THE IANDA TIMES (short online version)

First Edition, v.1, No. 36

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Co-Editor: Sherman Easterwood, Praetor of Landa

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Note: Though the landa Times is based in the city of Landa it is not associated with the city. The management accepts no responsibility for views expressed herein. The times reserves the right to edit articles submitted.

Any news, articles, poems, gossip, schedules, paintings, jokes you have, please send them to the editor. You are looking for a free companion, a slave, an assassin? Advertisements are very welcome.

# **EDITORIAL**

"There is a crowd ahead," I said, "at the public boards."

"They seem angry," he said.

(Magicians of Gor)

Today Landa continues to grow as a civilized and modern gorean city. The Free Men and Free Women of Landa work hard each day to provide a good life for their families and other citizens.

The people of Landa continue to give the city the best they have to give. Landa is fortunate to have such people that many times have put Landa above themselves.

Thank you to all citizens of Landa, it is you that truly make Landa all she is.

Sherman Easterwood Praetor of Landa

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### CITY NEWS AND ANNOUNCEMENTS

# LANDA ATTACKED

The tranquil sounds of the tropical waves and breezes of Landa were interrupted by the sounds of alarms ringing throughout Landa. Landa was under attack from Warriors of Sais. Landa Warriors, along with Warriors of Treve stood tall and defended the city. Prisoners were taken and Landa remained safe.

After questioning by the Admin of Landa, it was decided to allow the captured Warriors of Sais to be freed. The Admin of Landa stated the reason for releasing them was that they fought for Fina to return a citizen. Land and Sais have no hostiles between them, so there was no reason to keep the men prisoners.

# - LANDA SCHEDULE

Tuesday: Meeting HoY slaves only, HoY kennel (01/10/2012, 1 pm SLT)

Saturday: Home stone swearing ceremony for new citizens, admins building (3.00 pm SLT, (01/13/2012)

## - NEWS

# THE LARL'S PAW

by Tasha, slave of Phenom

As the fine Warrior of Landa, Q, trained in the arena, a loud strong noise could be heard. With much to his surprise looking around seeing the White Larl laying in pain with a sword wound on his paw in the corner of the arena. Q bolted toward the animal pulling it toward the tent area for help.

A slave was sent to find help, as Q, tore the cloth of his own slave to press against the Larl, waiting for help to arrive.

Mick, who was sought after by a slave to help. He arrived the same time as the Blessed One. The Blessed one knelt and press three fingers chanting a prayer, all watch in amazement as the animal responded.

All is well once again in the great city of Landa.

# - CITY OF LANDA DANCE COMPETITION

Welcome all dancers of Gor! The City of Landa is hosting a dance competition on Sunday, January 22nd at 12:00 pm SLT. The first eight dancers to submit a completed application will be included in the dance day.

Come show off your dancing skills for the Masters and Mistresses and bring honor to your owners and city.

She was skillful and, I suspected, from the use of the hands and beads, had been trained in Landa, a merchant island north of Anango. Certain figures are formed with the hands and beads which have symbolic meaning, much of which was lost upon me, as I was not familiar with the conventions involved. Some, however, I had seen before, and had been explained to me. One was that of the free woman, another of the whip, another of the yielding, collared slave. Another was that of the thieving slave girl, and another of the girl summoned, terrified, before the master. Each of these, with the music and followed by its dance expression, was very well done. Women are beautiful and they make fantastic dancers. One of the figures done was that of a girl, a slave, who encounters one who is afflicted with plague. She, a slave, knows that if she should contract the disease she would, in all probability, be summarily slain. She dances her terror at this. This was followed by the figure of obedience, and that by the figure of joy. (Explorers of Gor, Page 133)

#### FOR SLAVE OWNERS

Please keep in mind that your slave is your property and if the slave is not registered and you don't have slave papers, anyone can come and might take that slave away from you.

Please have acquisition papers, or check at least if there has been a previous owner and your slave has been let go, then take your girl/boy to get a physical, that is important. The phys. needs to place a seal on the report. Come to the head scribe and get the slave papers made for your Property.

Thank you.

Lady Dez Head Scribe of Landa

THE LANDA SOCIAL SCENE

## - MOG TOURNAMENT IN PIEDMONT

Is it my great pleasure to announce that my first girl Lilith won the first prize of the MoG tournament in Piedmont and my slave Mahasin won the third prize! Well done! Rarius Yuroki

#### - LANDA FREE WOMEN SOCIETY

A few hands ago Lady Dez has formed a Landa Free Women Society and appointed me as Head of this Society which I hope I would reach up to her expectations and do some good through it to all FW of Landa.

## Our Goals:

Is to be there for each other; educate and help the new FW in Gor generally then Landa specifically, solve our issues or simply exchange information's over a nice cup of Tea. Assist civil activities; Charity, Fashion, Family and Mentoring.

## - Our Ambitious:

Is to have a strong firm body in the society; an active group that expands their thoughts forward, open, honest and Gorean.

I hope we would all work together for this important group.

\*Lady Dahiyah \*
Head of Landa Free Women Society

{A few special words from me to you Ladies of Landa}

I often tried in vain to find A simile for womankind, A simile, I mean, to fit 'em, In every circumstance to hit 'em. Through every beast and bird I went, I ransack'd every element; And, after peeping through all nature, To find so whimsical a creature. A cloud presented to my view. And straight this parallel I drew: Clouds turn with every wind about, They keep us in suspense and doubt, Yet, oft perverse, like womankind, Are seen to scud against the wind: And are not women just the same? For who can tell at what they aim? Clouds weep, as they do, without pain; And what are tears but women's rain? In evening fair you may behold The clouds are fringed with borrow'd gold; And this is many a lady's case. Who flaunts about in borrow'd lace. Grave matrons are like clouds of snow. Their words fall thick, and soft, and slow; While brisk coquettes, like rattling hail, Our ears on every side assail Clouds, when they intercept our sight, Deprive us of celestial light: So when my Chloe I pursue, No heaven besides I have in view. Thus, on comparison, you see, In every instance they agree; So like, so very much the same, That one may go by t'other's name. Let me proclaim it then aloud,

That every woman is a cloud.

< If you may wish to read further; A poem, from 1733, attributed to Dr Thomas Sheridan (1687-1738)>

## - THE VIRTUOUS LADIES OF LANDA

by lady Dez, Head scribe of Landa

A virtuous Lady of Landa is one of a kind It has been said she is hard to find. Her price is far above rubies, which are rare, She must be handled with extreme care.

Her Companion knows she's a precious gem indeed, He knows that she is willing to please. Her children treat her with honor and respect, They know that she always does her best.

A virtuous Lady does all that she can, She's always there and stands by her man. Though she's is not humble and meek, she takes no mess, You can count on her to pass the test.

You will know her when she passes you by, For she always holds her head up high. She's courageous and strong, a dignified lady she is, You will never know that she has shed many tears.

A lady of class and elegance too, She will let you know what you will need to do, To come up to her standard, which is very high. So to the virtuous Ladies of today, Always remember the part that you play.

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# CASTE REPORTS LANDA

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## **BLUE CASTE**

The Blue Caste is available to the citizens of Landa, to help them in many ways.

We have already produced employment contracts and are working with the High Physician to ensure that all slave papers are in order. A Blue is serving as the Magistrate, he is available to help you address any legal problems that may arise. We produce FC Contracts and you can have your FC Ceremony performed by either of us.

These are just a few services available from the Blue Caste. As Head Scribe, I am available to help all citizens with matters relating to the Blue Caste.

Prices for our services are negotiable.

((Remember to protect your property, get your slave papers here, ask me for a discount))

~Lady Dez Head Scribe for the City of Landa

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#### RED CASTE

The Landa Scarlet has gained three great warriors. Q, Vic Bergan and Turambar. All three of these warriors have displayed their skill on multiple accounts.

Q displayed great courage while raiding Fina. He captured a Free Woman of Fina and graciously gifted her to our possible alliance, Olni. His selflessness actions have been noted.

Turambar fought honorably against the enemies of Landa. He may be a new blade, but his dedication to the Scarlet of Landa is without question.

Vic Bergan is a fine blade. He is learning quickly and sharpening his skills with haste. I see great things coming from this Warrior and am Honored to have him.

I had traveled to Genesian Port, seeking information. Upon my visit, I spotted a panther roaming the streets. I had cut the Huntress down, bound her, and stepped away for the Ubars daughter to deal with. The Lady was very pleased by these actions and had told her father of my deeds when he joined us at the gates. He was well pleased for my assistance in the ports defense and had opened negotiations for a trade alliance. I look forward to working with them in the future.

~Commander Phenom

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## **GREEN CASTE**

- BLOOD BANK OF LANDA

Citizens of Landa,

Since Landa is at War and we will be facing many injuries that will require blood transfusion; I urge Citizens of Landa to come to the infirmary and have their blood tested and if necessary donate some so we can be ready.

I am forming a blood bank and i will appreciate your help.

Be well all,

\* Lady Dahiyah\*

Physician of Landa

## - LANDA FIRST AID INSTRUCTIONS

by Lady Judy, Head Physician of Landa

There is always the possibility of a raid, and all citizens must be able to assist in case of attacks causing our citizens wounds.

# #1 Call a Physician

If one is not present in city or available contact Physician Caste of Gor either via their group IM or via Lady Kaiila Mahoney.

# #2 Stabilize patient & prepare for transport

Assess wounds and perform triage. Determine if immediate action must take place (e.g. stopping bleeding), or if patient can await physician. Issue pain relief if this is too severe to await physician's arrival.

#### FIRST ASSISTANCE

- -lay victim down, calm and reassure them
- -check for breathing and pulse. If not breathing, check to make sure airway is open and if blocked, open. If necessary start rescue breathing and chest compressions.
- -check for bleeding, it is important to take action to stop bleeding right away (see below)
- -watch out for shock. Symptoms: pale, sweaty or clammy skin, bluish tint to lips and fingernails, weakness or disorientation, drop in blood pressure, elevated pulse, rapid, shallow breathing. Lie victim down and elevate feet. Cover with coat or blanket.
- -continue to monitor vitals (pulse, breathing, blood pressure) until medical help arrives.

# **WOUND CARE & BLEEDING**

Wounds can involve simple skin/muscle penetration or can be more serious with organ and circulatory damage. There may be internal bleeding. It is critical to stabilize the patient and seek a physician to further assess the damage.

- -if superficial, wash with soap and warm water or flush with sterile water or marigold oil (natural antibiotic) and pat dry. Marigold oil is on the table in the infirmary
- -if bleeding, apply pressure on wound with sterile bandage or clean cloth or clothing, or with hand
- -if blood is spurting out rhythmically with heartbeat there is arterial damage..critical to apply pressure and call a physician immediately!
- -remove obvious debris or dirt from wound (never remove any embedded objects, including arrows, spears, daggers, etc....in many cases the embedded object must be pushed through the skin (broad-headed arrow, barbed arrows) as opposed to pulled out (simple-pile arrow), to avoid serious damage, removing any embedded object can cause

# hemorrhaging)

-if bleeding continues, do not wash, but continue to apply pressure until bleeding stops, then bandage tightly, add bandages as needed if blood seeps out. If after 15 minutes. of direct pressure bleeding continues apply pressure to main artery feeding the wound area (e.g. upper arm for hand or lower arm), while also maintaining pressure on wound area.

#### MERCHANT CASTE

# - HOY BANK OF LANDA

The branch of the HoY Bank in Tyros has been closed due to inactivity (and sim rebuild). The coins of Tyros are not longer valid.

Letter by Lazrith, HoY merchant in Tyros:

"Greetings,

We are making changes to the regions and at this time, will no longer be using a currency system. The bank here will be erased as part of our rebuild during the next couple of weeks.

Thanks for having us aboard, its a great system and hope you continue to spread it through it Gor! "

HOY FOREIGN CURRENCY EXCHANGE RATES 01/08/2012

The HoY Bank accepts and converts (NON COPYABLE PRIM COINS ONLY)

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# CITIES WHICH USE COINS MADE BY THE MINT OF LANDA

Coins of Tafa Trading Post (made by the mint of Landa) 1:2 Coins of Meqara Port (made by the mint of Landa) 1:2 Coins of Piedmont (made by the mint of Landa) 1:1 Coins of Oasis of Klima (made by the mint of Landa) 1:1

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CITIES WHICH USE THEIR OWN COINS BUT CONVERT COINS OF LANDA

Coins of Treve (Tarn system, made by Koh Gausman) 1 landa Tarsk = 1 Treve tarn

Coins of Rose Isles 1:1 (contract)

Coins of Port Kar 1:1 (contract)

Coins of Sais 1:1 (contract)

City of Tule 1:1 (contract)

Arcadia (Shiga Sim) 1:1 (contract)

ANCIENT COINS
Coins of Tyros 1:2
Coins of Nyuki (Xavian Stratten) 1:3

Coins of Ostia (made by the mint of Landa) 1:3

Coins of former Port Cos (made by the mint of Landa) 1:3

Coins of former Vonda (made by Jarvis Quan) 1 landa Tarsk = 5 Vonda Tarsks

Coins of new Vonda (made by Venus Flytrap) 1:3

Coins of former Port of Victoria (made by Deb alcott) 1 landa Tarsk = 5 Victoria Tarsks

Coins of Imperial Ar (made by Asea Andel) 1 landa Tarsk = 1 Imperial Ar Tarsk

Coins of Tyros (old version, made by the mint of Landa) 1:1 (only silver and gold)

Coins of Besnitt (made by Yuroki Uriza) 1: 3

Coins of Keibel Hill 1:3

Rarn - City of Copper (made by Kitten Muhindra) 1:3

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# NOT LONGER VALID

Coins of Thentis

Old Landa coins (named: Landa Tarsk or Landa-x-new-xxx)

Fluctuations in exchange rates are possible.

# **REGIONAL NEWS**

### - LANDA BEWARE

(sent by the intelligence service of Landa)

Twice in the last few days Landa invaded the sacred city of Fina and captured her peaceful citizens. A Fina free man was released by the valiant actions of Capt. Raptor and Lt. Targo on a daring rescue and a Fina free woman, Lady Holly, who was delivered to Olini to be sold as a slave, was wisely returned by that city who had no desire to incur the wrath of Fina. Landa, however will not be so fortunate. We will visit destruction upon them at our time and choosing.

Hail Fina!

Commander Larry Royce

[OOC comment: Raptor Hatchuk (warrior of Fina) and Tarl Ibor (First Sword of Landa) are the same person. He was attacking Fina as Tarl and attacking Landa as Raptor. That is metagaming at its worst. Both avatars will not longer be allowed in Landa.]

# - PLACES WHERE YOU CAN PLAY ZAR, MoG OR KAISSA

01. Kaissa Island: Zar, Kaissa

02. Port Kar: Zar, Kaissa

03. Tafa: Zar, Kaissa

04. New Bristol: Zar

05. Petra : Zar, Kaissa

06. Hellenos: Zar. Kaissa

07 Landa: Zar, Kaissa, Merchants of Gor

09. Turmus: Zar, Kaissa,

09. Tampica Woods NLS Village: Zar, Kaissa,

10. Belnend-, Ivalo (german sim): Zar, Kaissa, Merchants of Gor

- 11. The Gor Hub: Zar
- 12 Anjum Wald (german sin): Zar, Merchants of Gor
- 13. Chiron Gorean Port City: Zar, Merchants of Gor

#### - OOC ANNOUNCEMENTS OF THE ADMIN

## **NEW MODERATOR**

Druses (Khampoh Resident, Master Assassine) is now moderator of Landa too.

## PILGRIMAGE TO SARDAR

Landa will be the starting point of the "pilgrimage of Sardar" soon. The pilgrimage is a concept to increase the roleplay between several sims which had been very successful in german Gor already for three years.

The pilgrimage is a thrilling idea for role playing in Second Life Gor, it is the role play background itself and is a way for pilgrims to explore the amazing and wild world of Gor more or less in safty.

Pilgrims to the Sardar mountains have to endure endless journeys, have to travel through dangerous regions and visit a lot of cities, villages and camps.

The pilgrimage is not only an idea for the pilgrims, it also enriches the entire world of SL Gor. The pilgrimage is a role-play (rp)-tool that allows players of SL Gor visiting different places in relative safety with reasonable role-play background.

Go !!! join the adventure, contact: Lugara Darkwatch

# NEW VERSION OF THE SIM LAWS

# Update info:

# added/corrected:

- Doors: Landa and Landa II have secret tunnels. The entrances, to these tunnels, are iron and stone doors. They can be identified by their texture. The iron doors are breakable by RP. The RP must be 3 lines 10 words each over 15 minutes. The stone doors are unbreakable and can only be entered and exited by Landa citizens. The locks have a combination lock and no keys. They cannot be considered opened by a captive unless the captive rps putting in the combination.

# TOURIST OFFICE OF LANDA STILL CLOSED

Goreans are suspicious of strangers. People looking for a new home should have an reasonable storyline and roleplay in the city first or walk around as an OOC observer.

"Pikes on the walls of Gorean cities are often surmounted with the remains of unwelcome guests. The Gorean is suspicious of the stranger, particularly in the vicinity of his native

walls. Indeed, in Gorean the same word is used for both stranger and enemy." (Outlaw of Gor)

"Wanderers" and "travellers" of Gor are outlaws. Merchants wear a white and golden tunic in Gor.

## - PLAYING GAMES ICLY

Slaves do not just travel on Gor for sightseeing. Slaves do not travel by themselves. If they are sent somewhere, it would be in a crate and it would certainly not be for sightseeing. That means: slaves cannot travel Icly to other sims to play Zar or Merchants of Gor (The game Merchants of Gor was never mentioned by Norman anyway.)

Xavier Wrexan, the admin of Meqara,, wants to force slaves to join tournaments in character. I do not allow that. It is not realistic and not BTB at all.

[09:29] XXX: (I find it rude you are the only one wearing OCC I honor the zar and you will not be harmed here...so if you wish to remain wear the normal tag as I am insulted by yur wearing occ

[09:30] Lilith Lindley: I will leave then [09:30] XXX: Then never return as well

# **GATE POLICY OF LANDA 8.0**

- Slaves cannot open the outer gate alone (only OOC)
- Warriors, when they are in the city, must be alert and open the gates even if their pants are down. No ifs butts or maybe's about it.. If they don't want to be bothered with protecting the city, they need to go to Landa II. The reson for this is very important. FW and slaves can not be attacked with out Warriors around. but furring Warriors or Warriors who are busy in IMs are the same as no warriors around. It is dangerous to have a Warrior in the city who is not present.
- Free women are allowed to open the gate, when no Warriors are here. A FW is safe from attack with out Warriors around,
- Do not open the gate for strangers without asking for name and home stone and caste (keep the log that you will be able to tell the story in case of trouble)
- You may open the gate for people who want to look around, perhaps if they are considering to settle here, but goreans do not like strangers, you can give them a tour OOC too
- People without an Home Stone and without a caste are outlaws and not allowed to enter (except people who want to settle here, but make that clear OOC):
- 5.1 Any free found to have no caste shall be declared an outlaw. The law applies equally to men and women. Those unable to show evidence of their caste shall be arrested by Guardsmen and held subject to verification. Men found to be outlaws shall be executed. Women shall be enslaved and sold from the public block. Those calling themselves Pirates shall be considered no different than Outlaws. They shall be subject to the same penalties. (Caste Laws and public laws of Landa, chapter 4)

- Merchants are allowed to enter (caste colors: White and Gold)
- Laws of Landa:- Do not attack a slave or free woman if there are no warriors or guards unless the free woman or slave attacks you or uses threatening or disrespectful language to you.
- -Strangers are not allowed to carry bows and crossbows inside the city walls
- Never mention the secret tunnels and entrances

## **GROUPS IN LANDA**

Isle of Landa Land Group (to rezz, to set home, to open the gates, to pass phantom doors) Isle of Landa Slave House (slave gossip OOC, for example to get a tag of the privately owned slaver houses)

Landa Blue Caste

Landa Green Caste

Landa Council

Landa Merchant Caste

Landa Moderators

Landa Scarlet Caste

Landa's Free Women Society (ask Dez)

Landa Pending Citizen

## HEADS OF CASTES IN LANDA

White caste: Brother Dorian (Trevellion) Blue caste: Dezire Sciarri, Head scribe

Red caste: Phenom (TheePhenom Resident), Commander

Green caste: Judy (Judygirl Beck)

Merchant caste: NN

Sherman Easterwood, Praetor

Black caste: Drusus (Khampoh Resident), Master Assassin, moderator

Yuroki Uriza (administrator), moderator

# LANDA COLLAR LAW

Slaves - Collars

Female adult slaves must wear locked slave collars at all times in public. Removal of the collar by one other than the slave's owner or without the order of a Magistrate is a crime punishable by fines and imprisonment.

Sherman Easterwood

Praetor of Landa

# HOUSES FOR RENT IN LANDA II (combat sim)

Houses for rent in Landa II are for Citizens who have been active in RP for at least 2 weeks and will continue to be actively contributing to the life in Landa.. The cost is \$3 L per prim, for example a house with 100 prims would be \$300 L per week. You will be charged according to how many prims you will need. No more then 150 prims for the smaller ones and the bigger houses 200 prims.

If you want to rent a house, please get in touch with Dezire Sciarri. IMs will reach her even when offline, or per e-mail deziresciarri@live.com

# **GM WARE**

If you need GM ware goods ask me, we have our own server in Landa. You can transport items between your Server and your meter HUD Note though that the Meter HUD can only carry 10 items at once.

Version 4.2 changes what items can be manufactured, so that now only Raw materials can be manufactured.

This is to prepare for the upcoming GM crafting which is one of the biggest project GM team has taken on.

With crafting then you will be able to craft other things from the raw materials, depending on avatar skill. (Yes for example blacksmith starts with little skill but can over time learn more skill and make more advanced things). This is a big project with hundreds of items, levels and skills. We felt it was important to get out new RP server in advance so that users can start manufacturing level 1 raw materials which will be useful as soon as GM Crafting hits the street.

# ADVERTISEMENTS AND JOB OFFERS

# HOUSE OF YUROKI (HoY) GOREAN SLAVERHOUSE

The House of Yuroki is a privately owned and run Slaver House. The owner is Rarius Yuroki (Yuroki Uriza). That means that it functions separately from any city council and administration. However, our purpose overall is to provide slaves to the cities for use in whatever means are necessary, and to eventually sell those slaves to citizens or if a long period of time goes by without interest and the slave is underused, to the highest gorean bidder at an invitational auction open to goreans from across Gor.

"Whereas members of the caste of slavers are slavers, not all slavers are members of the caste of slavers."

(Magicians of Gor pg 315)

# - HOY BANK OF LANDA

- We need merchants who would be able to establish trading connections with cities which use similar coin systems. Two copper coins paid monthly. To make your own coins and income would be possible.

### HOY BANK OF LANDA

Most cities have a Street of Coins, an area where banking is done. "Sometimes, of course, certain areas specialize in, or are known for, given types of services or products. Each city usually has, for example, its "Street of Coins." On such a street, or in such an area, its banking will largely be done. Similarly most cities will have their "Street of Brands," on which street, or in which area, one would expect to find the houses of its slavers. (Fighting Slave of Gor)

Landa has its own bank and coins. The bank is privately owned, but the company got a

banking license from the city of Landa, the mint too.

## - CITY OF LANDA

The city of Landa is recruiting all castes. Lower castes are welcome too!

We are looking for:

Fishermen

**Goat Keepers** 

**Drovers** 

Perfumers

Artisans (sub castes: Painter, Pot Makers, Saddle Makers, Metal Workers, Blacksmiths,

Leather Makers, Poets)

Cloth workers (sub castes: Rug Makers, Weavers, Carders, Dryers) Woodsmen (sub castes: Wood Carriers, Charcoal Makers, Carvers)

Entertainers (sub castes: Singers, Musicians)

Cryptographers Mind Healers

"He was Iskander, said once to have been of Turia, the master of many medicines and one reputed to be knowledgeable in certain intricacies of the mind." (Slave Girl of Gor)

#### OOC ROLEPLAY

# - IN THE KITCHEN

# by HoY slave Blanca

[05:48] blanca (elevation25.faerye): cleans the little tea stains off the tables, and polishes and gets them all shiny, pours some water into bowl, and rinses fine cups, wipes all cups dry neatly lays them on the tray ready for any Mistress who wishes to have some tea, puts some yellow sugar into bowls and some honey, and a little jug of milk.

[05:49] blanca (elevation25.faerye): Fills big copper kettle with water, she gets a big tug, to drag it to the hearth, making sure plenty of water on the boil, pulling the box with tea, opens and sniffs " yuck smells like old grass, gone stale " but Mistress love the tea.

[05:50] blanca (elevation25.faerye): She puts some leaves into the pot and pours on some boiling water, swishing around swirling in a circle, like little fish chasing each other, smells a big whiffy she thinks, but its steeping nicely ready to drink, she a makes the cups look as pretty as can be.

[05:52] blanca (elevation25.faerye): She sings pretty little song and dances to the table, laying cups and spoons and milk jug and yellow sugar, "temping yeah" talking to herself again, she carries on humming little song.

[05:52] blanca (elevation25.faerye): lloyd george knew my father, father knew Lloyd George she sings happily to herself,

[05:53] blanca (elevation25.faerye): She is gets all hot and bothered little face is flushed

from the heat of the stove, she splashes little cold water onto her face,

[05:54] blanca (elevation25.faerye): where is my Master all this heat and no master, she starts to prepare little food, maybe make a big tarsk and sa-tar-na bread sarnie, grabbing a big culf of bread, and smothering with creamy bosk butter, big slices of tarsk.

[05:55] blanca (elevation25.faerye): She wipes the serving all clean ready for next kajira to use, she rubs her little tummy, slightly drooling at the smell of nice food, she is hungry little slave, waiting patiently for a Master or Mistress to eat it,, temping.....

## - NOT A COMMON TEA SERVE

by HoY slave Bee

[11:49] Bee (wendie.lemon) checks the kettle is filled with water as she sets it in the fire to boil. Turning to the cupboard she reaches up and brings down the tea set checking the Tray, teapot, 2 small sugar bowls, 3 small cups and 3 small silver spoons. Hearing the hiss of the kettle she removes it from the fire and allows it to cool a little before filling the pot and rinsing it around she then empties thiis water into it in the bucket This rinse pre warns the pot. Taking three pinches of tea leaves from the woden box she drops them into the pot and adds the hot water, replacing the lid of the pot she wraps the pot with a rep cloth to keep the heat in she then allows the leaves to steep. filling the two small sugar bowls she checks the cups for chips then sets them on the tray. Taking a new rep cloth for each spoon she shakes one out and wraps a spoon with just the handle showing and places them on the tray. Wrapping the other two spoons she places them neatly on the tray. Her eyes scan the tray to make sure she has forgotten

[11:49] Bee (wendie.lemon): nothing. As the mistress in blue would not forgive quickly she removes the rep cloth from the tea pot.lifts the tray taking the weight of the tray she lightly pads across the floor the movement of her hand on the tray allow the tea to mix with water in the pot. Setting the tray down beside her she kneels with the grace of the vosk gull landing on the water of by the dock again she checks and prepares the cups

- [11:50] Nausica Basevi observes the slave...
- [11:50] Nausica Basevi so far she is not doing badly

[11:51] Bee (wendie.lemon) unwrapping a spoon she places one small spoon of yellow sugar in the cup then swirling the pot one last time she fills the cup with the brew . Checking the milk jiug she splashes a little milk into the cup, then taking the spoon she stirs it careful not to spill any in the saucer she then holds the cup to her heart and whispers "May this resolve the troubles of your pastmistress" she then bows her head and present the cup to the mistress

- [11:51] Nausica Basevi takes the cup and sips it...
- [11:52] Nausica Basevi: The tea is surprisingly good...the girl will not feed the sleens today
- [11:53] Bee (wendie.lemon) smiles and breaths a sigh of relief
- [11:53] Nausica Basevi is amused in seeing the relief....in Port kar, clumsy slaves are used as bait for hunting the rats in the canals
- [11:53] Bee (wendie.lemon) smiles to the inn keeper as she watches the mistress
- [11:54] Nausica Basevi: Second cup,kajira

- [11:54] Bee (wendie.lemon) takes the cup from the mistress and returns it to the tray setting it upside down
- [11:55] Nausica Basevi waits to hear about the present
- [11:55] Bee (wendie.lemon) takes the second cup and second spoon adds one small spoonfull of white sugar and then fills the cup with more tea and returns the pot to the tray . picking the cup up she brings it to her heart and whispers " may this bless your present life mistress" she then bows her head and present the cup to the mistress
- [11:56] Nausica Basevi takes the cup and sips it, it is even better that the first
- [11:57] Nausica Basevi smiles at the kajira
- [11:57] Bee (wendie.lemon) thinks the white sugar is always the best
- [11:58] Nausica Basevi sights...and waits to hear about her future
- [11:59] Bee (wendie.lemon) takes the second cup from her mistress and returns it to the tray setting it upside down
- [11:59] Nausica Basevi waits anxiously
- [11:59] Bee (wendie.lemon): me takes the third cup and last spoon adds one small spoonfull of white sugar and one small spoon of yellow sugar then fills the cup with more tea and returns the pot to the tray . picking the cup up she brings it to her heart and whispers " may this bless your future life and bring contentment and wisdom mistress" she then bows her head and present the cup to the mistress
- [12:00] Nausica Basevi takes it and drinks it
- [12:00] Nausica Basevi: Excellent!
- [12:00] Nausica Basevi throws a bag of sweets to the kajira..
- [12:00] Bee (wendie.lemon) takes the cup from her mistress and returns it to the tray setting it upside down
- [12:00] Nausica Basevi turns to the slaver...
- [12:00] Bee (wendie.lemon): Thankyou mistress
- [12:01] Nausica Basevi: I must congratulate you on her training...
- [12:01] Bee (wendie.lemon) This girl is able to read the leaves if mistress wishes
- [12:01] Nausica Basevi: But then..who can better train slaves taha a slaver (smils)+
- [12:03] Bee (wendie.lemon): I must tell you mistress I was traind to read the leaves when i was with the Paravaci they read the future a lot mistress but it is not always good
- [12:04] Nausica Basevi laughs
- [12:04] Nausica Basevi: Not good?
- [12:05] Bee (wendie.lemon) takes the first cup turns it three times then tips it over and inspects the leaves
- [12:05] Nausica Basevi: Come on slut..tell me what you have seen!
- [12:05] Bee (wendie.lemon): your past shows you were involved with the scribes and the high castes
- [12:06] Nausica Basevi: Yes...but you can tell that by the way I dress
- [12:06] Bee (wendie.lemon): I can only read the leaves mistress
- [12:06] Nausica Basevi: Is it that the best you can do?
- [12:06] Nausica Basevi laughs
- [12:07] Bee (wendie.lemon) takes the second cup turns it six times tips it over and peers at the contents
- [12:08] Nausica Basevi looks at the kajira thinking she is faking it
- [12:08] Bee (wendie.lemon): the present is a little fudgey mistress
- [12:08] Nausica Basevi: meaning, slut?

- [12:09] Bee (wendie.lemon): I can see you are a close friend of the inn keeper mistress and that you travel a lot
- [12:09] Bee (wendie.lemon): its not to clear mistress maybe the other cup will be better
- [12:09] Nausica Basevi wits impatient
- [12:10] Nausica Basevi: waits
- [12:10] Bee (wendie.lemon) takes the third cup and turning it the nine times required she shivers before she turns it over
- [12:11] Nausica Basevi taps her foot on the floor
- [12:11] Bee (wendie.lemon): mistress please be patient this cannot be rushed
- [12:12] Nausica Basevi sights...I believe you are only seeiung boiled leaves!
- [12:12] Bee (wendie.lemon) stares into the leaves Gasps at what she sees mistress the future is quite clear
- [12:13] Nausica Basevi: Really...you should be sold to a troupe of comedians!
- [12:13] Bee (wendie.lemon): i m not sure i can speak of this with the master here
- [12:13] Kla (tito.bellic): \*blinks\*
- [12:13] Nausica Basevi sights...ask him for permission then!
- [12:14] Nausica Basevi: and end this charade!
- [12:14] Kla (tito.bellic): speak openly, bee ... now I am curious
- [12:14] Bee (wendie.lemon): master there are thing s here i should not talk of
- [12:14] Nausica Basevi sights
- [12:15] Nausica Basevi: meaning you'v seen NOTHING!Q
- [12:15] Bee (wendie.lemon): yes master i will do as you say but you also appear here
- [12:15] Kla (tito.bellic): I do????
- [12:15] Nausica Basevi starts
- [12:15] Bee (wendie.lemon): yes master she blushes
- [12:15] Nausica Basevi things...may she had really seen,,,no, no
- [12:16] Nausica Basevi: It is impossible!
- [12:16] Nausica Basevi looks at the kajira and finguers her dagger
- [12:16] Bee (wendie.lemon): Mistress i see in your future a triangle in the leaves quite distinct
- [12:16] Kla (tito.bellic): \*stares at them both, in curiosity\*
- [12:16] Nausica Basevi listens in trepidatioin
- [12:17] Bee (wendie.lemon): one point of the triangle is you
- [12:17] Nausica Basevi wonders if she should slit her thoath before she goes any further
- [12:17] Nausica Basevi: y..yes
- [12:17] Kla (tito.bellic): \*listening intently\*
- [12:17] Bee (wendie.lemon): one point of the triangle is a man i cannot see to clearly he is nt strong in the leaves
- [12:18] Nausica Basevi: y..es (shudders)
- [12:18] Bee (wendie.lemon): then i see a tavern keeper and slave house owner at the other point
- [12:18] Nausica Basevi: OH!
- [12:18] Nausica Basevi feels a dread welling up inside her...she has heard it before!
- [12:18] Kla (tito.bellic): \*stops playing abruptly .. sits there dumbfounded\*
- [12:19] Bee (wendie.lemon): i then see i cant i darenot say mistress the leaves could be wrong
- [12:19] Nausica Basevi: and..and?
- [12:19] Nausica Basevi: TELL MEEEE!

- [12:19] Kla (tito.bellic): wait ..
- [12:19] Kla (tito.bellic): stop
- [12:19] Nausica Basevi: Tell me you dirthy slut!
- [12:19] Bee (wendie.lemon): mistress the othe point is another woman not a man
- [12:19] Nausica Basevi: OOOHH!
- [12:20] Nausica Basevi faints
- [12:20] Bee (wendie.lemon): thats why i could not see it clear
- [12:20] Bee (wendie.lemon): its another woman
- [12:20] Kla (tito.bellic): bee..... \*gives her a warning glare ... hand goes down to rest on my whip\*
- [12:20] Bee (wendie.lemon): i should not go further mistress
- [12:20] Nausica Basevi faints on the floor

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# **KNOWLEDGE**

# - CHEMICAL BRAND

There is a small brand that is sometimes used to mark a slave so that only certain people, those that know how, can view it. It is called a chemical brand. How does one make the brand visable?

"A small chemical brand,' she said, 'which you will wear in your flesh, something by which our agents in Cos will recognize you.'

'Chemical brand?' I said.

'It will remain invisible until the proper reagent is applied,' she said." --Slave Girl of Gor, page 374

#### - TUCHUK BRAND

Those peddlers and merchants who wished to do business with the Tuchuks, wore on his forearm a tiny brand. This guaranteed his passage, at certain seasons, across the plains of the Wagon Peoples. What image was branded onto their forearm?

"The street was lined by throngs of Tuchuks and slaves. Among them, too, were soothsayers and haruspexes, and singers and musicians, and, here and there, small peddlers and merchants, of various cities, for such are occasionally permitted by the Tuchuks, who crave their wares, to approach the wagons. Each of these, I was later to learn, wore on his forearm a tiny brand, in the form of spreading bosk horns, which guaranteed his passage, at certain seasons, across the plains of the Wagon Peoples. The difficulty, of course, is in first obtaining the brand. If, in the case of a singer, the song is rejected, or, in the case of a merchant, his merchandise is rejected, he is slain out of hand. This acceptance brand, of course, carries with it a certain stain of ignominy, suggesting that those who approach the wagons do so as slaves." (Nomads of Gor, page 34) [taken from Sari's Daily "Quote from the Books" Trivia for 7 January 2012]

# ONLINISMS OF THE WEEK

Here is a reprint from previous issues:

The tall black clad woman looked at the smith, her eyes curious and aware.

"Tal", she said. She looked the man over, and adjusted the bow on her back as she spoke. He ignored her, and kept hammering on the anvil.

"Tal", she repeated, her voice louder. "I am Louisa"

"Femlaw", said he, "you don't exist"

- Warwench of Gor, page 666

"What weapon do you carry, warrior?", he asked.

I drew the gladius from its sheath, and showed it to the captain.

"How long", he asked, "is this blade?"

I paused, and looked at the blade. "59 centimeters", I replied. It was a guess.

He frowned as he replied. "The Gorean gladius", said he, "is 64 centimeters long".

I looked at him, perplexed.

He flicked a switch, and bared his teeth at me, "You ignorant fool," he snarled, "you know nothing of Gor"

My eyes went wide. I had been banned.

- Supercilious Fool of Gor, page 342

The Landa Times: http://www.gorean-forums.com/