurl.com/secondlife/Serena%20Aquarius/76/16/25>

Gor Hub: <http://maps.secondlife.com/secondlife/0%2000%20Acajou/54/85/43>

The RPC - GRC Sim Info Centre <http://slurl.com/secondlife/Hastings/54/198/1011>

If you want to have a dispenser of the NEW VOICE OF GOR (6 prims, not transfer) on your sim, please contact Yuroki Uriza

The NEW VOICE OF GOR <http://www.gorean-foru>