

THE IANDA TIMES
(short online version)

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Note: Though the Landa Times is based in the city of Landa it is not associated with the city. The management accepts no responsibility for views expressed herein. The times reserves the right to edit articles submitted.

Any news, articles, poems, gossip, schedules, paintings, jokes you have, please send them to the editor. You are looking for a free companion, a slave, an assassin? Advertisements are very welcome.

EDITORIAL

"There is a crowd ahead," I said, "at the public boards."
"They seem angry," he said.
(Magicians of Gor)

Property ownership is something that sits apart a free from a slave. Only a free can own property such as a home, store or a slave.

However, with ownership comes responsibility. The responsibility to treat the property with respect. You also must be prepared to prove ownership of your property.

It is easy for someone to claim your property, if you cannot legally prove you own it. For example, if you do not have the correct legal papers for your slave, another can claim it. This will cost you both time and coin to prove the slave is legally yours.

Soon I will be checking for the correct ownership papers of all slave owners. If you do not have them for each and every slave you own, you will be fined and also have to pay to have the correct papers made.

Save yourself time, money and the possible lose of your property by registering your slave with the Blue Caste of Landa. Both Lady Dezire and Lady Pitu will be happy to ensure you have the necessary legal papers.

Remember with freedom comes responsibility!

Sherman Easterwood
Praetor of Landa

CITY NEWS AND ANNOUNCEMENTS

- LANDA SCHEDULE

Friday

Meeting HoY slaves only, HoY Kennel (02/10/2012, 12 pm SLT)

Topics: Gorean differences, Gorean Etiquette, slave paces

Friday

Meeting Roleplay Lesson Landa 2, teaching room of the slaverhouse (upstairs)
(02/10/2012, 1 pm SLT)

Topic: Geography and cultures of Gor

ALL FREE AND SLAVES CAN JOIN!

Saturday

Mock raid (02/11/2012, 3 pm SLT)

Monday

Shared sparring tournament with Callera (02/13/2012, 6-8 pm SLT)

- NEWS

- MESSAGE FROM SARDAR TO GOR

From the Desk of the landa High Initiate,
Blessed Khered

I begin this article with a quote from last hand's landa Times, from our most intelligent and prescient Praetor -

There is a battle raging between forces in Gor, that are older as Gor itself. I am not talking about a battle between Cities, no this battle is much greater.

It is a battle that few even know is occurring. It is a battle that few understand. It is a battle, if lost, means slavery for both men and women. It is battle between 2 enemies, so powerful, they pick others to fight their battles for them. It is the battle between Priest Kings and Kurri. Which side would you be on?

One day, we will all have to choose.

Sherman Easterwood
Praetor of Landa

Frightening words? Or are they simply hyperbole, to be chuckled at while the reader turns to this hand's kaissa scores or reports of slave sales?

Consider events in Landa and in various other places of which I have been told recently:

A message, given to our City Officials by a baker, from a traveling Kur: The message was for the City to turn its back on the Priest Kings and support the Kur. The Kur warned of destruction, should the city not heed this warning. Why would such a creature require us to turn away from the Priest Kings?

I will tell you. The Kurri have become far more active as of late. Signs and tracks, half eaten carcasses of tabuk, men and even sleen have been found in the northern Isles. I have reliable reports of sightings in diverse places. What could they want?

They want Gor! Our own beloved world. They want it for a place upon which to live... and to feast! Consider, Free of Landa, and also the Free of EVERY city and village who reads this - Consider the abjectness of the common slave. The helpless submission to the whim of the Master, of the Free Woman, yes, even the casual passer-by who gives a command. That slave who will live, will obey and instantly. You who are slave know this to be true. You who are free can see it every day.

Do you think that this helpless, rightless servitude is fit only for slaves? Know that the rule of the Kurri would be twentyfold as severe. Violators of the Kurri Rule would not be whipped. No, they will be EATEN! Alive. Conscious. Uncooked. Consider the shock and disbelief of seeing your arm disappear within the reeking recesses of a Kur's maw, its sharp fangs piercing your flesh - the shocking pain - the echo of your own screams deafening your last few moments of life! Do I speak in hyperbole? In exaggeration? No. I have seen men eaten.

Between the peaceful cities and townships of Gor, and the hideous fangs of the beasts lies ONE defense: The Priest Kings! WE stand within a thin golden circle of protection and to turn from that protection now is surely suicide! WE are the hands of the Priest Kings, WE are the heart and eyes, WE are instruments of Their Will and WE must defend out homeland from the Horror of the Demon Beasts!

Do not abandon the Priest Kings, who have defended us so many times before, whose home this world IS as well as ours! Do not break ranks and dash toward the promises of the Beasts, which carry only certain destruction, horror, death, pain and dishonor! Stand firm, shoulder to shoulder against the vile encroaches of the Kurri and defend Gor!

I bear this message STRAIGHT from the Sardar! These words, spoken to me, simple servant of the Priest Kings, and relayed by me to you:

Stand firm, Goreans! Do not believe words which are lies and promises which are naught but thin air. Remain children of the Priest Kings, and not the food of demons! Stand Firm!!

Blessed Khered

~O~

High Initiate of Landa

THE HISTORY FULL OF DISASTER OF AN HAPPY SCRIBE

It was a day like every other, however, not for the lady. Like every afternoon she met her lover, in comfortable togetherness they sat closely embraced in the garden of Tafa.

But the wonderful day should be overshadowed by dark clouds. Suddenly and unexpectedly they heard a voice. He had come the feared moment. Her FC stepped in the garden and catches the Lady with her lover. Loud shouting edged out harmony and a word gave the other.

She begged for her life and for that of her lover. Again and again she asked him for a gentle solution.

But her FC loved her and could do no harm to her, so he shout her away. Telling her that she should never come again and show up, or he would kill her. Of full tears she left Tafa with her lover, without every possibility to somebody give to say.

She packed her things and disappeared so fast it went before he for itself differently deliberately. The farthest aim what to her in the head came was Landa, so they jumped on the next ship in the direction of south.

After some grass about the thing has grown, she would send a scroll to Tafa, around ther remains to explain, with the knowledge the Tafa would never think which she would leave without good reason.

~to be contiuiued~

- LANDA WARNED FINA

[14:46] Yuroki Uriza: how long they need to see us?

[14:46] Yuroki Uriza: look at the left side there is a small hill, they have a warrior sitting there sometimes

[14:47] Yuroki Uriza: is it possible to get up the walls from here?

[14:47] Morpheus Chauveau: yeah if we cross over and grabble up

[14:48] Yuroki Uriza: i am pretty sure that they have some traps here if we would run at the main gate

[14:48] Pyro Turbo: aye

[14:48] ArgelTal Resident: aye

[14:49] Yuroki Uriza: they do nit see us

[14:49] Morpheus Chauveau: shall we make a temp to scare them .laughs

[14:49] Pyro Turbo looks around for the voice in the air

[14:49] Yuroki Uriza: perhaps we can stand here for half an ahn

[14:49] Grappling Hook (realistic) 3.01: grapple rope activated... Go in MouseLook and shoot

[14:50] Yuroki Uriza: my grapple works

[14:50] Yuroki Uriza: do you see people around`perhaps i should climb up and plant the landa flag there

[14:53] Yuroki Uriza: my grapple fell down

[14:54] Yuroki Uriza: we will return

[14:56] ArgelTal Resident: let us run to the dock's

[14:56] Yuroki Uriza shouts: Landa was here Fina! This is the last warning! LEAVE THE SOUTHERN TRADE ALLIANCE!

OOO Storlyline: .Landa is almost in war with the Southern Trade Alliance - Fina, Port Meqara Point, Tafa. These cities voted us out of the Southern Trade Alliance, but the war has not yet been declared officially.

[14:13] Tanta Tuni thought back on the details, "The alliance has been quiet in recent months, the last I looked into it, they were potentially led by Meqara, Fina - which may have weakened the link with Murat's passing, then Sais, Turmus.... but these cities are slow to respond to one another's distress"

- GUESTBOOK

Landa has a guestbook at the docks. Visitors can leave messages.

- SLAVE PAPERS

We would like to point out to You the urgency to entirely complete all slave papers.

An invitation in the Landa group doesn't mean all all the paperwork is done.
((unfortunately, we cannot save you from it))

After the proud owners have sent a slave Application, there are still important scrolls that must be completed. We know many slaves are found or have no prehistory. Filling out the Slave Ownership form (attached here) can provide helpful information when getting your ownership papers from the city.

Now the last step of finishing the ugly paperwork. Please contact our Chief Physician Lady Judy (judygirl beck) or Lady Dahiyah (Esme22 Resident) to get a appointment to have your slave examined by one of our physicians.

As soon as your slave has been examined and your receive the exam papers from the physician, you have made it.

Bring all the papers to Lady Dez or me and we will complete the process of ensuring you have all the legal paperwork for your slave. It is important not only for the owners, but also for the slaves, so they would be able to continue their roleplay any time and in every city with a proper history.

Best Wishes,
Lady Pitu

- HOY BANK OF LANDA

The beautifully styled building just off the edge of the square, seems to have gone mostly unnoticed by many citizens and rarely noticed by visitors to Landa. Recently it has become a well-known and frequented place where new citizens receive their Landa Citizen Coin Wallet. This wallet contains a generous amount of copper tarsks and tarsk bits to give a new citizen a good start in the city. Hoy Bank of Land has bank branches in many cities and ports throughout Gor. More and more cities are contracting to use coins minted by the Hoy Bank custom made with each city's heraldry stamped on its face. Many cities and ports that use their own minted coins have established currency exchange agreements with Landa. This makes it possible for visitors and new citizens from other cities to convert their coins into Landa's coins.

The mint of Landa is located on the second floor of the bank. Here the highest quality coins minted anywhere in Gor are made. The Hoy Bank and its Mint is the highlight of tours given to visitors. All citizens are encouraged to use their coins in making purchases and using services and to be creative in increasing their own income in Landa.

If you are a citizen of Land and have not received your Landa Citizen Coin Wallet or have questions regarding the currency system of be sure to read the Landa Currency System notecard and then if you have any further questions see Tar, Merchant of Landa and Bank Officer of the Hoy Bank of Landa. Spend and be creative in ways to make Landa's economy thrive and grow.

Tar Tarius, HoY Banker of Landa

FOR SLAVE OWNERS

Please Note:

We have sent out several notices what slave ownership means, what the forms look like etc. Since we are sure not all slaves are owned, we have decided to send the Magistrate to your doors to make sure you have the proper papers.

Please hurry and get them made, or be prepared to pay a fine.

You do know how important the papers are, yes? For instance, you do know that if we have a raid and your property is missing, you will need to have more then just a physical to prove ownership.

Lady Dez
Head Scribe of Landa

THE LANDA SOCIAL SCENE

- A NOTE FOR LANDA

To the Administrator of Landa and its citizens and slaves...

I have been honored and pleased that the first leg of my pilgrimage has gone well. I travel

now off to other distant temples and lands looking forward to the adventures to come. I shall remember Landa as the first and certainly an interesting place. I hope to return to perhaps view the interesting artifact that I saw here, and/or to purchase one or two of the fine slaves who served me properly and well.

OOC - I am appreciative of the pilgrimage - I own no sim, and I simply as I go through this am freeloading off of the fine work of many sim owners, builders and admins - I am pleased and thankful.

Truly, I wish you all well.

Planicus
Builder of Argentum

- COURTING

Citizens of Landa, let it be known that from now the warrior Pyro is courting the Lady Ribbon. It seems it was love at first sight. When the warrior entered the city they talked for hours and hours. To be continued...

- HOMESTONE SWEARING CEREMONY

A large number of new citizens joined the homestone swearing ceremony: Three warriors,

CASTE REPORTS LANDA

WHITE CASTE

The Priest Kings' mercy and power are everywhere evident, but nowhere moreso than in the ranks of the White! Our Leader has been restored to us!

The Thrice Blessed Most Holy Taltos is returned! All but completely dead from his grievous wounds, suffering in the long throes of recovery and then, most wondrously and miraculously restored to us by the direct intervention of the Priest Kings themselves, through their trained healers! Most humble and worshipful praise be theirs! Lift high your hands in awe and reverence O, Men of Gor!

Thrice Blessed Most Holy Taltos has returned and in his benevolence has appointed me, Brother Khered, to assist him in his duties, in addition to my own as High Initiate of Landa. I leave my post as Preceptor of the Great Sardar Temple and pass that position to the Most Blessed Terek, Hlgh Initiate of the Great Sardar Temple.

Soon, also, there will be the organization and commencing of the Scholarum of Initiates. This academy will be a place of learning and instruction, of collaborative effort and the renewal of the Initiates Caste of Gor. Even now, liturgy is being written, curricula organized

and classes prepared. Announcements will proceed when we have the first classes ready to be taught.

Those wishing instruction as Initiates, those wishing to become Novices in our Caste and those seeking admittance to Holy orders may attend. We are absolutely adherent to the Old Laws (BtB) and this means NO slaves, NO women and No non-Initiates, other than subordinates working for the Temples and Temple Guardsmen may be admitted to the scholarum. Prerequisites for the Scholarum are that you have READ (either partially or in full) the Ancient scrolls of Norman themselves and NOT merely the commentary. We are serious about this.

It is high time that the White Caste - highest of all the Five High Castes of Gor - be taken SERIOUSLY. We are beginning this now.

In other news - The male Iarl cub which was thought to have been killed some time ago MAY have been sighted in the forests. Pray for that sacred animal's return and recovery.

May the blessings of the Priest Kings light your days.

Blessed Khered
~O~
High Initiate of Landa

BLUE CASTE

The Blue Caste is available to the citizens of Landa, to help them in many ways.

We have already produced employment contracts and are working with the High Physician to ensure that all slave papers are in order. A Blue is serving as the Praetor, he is available to help you address any legal problems that may arise.

The Blue Caste of Landa welcomes Lady Pitu. She is available to help with all your Blue Caste needs, when Lady Dez is not available.

We produce FC Contracts and you can have your FC Ceremony performed by either of us.

These are just a few services available from the Blue Caste. As Head Scribe, I am available to help all citizens with matters relating to the Blue Caste.

Prices for our services are negotiable.

((Remember to protect your property, get your slave papers here, ask me for a discount))

~Lady Dez
Head Scribe for the City of Landa

RED CASTE

- APPOINTMENTS

Argel, warrior of Landa, has been appointed master of Arms of Landa. Congratulations!

[15:03] ArgelTal Resident: i was Commander of 100 in the tuchuk tribe

[15:03] ArgelTal Resident: i have alot of experince in battle

Pyro, warrior of Landa, ha sbeen appointed Lieutenant of Landa. Congratulations!

GREEN CASTE

With Great pleasure i would like to welcome my new apprentice Lady Falb into the caste and city.

She is very new to the caste and likes to learn.

Welcome Falb!

Lady Dahiyah
Physician Of Landa

REGIONAL NEWS

- BANK OF TAFA ROBBED - TURIA LOST ITS GOLD

[09:06] *Bank of Turia* 20 GOLD - Turian Coin (UNPACK ME!): Sack of Turian Gold Tarns (20gt) - All Gone - Sack is Discarding .

[09:07] xxx takes the gold and puts it in a big bag too heavy for her to carry and pulls it behind her before she closes the door

- OOC ANNOUNCEMENTS OF THE ADMIN

NEW MODERATOR

Micka Toros (peasant) is new moderator in Landa.

TOURIST OFFICE OF LANDA STILL CLOSED

Goreans are suspicious of strangers. People looking for a new home should have an reasonable storyline and roleplay in the city first or walk around as an OOC observer.

"Pikes on the walls of Gorean cities are often surmounted with the remains of unwelcome guests. The Gorean is suspicious of the stranger, particularly in the vicinity of his native walls. Indeed, in Gorean the same word is used for both stranger and enemy."

(Outlaw of Gor)

"Wanderers" and "travelers" of Gor are outlaws. Merchants wear a white and golden tunic in Gor.

Exception: Pilgrims (carrying the pilgrim stick which is available at the docks) are allowed to enter and to visit the platform of the temple.

GATE POLICY OF LANDA 10.0

- Slaves cannot open the outer gate alone (only OOC)
- Warriors, when they are in the city, must be alert and open the gates even if their pants are down. No ifs butts or maybe's about it.. If they don't want to be bothered with protecting the city, they need to go to Landa II. The reason for this is very important. FW and slaves can not be attacked with out Warriors around. but furring Warriors or Warriors who are busy in IMs are the same as no warriors around. It is dangerous to have a Warrior in the city who is not present.
- Free women are allowed to open the gate, when no Warriors are here. A FW is safe from attack with out Warriors around,
- Do not open the gate for strangers without asking for name and home stone and caste (keep the log that you will be able to tell the story in case of trouble)
- You may open the gate for people who want to look around, perhaps if they are considering to settle here, but goreans do not like strangers, you can give them a tour OOC too
- People without an Home Stone and without a caste are outlaws and not allowed to enter (except people who want to settle here, but make that clear OOC):
5.1 Any free found to have no caste shall be declared an outlaw. The law applies equally to men and women. Those unable to show evidence of their caste shall be arrested by Guardsmen and held subject to verification. Men found to be outlaws shall be executed. Women shall be enslaved and sold from the public block. Those calling themselves Pirates shall be considered no different than Outlaws. They shall be subject to the same penalties. (Caste Laws and public laws of Landa, chapter 4)
- Merchants are allowed to enter (caste colors: White and Gold)
- Rules of Landa:
 - Raiders or non-citizens of Landa can not attack a slave if there are no warriors present, unless the slave attacks them, is threatening or disrespectful to them.
 - Raiders or non-citizens of Landa can not attack a free woman if there are no Warriors present, unless the free woman physically attacks them.

-Strangers are not allowed to carry bows and crossbows inside the city walls

- Never mention the secret tunnels and entrances

GROUPS IN LANDA

Isle of Landa Land Group (to rezz, to set home, to open the gates, to pass phantom doors)

Isle of Landa Slave House (slave gossip OOC, for example to get a tag of the privately owned slaver houses)

Landa Blue Caste

Landa Green Caste

Landa Council

Landa Merchant Caste

Landa Moderators

Landa Scarlet Caste

Landa's Free Women Society (asklady Dadiyah)

Landa Pending Citizen

HEADS OF CASTES IN LANDA

White caste: Brother Dorian (Trevellion)

Blue caste: Dezire Sciarri, Head scribe

Red caste: position open

Green caste: Judy (Judygirl Beck)

Black caste: Drusus (Khampoh Resident), Master Assassin

Merchant caste: position open

Sherman Easterwood, Praetor

Moderators:

Yuroki Uriza (administrator)

Drusus (Khampoh Resident), Master Assassin

Micka Toros, peasant

LANDA COLLAR LAW

Slaves - Collars

Female adult slaves must wear locked slave collars at all times in public. Removal of the collar by one other than the slave's owner or without the order of a Magistrate is a crime punishable by fines and imprisonment.

Sherman Easterwood

Praetor of Landa

HOUSES FOR RENT IN LANDA II (combat sim)

Houses for rent in Landa II are for Citizens who have been active in RP for at least 2 weeks and will continue to be actively contributing to the life in Landa.. The cost is \$3 L per prim, for example a house with 100 prims would be \$300 L per week. You will be charged according to how many prims you will need. No more than 150 prims for the smaller ones and the bigger houses 200 prims.

If you want to rent a house, please get in touch with Dezire Sciarri. IMs will reach her even when offline, or per e-mail deziresciarri@live.com

GM WARE

If you need GM ware goods ask me, we have our own server in Landa. You can transport items between your Server and your meter HUD Note though that the Meter HUD can only carry 10 items at once.

Version 4.2 changes what items can be manufactured, so that now only Raw materials can be manufactured.

This is to prepare for the upcoming GM crafting which is one of the biggest project GM team has taken on.

With crafting then you will be able to craft other things from the raw materials, depending on avatar skill. (Yes for example blacksmith starts with little skill but can over time learn more skill and make more advanced things). This is a big project with hundreds of items, levels and skills. We felt it was important to get out new RP server in advance so that users can start manufacturing level 1 raw materials which will be useful as soon as GM Crafting hits the street.

ADVERTISEMENTS AND JOB OFFERS

HOUSE OF YUROKI (HoY) GOREAN SLAVERHOUSE

The House of Yuroki is a privately owned and run Slaver House. The owner is Rarius Yuroki (Yuroki Uriza). That means that it functions separately from any city council and administration. However, our purpose overall is to provide slaves to the cities for use in whatever means are necessary, and to eventually sell those slaves to citizens or if a long period of time goes by without interest and the slave is underused, to the highest gorean bidder at an invitational auction open to goreans from across Gor.

"Whereas members of the caste of slavers are slavers, not all slavers are members of the caste of slavers."

(Magicians of Gor pg 315)

- HOY BANK OF LANDA

- We need merchants who would be able to establish trading connections with cities which use similar coin systems. Two copper coins paid monthly. To make your own coins and income would be possible.

HOY BANK OF LANDA

Most cities have a Street of Coins, an area where banking is done. "Sometimes, of course, certain areas specialize in, or are known for, given types of services or products. Each city usually has, for example, its "Street of Coins." On such a street, or in such an area, its banking will largely be done. Similarly most cities will have their "Street of Brands," on which street, or in which area, one would expect to find the houses of its slavers. (Fighting Slave of Gor)

Landa has its own bank and coins. The bank is privately owned, but the company got a banking license from the city of Landa, the mint too.

- CITY OF LANDA

The city of Landa is recruiting all castes. Lower castes are welcome too!

We are looking for:

Fishermen

Goat Keepers

Drovers

Perfumers

Artisans (sub castes: Painter, Pot Makers, Saddle Makers, Metal Workers, Blacksmiths, Leather Makers, Poets)

Cloth workers (sub castes: Rug Makers, Weavers, Carders, Dryers)

Woodsmen (sub castes: Wood Carriers, Charcoal Makers, Carvers)

Entertainers (sub castes: Singers, Musicians)

Cryptographers

Mind Healers (to send them to the Gor Hub to heal)

“He was Iskander, said once to have been of Turia, the master of many medicines and one reputed to be knowledgeable in certain intricacies of the mind.” (Slave Girl of Gor)

OOO ROLEPLAY

- LANDA ROLEPLAY LESSON ONE: OOC AND IC

PROLOG

Regular users and players in Gor have a considerable time and emotional investment (as well as often financial) in SL Gor which is most definitely not a simple IC interaction and that we derive salient emotional experiences from it that cross over to OOC and RL on a regular basis. Our behavior and interactions are in fact more complex than a simple IC RP storyline regardless of our initial motivations to participate or separate these notions.

OOO and IC DEFINITION

IC means In Character. This is what your character does, how he/she acts and reacts to certain situations. It is based on his/her personality. It is the Character. Not the player behind the character. OOC is Out of Character. This is when you are yourself, the player. Things you say and do are natural for you but not necessarily the character that you play.

Anything done Out of Character will not be used as In Character information at any time. It does not count in any way, shape or form as IC information.

Now there are many mistakes which people do who does not know how to separate IC & OOC.

1. DO NOT READ NAMES, TAGS AND PROFILES

The most common one is reading names and tags. Do you see flying names over the head of people in real life? No. Then ignore the ones in SL. You CAN NOT call people with their names unless someone tell you or you heard another one calling him/her. You need to ask and learn. Many other people also read profiles and tags (which is OOC) to use the info IC and that is completely wrong.

For example: A unknown person in RP comes to the city where I am living. I read in her profile: "XY is a panther". But when I look at the person that is standing in front of me, I see a Free Woman and not a female dressed like a panther. So I cannot greet her with the words: "Tal panther".

- I cannot know this information is in RP, because this person has not introduced herself
- I cannot refer to this aspect, I have to judge the person at her behavior and clothes/appearance
- The only way I can identify this person is a panther is, if one of the people around me knows her in RP and tells me she is one.

2. IMs, GROUPS AND NOTECARDS

Using info which is told in IM or from groups or from notecard you got are OOC.

For example: How did you get the informations written in the landa Times? Are they OOC or IC and when can you use that in roleplay?

For example: How do you know where a person is in character?

For example:

[21:15] chrisman Sweetwater: Admin Hawk has accused you of robbing his bank and has set in motion for all Hunter to come after you

Question: How can Hawk know that Pitu robbed his bank?

SOME COMMON FAULTS

AFK

If you must go afk for a moment, do not tell people you have to go afk - no one on Gor went away from a keyboard except for a musician! If you want to talk OOC, that is what IMs are for.

EMOTING THOUGHTS

You should not use:

assume, comprehend, conclude, consider, envisage, estimate, expect, feature, feel, foresee, gather, guess, image, imagine, judge, presume, project, realize, reckon, regard, sense, suppose, surmise, suspect, vision, visualize, analyze, brood, cogitate, comprehend, consider, contemplate, evaluate, figure out, have in mind, ideate, imagine, infer, intellectualize, judge, logicalize, meditate, mull, mull over, muse, ponder, rack one's brains, rationalize, reason, reflect, resolve, revolve, ruminate, sort out, speculate, stew, stop to consider, study, take under consideration, turn over, use one's head, weigh

These above words as examples should not be used in open chat roleplay. The simple

reason is: you have the tools to show emotions via emoting, no tools has been thought of to show thoughts. Fact is, you CANNOT roleplay thoughts but only actions and emotions. This is not as easy as it sounds but worth a try.

USING OOC IN ROLEPLAY

Example:

[17:27] Lollie Windlow: YOU seriously can't RP..can you?

[17:27] Yuroki Uriza: i do not understand the word RP, is this a barbarian language?

[17:28] Lollie Windlow grows bored of the man and his stupidity..."you're not worth my time..."...she decided to end this quickly knowing he will not honor it anyway as he s at total idiot!

USING ACRONYMS IN ROLEPLAY

LOL, WTF, CU, SCNR, LMAO, etc.

KNOWLEDGE

- MEASUREMENTS OF GOR

Distance

Hort: 1 1/4 inches

Tribesmen of Gor pg 49

Foot: 12 1/4 inches

Raiders of Gor pg 127

Pasang: 0.7 mile

Tarsman of Gor pg 58

Length

Ah-il

a unit of measure, the distance from the elbow to the tip of the middle finger, c. 18 inches; analogous to the Earth cubit; 10 ah-il equal one ah-ral.

Cloth is measured in the ah-il, which is the length from the elbow to the tip of the middle finger, and the ah-rah, which is ten ah-ils.

Tribesmen of Gor, page 50

Ah-ral

a unit of measure equalling 10 ah-il, or approx. 180 inches

Cloth is measured in the ah-il, which is the length from the elbow to the tip of the middle finger, and the ah-rah, which is ten ah-ils.

Tribesmen of Gor, page 50

both measurements are used in the sale of cloth.

Volume

Talu

a unit a measure equaling 2 gallons

A talu is approximately two gallons. A talu bag is a small bag.
Tribesmen of Gor, page 242

Tef: a fistfull

Tribemen of Gor pg 46

Tefa: 6 tefs

Tribesmen of Gor pg 46

Huda: 5 tefa

Tribesmen of Gor pg 46

Weight:

Stone: 4 pounds

Raiders of Gor pg 127

Ten Stone:40 pounds

Tribesmen of Gor pg 37, Raiders of Gor pg 127

ONLINISM OF THE WEEK

Pet peeves- the most stupid things in SL Gor

- tanned torvies with blonde hair that look like surfers who claim snow reflection sunburn to justify the color...
- people calling Physicians "Green"
- Assassins or warriors dressed in full armor instead of tunics as described in the books
- Protection collars
- limits that make a slave unpunishable
- people who refuse hair cut
- warriors dressed in black
- Lesbian Militant Panthers who scream death to the males like its death to the infidels, rabid zealots
- any AO that keeps the avatar in constant motion... the pacing wolverine and the "ooo-look at me preen" slave AO to mention just two
- bare chested men. Yea I get it, You got a nice skin, and ripplin' avs. Hey I like nice chests as much as the next chick, but FFS, put a damn shirt on!
- wandering slaves who venture into Assassins Camps
- wandering Free Women who venture into Assassins Camps
- people who wander into a panther camp and get upset when they shoot at them
- Slaves who wander into the northern woods because "their master lets them wander when he is not on"

- Black castes with cold eyes, cold voice, cold touch, cold nose, cold ears, cold feet, cold trousers,..... cold, cold in every post
- people who emote "going to the boat" or "sailing away" when you're, like, in the middle of the Turian Plains or the Voltai Mountains
- Free who approach you and thought emote/ask you why you are not kneeling when you're not servicing anyone or there's no Free present.
- Slaves who wear silks in winter
- Putting 'Real Gorean Man' in their profile as a reason for anything.
- so called male slaves, or like they are now called kajirii, in silks or grungy look, on their knees and fully armed .. called brother by their sissies.
- Panther girls/Talunas outside the northern woods or the jungle, travelling all over the open seas in their canoes to reach ... men.
- High Caste FWs demanding my respect while wearing a sheer veil, some giggling when I address them as slut ... as if I would be insane enough to collar them
- everyone who tries to get into my IM or to OOC me after a reaction to their action to bitch or just to call me names.
- Panthers with flowers on their bows, hair and flower tattoos. I don't know whether to kill her or plant her. (There are opposite opinions)
- men calling slaves "little one"
- people who start a sim without ever actually RESEARCHING the culture. Usually results in Epic Fail.
- Slavers who only become slavers so they have more of a variety of girls to fuck.
- Slavers who don't know shit about Gor
- Slavers (or anyone) who hands a slave an NC of information and tells them to "learn it"
- Free who run across an entire sim to tell a slave who is standing to kneel
- People who cannot see this for what it is, a game. They spend hours on it, incite drama at every turn because their SL has basically become their RL.
- too many alts roleplaying with too many alts
- People who do not roleplay.

The Landa Times: <http://www.gorean-forums.com/>