

THE NEW VOICE OF GOR

PUBLICARE ET PROPAGARE!

Second Edition, v. 3 No. 109

[short online version without pictures or attached notecards]

Second day of the second Hand of the month of Camerius 10164 Contasta Ar

Based in the City of Olni in Saleria

Editor and Publisher: Rarius Yuroki (Yuroki Uriza), merchant

Accountant: Wendie, scribe of HoY (Wendie Lemon)

Correspondent in Forest Port: Ubara Nyurahlee Kai of Forest Port Outpost

Correspondent in Olni: Teal Razor, Slave of Siri Emerald Jr.

01 Content

02 Editorial

All over Gor

03 Rumors

Gorean Cities

04 Port of Olni including the Slave's Corner

05 Tharna

06 Port Saleria

07 Port Decadence

08 Sais

Trade

09 Distinctively Gorean Coin System

10 True Southern Trade Alliance (STA)

11 House of Yuroki Companies (HOY)

12 Currency Exchange Rates

Miscellaneous

14 Pictures

Advertisement

Roleplay

13 Sherlock Boobs

Knowledge

14 Trivia

Onlinism of the week

Gorean Newspapers (Overview)

About the NEW VOICE OF GOR

Note: Though the NEW VOICE OF GOR is based in Olni it is not associated with the city. The management accepts no responsibility for views expressed herein.

The proprietors reserves the right to edit articles submitted.

Any news, articles, poems, gossip, schedules, paintings, jokes you have, please send them

to the editor. You are looking for a free companion, a slave, an assassin? Advertisements are very welcome.

02 EDITORIAL

A warm welcome to the pages of the 109th volume of the NEW VOICE OF GOR !

The NEW VOICE OF GOR is the only planet wide Gorean newspaper.

At this time of year the plains of Turia are bursting with new life. The bosk are giving birth to calves and the barbarian tribes are tending the herds as they move towards Turia.

The plains are a riot of colour as plants flower and cast seeds to the wind. As the tribes come together the future is divined in secretive valleys.

Traders wait for the tribes to encircle Turia then in a short summer the barbarians buy and sell before splitting the herds and heading for the north to their winter pasture .Many free women will also find the collar having been lost in the war games

Lady Wendie

House of Yuroki Scribe and accountant and staff member of the NEW VOICE OF GOR

[OOO Comment of the editor]

I am very busy to build two new sims at the moment and have a lot of work in another world (called "real life") too. You may read this issue of the NEW VOICE OF GOR as a "light" version.

The sim is not longer gorean:

Rarius Yuroki

Editor

(OOO) FREQUENTLY ASKED QUESTION

Is the NEW VOICE OF GOR OOC or IC?

This newspaper is available IN CHARACTER at message boards in several cities. But it has OOC parts and IC parts which can be identified although many people mix both. We try to keep the two separate. But if you start a storyline based on an IC article of the NEW VOICE OF GOR it would be useful for a moderator to have a log where you have read the message ICly.

The NEW VOICE OF GOR can be true or false, propaganda or journalism like on earth. There is no freedom of the press on Gor. Why let the truth get in the way of a good story?!

"Goreans were not always fooled by posts on boards.
Those who control the public boards, it is said, control the city.
But I was not sure of this.
Goreans are not stupid.
It is difficult to fool them more than once. They tend to remember."
(Magicians of Gor)

Why is "publicare et propagare" the motto of the NEW VOICE OF GOR?

You all know that Goreans use message boards to spread news, announcements and gossip. Such are found at various points in Ar, such as the vicinity of squares and plazas, near markets, and on major streets and avenues.

Books are rare on Gor and expensive. Paper is the essential trade good of the Rencers and they sell their wares on both the eastern and western edges of the Delta of the Vosk river. The NEW VOICE OF GOR is a collection of renece paper scrolls but the editor paid some message boards too to spread the newspaper. Gorean Public Boards sometimes made people angry. Those who control the public boards, it is said, control the city.

We took our motto from the Acta Diurna (latin: Daily Acts sometimes translated as Daily Public Records) on earth. The Acta Diurna were daily official notices in ancient Rome, a sort of daily gazette. They were carved on stone or metal and presented in message boards in public places like the Forum of Rome.

Acta Diurna introduced the expression "publicare et propagare", which means "make public and propagate." This expression was set in the end of the texts and proclaimed a release to both Roman citizens and non-citizens.

I want this clearly structured layout for my "notecard newspaper"!

Look here: <http://www.headstar.com/ten/>

ALL OVER GOR

03 RUMORS

by Wendie, HoY Scribe

Word has spread along the Vosk that Gensian Port in the southern Tamber Gulf was attacked by a small barbarian nation from the north. The attackers were said to be from the Amhas Cain. The talk in many of the taverns are that the attackers were in the employ of a large southern city. Other rumours surrounding the port are that they will join the so claled Turian "southern Trade Alliance" which has nothing to do with the true and new Southern Trade Alliance. Rumours think this is a direct result of the attack from the north many traders are

now worried about the trade links of the Tamber gulf

GOREAN CITIES

04 PORT OF OLNİ

THE SLAVE'S CORNER

By Teal Razor ~ slave of Siri Emerald Jr ~ Captain Olni Scarlet's

WHAT??? I MEAN REALLY...

By Teal Razor

I will attempt telling this story without using any "naughty words". Though, as I take quill to scroll, I don't quite know how this will work out.

And so I will start. I was at the gate about 4 days ago, minding my own business as per usual. No, I can't start this off with a lie.....I was eavesdropping on every word exchanged between Goreans coming and going through the grand portals of Olni.

I recommend that if you are a slave and have finished your chores for the day, go and spend an ahn or two at the gates. Interesting things happen there. It is a crossroads of sorts. It is the conjunction of trade routes of the mind. Up, down, sideways.. It all happens at the gate.

I have, by sitting at the gate, personally witnessed a dead body being dragged away, raiders falling off of the parapets to their deaths at the gates below, and a Ubar being challenged by another Ubar. I mean, this is all exciting stuff. Although, it was not pleasant having to wash the brains off the entryway after they dragged the head of one individual through, it still was worth the price of admission.

Having set the scene for "exciting stuff", I plunge ahead with this story. So I am at the gates telling rude jokes to the Slaver. We were really yucking it up; both of us doubled up in laughter, when a slave caught the corner of the slaver's eye. He spun around so fast to face the stranger that I too followed his movement. I blinked my eyes several times looking at the slave through the wrought iron.

I questioned the clarity of my eyesight. For behold, in my view was a person with a weird juxtaposition of anatomy. I looked to the Ambassador passing by this scene, who is known for his attention to detail, for a sign from his face that he witnessed the same as I. I realized after the slaver poked me in the ribs and said, "Get a load of this," that the Ambassador failed to notice a naked female slave whose genitalia consisted of a rather largish penis and swollen testicles.

I was told the Ambassador may be a bit myopic. He has been heard asking his companion, justr who it is that approaches them in the marketplace. Also, he has trouble discerning where the uppermost walls of the city meet the surrounding air. As an unfortunate consequence he

topples from them quite frequently.

But back to the confusion at the gates. I knew the sight of this slave would astonish and amaze others nearby. I jumped up and ran to the commons to inform one and all that there was an anomaly in the city of Olni and the entrance to this circus was going to cost 2 copper bits. (My cream cake money is running low.)

It is really either a credit to our Olni citizens that they saw fit not to pay for questionable entertainment or that those same citizens were tired of hearing me calling "wolf". Either way there were no takers.

Dejectedly I went back to the gates to find the Slaver ogling the androgynous Gorean. He was losing patience with the slave who kept saying something about "yadda yadda yadda". I was losing patience with the Slaver. The stranger with the mis-attached genitals, had her back to me....I mean he had his back to me or she...I give up, and could not observe my antics. The Slaver and I faced each other and we could see each other plainly.

I began to beg him, using facial gestures, to beat her with his whip. It was no use, I slapped my own face, presented my posterior displaying my hand making a spanking motion to it, and even hissed the word, "flog her". He evidently got the fact that there should be face slapping, butt spanking, and general whipping. and he thought I was offering myself as the spankee. He looked at me smiling and said, "Later, little one."

Good sense prevailed in the end. The Slaver did take out his flogger to whip the little demon griefer out the gates and down the stairs of Olni. The only problem was, after he reentered the portal he looked at me with a gleam in his eye and said, "Now for the kiss of the whip, as per your request."

Back to the freak show inhabiting my brain.

DEAR TEAL ~ Solving the personal problems of Goreans one at a time...
By Teal Razor

Dear Teal: Why did the man from Treve fly across the city? Was it because his dick was stuck in the tarn? Signed.. People Against Tarn Abuse (PATA)

Dear Tarnster: Only you people would come up with a joke of this proportion. As far as I know, Treve IS, Tarn City. You need one to get in and out of that place so all Trevians have at least two, sequestered in their private, two bird, tarncotes. I doubt that Trevians would abuse tarns as they are the only quick way to exit the hell hole which is Treve.

Dear Teal: I think my Master may have purchased me a cheap steel collar because my neck is turning green/black... What should I do?

Dear Princess: While it is agreed that Master Tiffany makes the best slave neck rings on Gor, it is also a given that your Master does not possess the tarsks to purchase one of the Master Jeweler's exquisite creations. But, you must remember, your collar is gold. Even though of a lesser grade containing base metal it might be traded for one of a higher caliber. Maybe you

can make a deal with the local smithy. Trade your body for a re-plating of the offending jewelry. If that cannot be arranged, wash your neck more often. At least you can do this. The poor people of Treve have never been able to find their necks.

05 THARNA

ARMED FREE WOMEN IN THARNA

by Sahiela Lavendel, Tatrix of Tharna

Female Warriors on Gor:

This is an age-old debate that will never end. Not even John Norman stepping in and making his own comments answers the question.

Tharna's answer is not so simple. When we evaluate what is in the novels, and what logically could or must be, we must conclude that there are female warriors.

In the novels themselves:

- a.) There are female warriors/fighters in the novels, with both Tarna and Panther-girls/Talunas.
- b.) Females "are" weaker physically, however successfully used weapons, even a long-sword once in the novels.
- c.) There are weapons described by John Norman, such as the Scythian recurved bow, that historically we know that Scythian Amazons (female warriors) used extremely successfully. Not all Gorean swords are made of iron. Some are made of steel or bronze. Thus, stronger, yet lighter in weight.
- d.) While the presence of fighting females in the novels is limited, we must also consider that the novels do not show everything that was or happened on Gor, rather only that what happened around certain characters, and their own opinions.

Logic Says:

- a.) In the novels, female usage of weapons was not commonly expected. This is logical for stable societies of the type and style seen on much of Gor. In such cultures, there is a division of roles along gender lines. Normally, in cities, women do not, and have no need to, fight.
- b.) Still, there is the panther equation to be considered. A logical fact is that psychologically, sociologically, no one just up and changes their ways one day. There is a transition that has to be, between the life of a kajira or free woman in a regulated culture, to the life of an outlaw-panther living in a stone-age environment. This transition has to include going from expected dependency on others for protection to the feeling of needing to protect one's self. Such an expectation must include the learning of weapons and combat.
- c.) Logically, some panthers would leave the forests of their own accord to return to more civilized lives. We are who we were. What we have learned in the past becomes a part of us. Some of such ex-panthers may seek a life without weapons, but they cannot forget. Many

would use their learned skills in their new lives. Naturally, in an environment where women expect to be protected, such women would not/could not fit in. They would seek environments sympathetic to them. This could be an outlaw status, or in seldom cases, a status within an established city or village.

d.) Then, Gorean society isn't a perfect society. While high-caste and women in secure position would expect to be protected, there would always be a percentage of women in any Gorean society that could not feel this security. Though not warriors, they would have knowledge of weaponry.

Tharna sees two logical storylines for female warriors.

a.) Tharna is located in the northern most reaches of the Vosk/Olni River Delta region. It borders on forested mountains. It is a logical place for panthers and outlaws.

b.) In Tharna's storyline, ex-Silver Masks turned panthers aided the warrior caste of Tharna in its revolt that returned the Tatrix to the throne. Some returned to the city they defended. Fearful of a possibility that once again their freedoms could be restricted, these women would not change and give up their weapons. Their innocence was lost, never to return.

06 PORT SALERIA

Greetings,

May I, through your columns, issue an invitation to all members of the White Caste (including guards and temple servants) to attend a General Conclave at Port Saleria on Saturday, 8th June, at noon PDT. What has prompted this invitation is the following.

The Initiates as a caste seem to be moribund and fading away. In view of the closure of the Great Sardar temple, my experiences in trying to become an Initiate and the opening of a Temple in Port Saleria, I should like you to consider the following:-

a. A general Conclave be held to arrange a programme to revivify the caste

b. the items to be discussed should include :-

- i. the control of entry into the Initiateship
- ii. an education programme before one can claim to be an Initiate
- iii. establishment of a Gor wide council with a secretariat.
- iv. Monthly digests of activities
- v. elimination of imposters
- vi. the establishment of procedures
- vii. the Sardar pilgrimage
- viii. compilation of a register of all active temple sites and updating the list of active Initiates.

c. I offer the temple at Port Saleria as a venue for the meeting and its temporary Headquarters (NB I do not wish to lead this new organisation)

Ta Sardar Gor.

Owain Goch, High Initiate of Port Saleria.

07 PORT DECADENCE

PORT DECADENCE RE-OPENING

Fourth day of the second hand of the Month of En'Var (The First Resting)
Thursday, June 27th, Time: 1PM slt

This event is being covered by Gorean Portal Radio (GPR).

The Free Port City of Decadence is proud to celebrate the reopening of the expanded port with a dance competition to be held in the beautiful new dance arena.

Theme: Open dance.

Dancers: 6 with 2 alternates. First six received, plus the seventh and eighth as alternates.

3 Judges will be invited to come judge the event.

Prizes: 1st 5000 L\$
2nd 3000 L\$
3rd 1500 L\$

Rules for the dance event

- 1) Theme: No Theme, though this is The Free Port City of Decadence Island, however you'd like to incorporate that into the dance.
- 2) The event is only open to kajira.
- 3) Dances can be solo or tandem dances
- 4) Props will be permitted but of the sort that could be carried to the pit. They may not be above 50 prims Please remember you are in a dance pit.
- 5) 8 minute time limit per dance.
- 6) The dances must be the work of the dancer herself and not to have previously been used in a dance event of any sort.
- 7) The judges decision is final and no discussion will be entered into over this.
- 8) Dancers must arrive 20 min. prior to the event.

9) There will be a DJ to provide the music. Deadline for getting music MP3's (and only MP3s) in will be 24th June To be send to Darellion@gmail.com. Subject: Decadence Dance Contest

10) Dancers will dance in opposing order as to who gets the music to the organizer first. (So first music dances last and so on.) If music is changed dancer will go into the order the new music choice is received in.

11) In case of a tie... the organizers will use the scores of a previously agreed upon question to break the tie

If you wish to apply please fill in attached card and return to Darellion Aurotharius.

The following Info is from GPR, who is broadcasting the contest

a. The Broadcaster cannot start and stop the song at specific points, but will play the entire song

b. The Broadcaster cannot find another song at the event

c. If the dancer has not chosen a song, the selection by the broadcaster is random. They cannot choose one with specific traits (i.e. piano, with a fast beat)

d. The dance should be timed to the song chosen. IF the dancer requires the song to be played twice, that should be indicated on the note card. After a song is played twice, the broadcaster will talk to the audience and wait for the dance to finish.

08 SAIS

MERCHANTS OF GOR TOURNAMENT

The village of Sais cordially invites you to a "Merchants of Gor" tournament, to be held Sunday 9th June at 10am SLT.

Any "FREE" or "SLAVE" may enter & play!!!! (Sign-up from 9.30am SLT)

Location of event: The village Inn

There will be prizes for the first three places:

1st 2,000L

2nd 1,000L

3rd 500L

We look forward to seeing you here!

mab chau

TRADE

09 DISTINCTIVLY GOREAN COIN SYSTEM

[This system requires an hud and you cannot rezzthe coins. The House of Yuroki banks will not use or accept invisible coins but you may inform yourself. Kargash, Rorus, Ivars Landfall, Amhas Cairn, Soulless Pirates use this system. I will propose a compromise, perhaps it is possible to cooperate.]]

10 TRUE SOUTHERN TRADE ALLIANCE (STA)

The true Southern Trade Alliance is a trade alliance of southern Gorean cities and oases only (and associates of the Vosk region) and has nothing to do with Turia. The STA is the biggest and most important trade alliance of southern Gor.

The monthly meeting of the true Southern Trade Alliance will be in the next hand.

Full STA Members:

The Kasbah of the Guard of the Dunes
Oasis of Nine Wells
Oasis of the Sand Sleen
Kasbah of Mizar
Jazirat al Khusuf - House Rogerian
Karak (Kassaryan State) (ITA)
Decadence Isle
Kamras (ITA)
City of Tor
Ukunga Region - Land of the Family Kron
Asperiche (ITA)
Kasra (ES)
Tancred's Landing

Privately owned companies:

House of Yuroki (HoY) Companies
The Phoenix Trading Company

Associated members:

Tharna

MAGNA CARTA

The Citizens of the TRUE SOUTHERN TRADE ALLIANCE, in league to form a more perfect coalition, establish Justice, insure domestic Tranquillity, provide for trade with safe passage,

promote the general well-being, and secure the Blessings of the Priest Kings to ourselves and our Posterity, do prescribe and validate this:

We proclaim to work together towards trade support to unify the south against invaders seen from any entity especially from the North that disrupts our mutual trade investments within our Ports, Cities and Oases, for peace and prosperity and the protection of our trade routes.

11 HOUSE OF YUROKI COMPANIES

FACTS

The HoY Companies are currently located in Tarnwald (Voltai region), Tancred's landing (Vosk region), Landa and in Tharna. The HoY Companies are a member of the true Southern Trade Alliance.

REWARD - DEAD OR ALIVE

A messenger arrived at the HoY headquarters delivering this scroll, sealed and encrypted:

"On Monday night of this week a man with long dark hair, a small short beard around his jaw line and a patch of hair under his chin came to Olni and confronted, if that is a good word, the Ubar of Port Olni as he was leaving the small area after a spar match. The Ubar was talking to his Captain of the guards, Siri Emerald. We found out through his confession that he was from Port Salaria. He wants to kill Yuroki.

He confessed to using a lot of different weapons so I could not vouch for that..He is slender of body and dresses all in black...He usually has a Glaive on that looks like a Q-tip with spikes on the ends encrusting it. I have never seen this glaive and I watch weapons obsessively. It is quite unusual."

The House of Yuroki Companies will pay

TWENTY GOLD TARN

for this man DEAD OR ALIVE.

His name is unknown but the description is very accurate.

SEEKING MERCENARIES, AGENTS AND MERCHANTS

The House of Yuroki Companies (HoY) is looking to recruit Mercenaries. They will be used to escort Hoy caravans throughout Gor and protect the banks.

Remuneration is by the 4 Hands ranging from 1 silver to 1 gold depending on the work required .

Merchants are also required to further the interests of the house of hoy remuneration is

negotiable.
Agents in other cities are also required.

THE HOUSE OF HOY JOB OFFERS

BANKERS / COIN MERCHANTS REQUIRED

Applications are invited for the post of " Banker" and (coin) merchant in the below listed cities (these cities have a bank building but no banker)

THE CITY OF OLN
PORT KAR

Duties will include
Normal banking duties
Keeping of records - ledger
Exchange of coins
checking of coins for quality
checking for rare coins
contracts for trade

Apprentices accepted too.

Applications to Rarius Yuroki

13 CURRENCY EXCHANGE RATES HOY BANK

The base unit of exchange rates are the coins of the city of Tharna.

The gold tarn disk of Ar is considered to be the standard by which other cities, such as Ko-Ro-Ba and Port Kar. set the value of their own coinage. It is worth, generally, 10 silver tarsks, but standardization is slight due to the shaving or splitting of the coin as well as faulty scales that contribute to the debasing of the coinage. (pg. 155, Rogue of Gor)

ADVERTISEMENT

TURIAN SCRIBE LOOKING FOR A CARTOGRAPHER

As part of my scribe training to become an official Cartographer of Turia, I need to find a cartographer mentor for two weeks. I am online Mon thru Thurs from 4pm sl to 7pm sl. Due to my rl occupations, I can not be here on the weekends at all. If anyone is willing and able to assist in some manor as a mentor, please contact CarrigDargent (Resident). Thank you.

Carrig (CarrigDargent Resident)

LADY JJ'S ART GALLERY IN OLNi

Welcome to my Art gallery. I have many sketches on view of people who you may recognize so please feel free to drop in any time you wish to look round. I am adding new ones all the time so keep visiting. For Olni residents I charge just ten coppers for a sketch of a single person. so why not have one done of yourself, your loved one or your slave. Or even all three as they make wonderful gifts. My gallery is in the square besides the bank building in Olni so please come along.

Lady JJ

HOUSE OF ADDER

The House of Adder is seeking skilled slaves. The HOA is very strict in their training and behaviour with slaves. We as slavers are NOT here to spend our time keeping the kennel slaves busy in OUR furs but here to train them to warm the furs of the villagers and guests. We do NOT coddle slaves. IM lost Adder for further information, or read the attached notecard.

Yes, the HOA is owned by a free woman in Gor, and, not the typical FW you find in SL Gor. I invite you to take a swing by and meet me in character.

THE QUILL AND QUARREL THEATER TROUPE ON TOUR



The Quill and Quarrel Theater Troupe
ON TOUR
May and June 2013



Suggested donation is 250L\$ per seat, but no one is turned away if unable to donate.!!

Be sure to keep informed!! Join the ""Friends of The Quill and Quarrel"" Group for notices and information on upcoming shows.

Check out Q&Q's performances at any of the follow cities::

LOOK for the Goreans Portal Radio Broadcast of Tarl and Talena in June !!!

For any questions, thoughts or comments please feel free to send a notecard to ""QandQ Resident"", which is the business account for the Quill and Quarrel Theater Troupe. Please allow 24hours for responses.

If YOU would like to be a member of the Q&Q Theater Troupe, send a note to either "QandQ Resident", or "HarmonyTreat Resident" Auditions can be scheduled most any time !!

ACADEMY OF GOREAN DANCE

As the next stage in the development of the Academy of Gorean Dance, based in Port Olni, we will begin to offer a series of intermediate workshops, featuring guest speakers and interactive activities, to enhance the learning of Gorean dancers, and designed to provide a venue for the dance community to exchange ideas.

These workshops are intended for experienced dancers. We suggest students who have graduated from the Academy's introductory course or another Gorean dance class inworld or have some relevant experience.

Students may enroll by joining the Academy group. Those who attend 8 sessions, with participation, will receive a certificate of graduation from the Academy.

If interested in attending, please contact the Academy Instructors.

Iris ((Anara Lexenstar))
Angel ((AngelX Alcott))
Najla ((Yummi Plaid)) (on leave)

Workshops will take place at the Academy of Gorean Dance, in Olni Meadows, a safezone but IC area above the city of Port Olni.

Emoting Workshop
Sunday, June 2, 2013 at 3pm SLT (subject to change)
Speakers:
Perle, slave of Sheikh Al Oisans
Babypea, slave of Gunner von Phoenix
Snow, city slave of Vigo

Impromptu Dancing Workshop
Sunday, June 16, 2013 at 3pm SLT (subject to change)
Speakers:
Angel, slave of Stefania Wildrose
Sparkle, slave of RavingRob Radek and head of the Dance Pit Raiders of Gor

Story Faction:
Sunday, June 30th at 12 pm SLT
Speaker:
Kamini, slave of Bosk

Dance Faction
Sunday, July 7 at 12pm SLT
Speaker:

Mily, slave of Richard Ash

Read more:

GOREAN UNIVERSITY

The Gorean University

(previously Gorean Pleasure Silk University)

Educating Gor since 2008

Schedule of classes and events: <http://www.localendar.com/public/GPSUStaff>

<http://slurl.com/secondlife/Serendipity%20Falls/135/95/25>

GOREAN CAMPUS

CASTES OF GOR LEADERSHIP COURSE

Physicians Caste of Gor is presenting a Caste Leadership Course at the Gorean Campus. This course is designed for Mentors, Instructors, Senior Physicians and Heads of Caste. It is open to ALL CASTES. (slaves may also attend)

The first class is "Motivating People to Learn"
Thursday at 5 PM SLT and Friday at 1PM SLT.

All classes will be posted on Healers Hall.
Thursdays at 1 PM & 5 PM after that..

<http://healershall.wetpaint.com/page/Caste+Leadership>

- 1 . Motivating People to Learn
- 2 . Mentoring
- 3 . Council Participation
- 4 . Conflict Resolution
- 5 . Leadership Styles
- 6 . Assessing your Leadership Style
- 7 . Goal setting
- 8 . Infirmary set up
- 9 . Developing Home Stone Policy and Procedure
- 10 . How to write a Caste Code for your Home Stone

Gorean Campus Timetable (All times in SLT.)

Classes

Monday June 3rd - GLA - Olni classroom

Magistrate class -Janette - 1pm and 5pm - Weekly (8 of 8)

Tuesday June 4th - GLA - Campus courtroom
Advocate class - Janette - 1pm and 5pm - Weekly (8 of 8)

Wednesday June 5th - Outdoor classroom
RP & Emote Course - Nephtides - 12 noon - Weekly

Wednesday June 5th - Outdoor classroom
Basic Kajira (in Spanish language) - Azhar - 2 pm - Weekly

Thursday June 6th - Campfire
Reading Hunters of Gor - Alekk Baroque - 12 noon - Weekly

Thursday June 6th - Outdoor classroom
Caste Leadership - Kaiila Mahoney - 1pm and 5pm - weekly

Friday June 7th - Outdoor classroom
Caste series/Metalworker - Carn HoH -1pm - (2 of 2)

Saturday June 8th - Outdoor classroom
Healers course - Darwin - 12 noon - Weekly - (8 of 8)

Monday June 10th - Arena
Beginner Dance (instruction in voice) - Rya - 7 pm

Tuesday June 11th - Arena
Beginner Dance (instruction in voice) - Rya - 7 pm

Wednesday June 12th - Outdoor classroom
RP & Emote Course - Nephtides - 12 noon - Weekly

Wednesday June 12th - Outdoor classroom
Basic Kajira (in Spanish language) - Azhar - 2 pm - Weekly

Wednesday June 12th - Arena
Advanced Dance (instruction in voice) - Rya - 7 pm

Thursday June 13th - Campfire
Reading Hunters of Gor - Alekk Baroque - 12 noon - Weekly

Thursday June 13th - Outdoor classroom
Caste Leadership - Kaiila Mahoney - 1pm and 5pm - weekly

Saturday June 15th - Arena
Advanced Dance (instruction in voice) - Rya - 7 pm

Events

Sunday June 2nd - Dance Exhibition - Arena

Gorean Campus Dance Class Graduation - 6 pm

Thursday June 6th - Cinema
9 and a half weeks - 2:30 pm

Friday June 21st - Outdoor classroom
Poetry of Panner - 5 pm

Saturday June 22nd - Arena
Dance seminar - Tuka - 10 am

Sunday June 30th - Play performance - Arena
Quill & Quarrel troupe - 3:30 pm

Dance contests

Saturday June 22nd - Arena - 1pm
Saturday August 31st - Arena - 1pm
Saturday November 2nd - Arena - 1pm

<http://slurl.com/secondlife/Serena%20Aquarius/10/126/2>

GOREAN LEGAL ACADEMY (GLA)

<http://slurl.com/secondlife/Olni/127/8/507>

LEGAL COURSES

Magistrate & Advocate Courses
Lady Janette Inglewood

- GLA offers two main legal courses.
There is no charge and courses are open to both free and slaves.

1) GOREAN MAGISTRATE COURSE

- eight, one hour classes and two pieces of written work. We cover issues such as the laws, sentencing, IC/OOC, court procedures, jurisdiction and day to day tasks. It is a friendly discursive style class.

- graduation certificates for both your profile and for display
- graduates receive a Magistrate's Wand of Office

- next course will begin Mid-April for 8 weeks
classes each Monday at:
1pm OR 5pm SLT

2) GOREAN ADVOCATE COURSE

- eight, one hour classes.

It is based around RP trials. We focus on the law, courtroom procedure and tactics as we role-play a series of case studies.

Two further cases are covered as written work.

- graduation certificates for both your profile and for display
- graduates receive a Law School Advocates Ring

- next course will begin mid-April for 8 weeks
classes each Tuesday at:
1pm OR 5pm SLT

- To enroll in the Magistrate and/or Advocate course, please contact me, Janette Inglewood or my girl Krista (krista1k)

- info regarding GLA self study basic scribe course

Gorean Legal Academy (GLA)

SCRIBE DIPLOMA COURSE

self-study (version 3, 2013)

Lady Janette Inglewood

Thank you for your interest.

- The Scribe Diploma Course is a self study course requiring written answers and essays. Each assignment is submitted to the tutor for marking. This course can be done at the learner's own pace.

- Topics covered include: Caste, sub-Castes, Caste codes, first and second knowledge, language and the role of the Scribe. The course has been run for a long time now, with many excellent Scribes having completed it and it is also applicable for Scribe slaves.

- There is no charge for this course and graduation certificates for both your profile and for display, as well as special commemorative jewellery, are awarded upon successful completion.

- To commence this course, please contact me, Janette Inglewood or my girl Krista (krista1k).

ROLEPLAY

13 SHERLOCK BOOBS

The Question Mark was staring up at you, trying to figure out how you could concentrate, plot and plan, with most of your blood going to the huge member that she had no choice but to

pay attention to. She felt and tasted the explosion in her mouth. This was not the first time he had used her this way. It gave her a strange pleasure so know that each time she was able to delay his satisfaction by just a few moments more. She nodded acknowledging the instructions given to her, and waited patiently for Xamirus to remove his now relaxing member from her mouth. She was going to keep it simple and just follow instructions. She lifted up slightly on her knees, the grasping of her hair painful now, and the slight movement making it less so.

Xamirus Mannix stretches his arms and runs gaily towards the couch, jumping in the air and landing with a heavy thud. He kicks his boots off and begins undressing like a wriggling worm "Warm water, brush, grapes, tea and wine. Nap time until I'm ready to go again. Chop chop."

The Question Mark grinned and ran to get water, brush, grapes, tea, wine. She danced and twirled about until she had found all the items and placed them nearby. Then she knelt quietly nearby turning and noticing the second, very large portrait on the wall. She gazed at it with admiration. "My master that painting of you is wonderful too."

Xamirus dozes off for several ahns, waking to another round of sword polishing with his new beast. Refreshed and feeling on top of the world from his recent prospects, the banker takes to the streets feeling joyful and philanthropic in his own twisted way. He makes his way down the long steps out his house and into the streets. His eyes glow with joy and pride as he looks around at the ugly and less fortunate.

Near by:

Dexter Morgan piddled about the streets doing absolutely nothing. After she finished her chores of the day Lady Cosette had left her, she pretty much meandered about helplessly trying to not get into any trouble. She stood this night in the middle of the street, just paused there as she twisted her long chocolate locks into a loss little bun on the side of her head. She would sigh as she tugged on it, then let it fall with a plop back to her head. She would reach up and with her fingertips would straighten out any lumps she had made. Another dramatic sigh was given again then she would take a few steps forward to stand on the sidewalk, rather than the quiet street where she had been.

The Question Mark was walking behind her owner, her movements cautious, as if she were walking on eggshells. She had realized that all the lovely golden jewelry she wore made a loud tinkling sound. She was self-conscious now, thinking that where before she could stalk silently behind him, every movement she made was advertised to the world. She sighed softly, and halted just as he did. "My master I hope you are pleased with how your guards dressed me. They said you would like this." She turned and saw a lovely girl standing not far from where they were. She tried to smile, her lips forming a strange grimace from the tension

Xamirus Mannix looks over The Question Mark approvingly, tugging at her hair and bracelets "Much better. The details are what's important you see. That's what separates us from them. Me from say..."points to a scruffy man walking by, nearly jabbing the poor man in the eye "That man. You see? And then you from say-" He points to a slave nearby with her back to them "That girl for example. See how tasteless and color-blind her owner is? You there!" he calls out to the girl "I say Beast. Come to the fore-front would you? We can't hardly compare when you're that far away"

Dexter Morgan heard many footsteps behind her, voices. The two who had their sights to her was still left unknown to her, so naturally she still tinkered with her hair. Now she was braiding a very tight braid of loose hairs that dangled down from behind her ear. She sighed another time but then the calling of a man behind her caught her ears. She would straighten up and much like a loyal dog she turned blinking to see a pretty little slave with a rather handsome keeper; at least she assumed that is who he was. Her coy grin that seemed ever present on her lips twisted higher upright and she would dip her head in a nod of acknowledgment. "As you wish, Master." though she had no idea what he said and he really was scrutinizing her and her modest, thin gold jewelery. She would make a confident stride over to him then would plop herself right down to her knees at his boot, just in between his beast and himself. "Something this girl can do for you, Master?" she said in that soft chirp of a voice that somehow always sounded

The Question Mark grinned, then bit her lip and tried not to show her great amusement. "My Master, she is pretty though, really lovely. The Question Mark was feeling protective today and so she moved closer to the girl, giving her the smallest of nudges with her foot. "See how lovely her skin is, and her hair is amazing." She reached down and plucked at a strange tentatively holding it up. She bent lower and whispered, "don't be afraid, or do be, your preference." She moved off to the side then, watching the girls face as her owner assessed her.

Xamirus Mannix smiles at the girl seeming surprised The Question Mark approached her "I would so far concur, and at least there's some evidence of training there. Never discount how your mannerisms and speech affect others out look upon you, which really speaks of me, because that's what matters obviously." He says turning to his private beast, on her feet as she often was. He stares at the new girls cleavage and lowers himself to raise her chin with his finger for a better look "The Question Mark has started with a correct answer:Pretty enough face it's true, skin as well. I must say also not the worst sense of style." He steps back from the girl watching her in deep thought until suddenly blurting out "What can you do girl? You can take note that your day is lucky that you stand before the finest Master and slave you shall ever stand before, and to prove it I will dazzle you with my intuition. You will only confirm or...in the unlikely case I am wrong deny. You are obviously not of a poor house. Your master is obviously a man with some pride, and some sense of taste. However he works hard, and does not fur you enough, that explains the lack of ..." He tries to straighten her hair with a few random pulls at her head "lack of attention to detail. He is in important man, but obsessed with his work. He is likely as blonde as my beast and although not as handsome as myself, a pretty man of sorts. He is a physician, and not of Kaelus but of Fina, visiting for caste business. Correct?"

Read more: <http://www.gor-sl.com/index.php/topic,13795.0.html>

KNOWLEDGE

14 TRIVIA

True or false: You will not find a filling in the tooth of a Gorean slave girl.

"Interrogated, she is likely to be ignorant of many details of the Gorean world which are common knowledge to Goreans. A vaccination mark might prove indicative. Too, a filling found in a tooth is usually a sign of an Earth girl. It is not an infallible sign, however, for not all Earth girls have fillings and some dental work is done upon occasion by the caste of physicians on Gorean girls." --Beasts of Gor, page 172

It is known that slaves on Gor, both those native to the world and those brought from other worlds, might be found to have fillings in their teeth. Is this something done only to slaves? Or would you find dental work in the free as well?

"As a child I had had some fillings in the molar area, on the lower left side.

'They are common in barbarians,' said the first man.

'Yes,' said Durbar. 'But, those of the caste of physicians can do such things. I have seen them in some Gorean girls.'

'That is true,' admitted the first man.

These fellows must also know that doubtless such things might be found occasionally in the mouths of some Gorean men. On the other hand, of course, they would not have been likely to have seen them there. They would have seen them, presumably, only in the mouths of girls, slaves. One of the things that a master commonly checks in a female he is considering buying is the number and condition of her teeth." --Kajira of Gor, page 282

You are asking directions to the local paga tavern. The man smiles and points down the road "in the next village, about 10 pasangs in that direction." How far, in earth miles, do you need to travel?

"The tarns, released, winged their way back to the tarn cots, and the Older Tarl and I descended to my apartment. He was bursting with pride. "What a tarn!" he marveled. "I had a full pasang start, and yet you passed me!" The pasang is a measure of distance on Gor, equivalent approximately to .7 of a mile." --Tarnsman of Gor, page 41

A Free Woman, owner of a ranch with many work slaves, has been enslaved to pay off her debt to another. Who now owns her slaves?

"It then occurred to me, suddenly, that, following Gorean civic law, the properties and titles, assets and goods of a given individual who is reduced to slavery are automatically regarded as having been transferred to the nearest male relative-or nearest relative if no adult male relative is available-or to the city-or to, if pertinent, a guardian. Thus, if Aphris of Turia, by some mischance, were to fall to Kamchak, and surely slavery, her considerable riches would be immediately assigned to Saphrar, merchant of Turia. Moreover, to avoid legal complications and free the assets for investment and manipulation, the transfer is asymmetrical, in the sense that the individual, even should he somehow later recover his freedom, retains no legal claim whatsoever on the transferred assets." --Nomads of Gor, page 107

This man is elected by the High Castes of a city for a stated term of time. He rules without check and by decree until, in his judgement, he is no longer needed. What title is given to this elected official?

"The High Castes in a given city," said my father, "elect an administrator and council for stated terms. In times of crisis, a war chief, or Ubar, is named, who rules without check and by decree until, in his judgment, the crisis is passed."

"In his judgment?" I asked skeptically.

"Normally the office is surrendered after the passing of the crisis," said my father. "It is part of the Warrior's Code." --Tarnsman of Gor, page 28

Sometimes, high warriors, city masters, Ubars, generals and such, play "blind kaissa." What is the purpose of "blind kaissa?"

"Sometimes high warriors, city masters, Ubars, generals, and such, play 'blind kaissa.' Two boards are used, with an opaque barrier between the boards, so neither player can see the pieces of the other. An adjudicator observes both boards and informs the players whether a move is legal, whether a capture has been made, and so on. Thus, in a sense, the game is played in the dark. Gradually, however, from the adjudicator's reports, particularly if one has much experience of this version of kaissa, one begins to sense the positions and strategy of the opponent. This game is intended to intensify and heighten the intuitions of battle. In Gorean warfare, of course, as in much traditional warfare, prior to electronic sophistications, one is often uncertain of the position, strength, and plans of the enemy. Too much in war, and often much of fearful moment, is 'blind kaissa.'" --Swordsmen of Gor, page 107

Name the vegetable: This is a foliated leaf vegetable grown in the Tahari.

"At the oasis will be grown a hybrid, brownish Sa Tarna, adapted to the heat of the desert; most Sa-Tarna is yellow; and beans, berries, onions, tuber suls, various sorts of melons, a foliated leaf vegetable, called Katch... " --Tribesmen of Gor, page 35

Name the drink: This is a beverage of fermented honey, water and spice; a common drink in the northern parts of Gor.

"Here, Jarl," said Thyri, again handing me the horn. It was filled with the mead of Torvaldsland, brewed from fermented honey, thick and sweet." --Marauders of Gor, page 90

"He grinned. 'Gunnhild,' said he, 'run for a horn of mead.'" --Marauders of Gor, page 95

the roast tarsk and roast bosk that had roasted over the long fire, on the iron spits. Splendid was the quality of the ale at the tables of the Blue Tooth. Sweet and strong was the mead."
--Marauders of Gor, page 191

"My left arm was about her, holding her to me, in my right hand, held in its grip of golden wire, was a great horn of steaming mead." --Marauders of Gor, page 277

"Bera went to the next man, to fill his cup with mead, from the heavy, hot tankard, gripped with cloth, which she carried. She was sweating. She was barefoot. The bondmaid was happy." --Marauders of Gor, page 278

"In the north generally, mead, a drink made with fermented honey, and water, and often spices and such, tends to be favored over paga." --Vagabonds of Gor, page 11

Name three animals, named in the books, from which the Goreans harvest milk for drinking and cooking.

"Twice we stopped at palisaded villages, those of simple bosk herders. I liked these stops, for there we would have fresh bosk milk, still hot, and would have a roof over our heads for a night, be it only of grass." --Captive of Gor, page 70

"...kaiila milk, like verr milk, is used by the peoples of the Tahari; it is reddish and has a strong salty taste, features which one supposes are connected with some sort of climatological adaptation; it has a high iron content; men do not drink it unless water is not plentiful;..." --Tribesmen of Gor, page 71

"Verr are to be milked, the eggs of vulos gathered, and the sleen must be watered and fed, and their cages cleaned." --Slave Girl of Gor, page 229

What is the difference between Sul-Paga and Pagar-sa-tarna?

"Busebius rushed to the table. 'Master,' said he, 'we have many pagas, those of Ar and Tyros, and Ko-ro-ba, and Helmutsport, and Anango, and Tharna!'

'Sul paga!' shouted Thurnus. Several men about, at various tables, regarded him, most unpleasantly. I had worked in the Belled Collar, and, later, in the Chatka and Curla, in Cos. It did not require a great deal of experience to sense that Thurnus must soon be quiet or there would be trouble.

The pagas mentioned by Busebius were all, of course, Sa-Tarna pagas, of various sorts and localities, varying largely in the blend.

'Sul paga!' demanded Thurnus. Sul paga, as anyone knew, is seldom available outside of a peasant village, where it is brewed. Sul paga would slow a tharlarion. To stay on your feet after a mouthful of Sul paga it is said one must be of the peasants, and then for several generations. And even then, it is said, it is difficult to manage. There is a joke about the baby of a peasant father being born drunk nine months later.

'Sul paga!' shouted Thurnus." --Slave Girl of Gor, page 511-512

"I decided, if worse came to worst, that I could always go to a simple Paga Tavern where, if those of Tharna resembled those of Ko-ro-ba and Ar, one might, curled in a rug behind the low tables, unobtrusively spend the night for the price of a pot of paga, a strong, fermented drink brewed from the yellow grains of Gor's staple crop, Sa-Tarna, or Life-Daughter. The expression is related to Sa-Tassna, the expression for meat, or for food in general, which means Life-Mother. Paga is a corruption of Pagar-Sa-Tarna, which means Pleasure of the Life-Daughter." -Outlaw of Gor, page 56

This wine is made from a specific grape, grown on the Isle of Cos. What is the name of the grape, and therefore the name of the wine?

"...Ta wine, from the famed Ta grapes, from the terraces of Cos... ." --Tribesman of Gor, page 213

"In the room I noted, on a small table to the side, even decanters, doubtless filled with choice wines, perhaps even ka-la-nas of Ar, or Ta-wine, from distant, terraced Cos. Too, on the table, was an assortment of fruits, dates, tospits, doubtless sugared, plums, grapes, and larma."
--Tribesmen of Gor, page 312

This is a sweet treat, often sold from a vendor at plays, song dramas, parks, carnivals and races. It is a soft, rounded and succulent candy mounted on a stick and often coated with syrup or fudge. By what name would a Gorean know this treat?

"Then I was suddenly startled as I heard a man's hand slap loudly, good-naturedly, against the side of the wagon, within which was our cage. He yelled something raucous and ribald. It had to do with 'tastas' or 'stick candies.' These are not candies, incidentally, like sticks, as, for example, licorice or peppermint sticks, but soft, rounded, succulent candies, usually covered with a coating of syrup or fudge, rather in the nature of the caramel apple, but much smaller, and, like a caramel apple, mounted on sticks. The candy is prepared and then the stick, from the bottom, is thrust up, deeply, into it. It is then ready to be eaten. As the candy is held neatly in place there is very little mess in this arrangement. Similarly, as the candy is held in its fixed position, it may, in spite of its nature, be eaten, or bitten, or licked or sucked, as swiftly, or slowly, and as much at one's leisure as one might please. These candies are usually sold at such places as parks, beaches, and promenades, at carnivals, expositions and fairs, and at various types of popular events, such as plays, song dramas, races, games, and kaissa matches. They are popular even with children. I had learned of these things from Ulrick, back in the house. I had wondered why he had sometimes summoned us to our duties and lessons, with the call, 'Come, tastas!' The expression was occasionally used by men for women such as we." --Dancer of Gor, pages 83-84

These birds nest in the mountains of the Hrimgar and in steep, rocky outcroppings called bird cliffs. Their eggs are collected and when frozen, are eaten like apples. By what name do we know this bird?

"I stepped aside to let a young girl pass, who carried two baskets of eggs, those of the migratory arctic gant. They nest in the mountains of the Hrimgar and in steep, rocky outcroppings, called bird cliffs, found here and there jutting out of the tundra. The bird cliffs doubtless bear some geological relation to the Hrimgar chains. When such eggs are frozen they are eaten like apples." --Beasts of Gor, page 222

As punishment for your crimes against the state, you are being banished. The Administrator stands before you, speaking loudly "You are denied bread, fire and.....". What is the last item

you are denied?

"Marlenus, in Ar, had once banished me, denying me bread, fire and salt." --Hunters of Gor, page 120

This group of people grow no food. They eat nothing that has touched the dirt. Who is this group of Goreans?

"The Wagon Peoples grow no food, nor do they have manufacturing as we know it. They are herders and, it is said, killers. They eat nothing that has touched the dirt. They live on the meat and milk of the bosk." --Nomads of Gor, page 4

Taken from Sari's Daily "Quote from the Books" Trivia for May 2013

KNOWN GOREAN NEWSPAPERS (OVERVIEW)

THE NEW VOICE OF GOR (Gor wide)

Editor and Publisher: Rarius Yuroki (Yuroki Uriza), merchant

Accountant: Wendie, scribe of HoY (Wendie Lemon)

Correspondent in Forest Port: Ubara Nyurahlee Kai of Forest Port Outpost

Correspondent in Olni: Teal Razor, Slave of Siri Emerald Jr.

OLNI GAZETTE

Editor: Janette Inglewood

THE GENESIAN GAZETTE

Editor: Sophia Farella

THE VIGO TIMES

Editor: Alphil Darkfire

THARNA NEW TIMES SCROLL

KaTrina Velde, Editor

THE TURIAN GAZETTE

Editor: unknown

ARCADIAN MESSENGER [inactive]

Editor: Nephtides Resident

THE RORUS CHRONICLE™

Editors-in-Chief: Penumbra Straaf and Tala Winterwolf

JAHESA CHRONICLE [inactive]

Editor and Publisher: Elena Dreamscape Jahesa Head Scribe and Moana Jahesa First girl

THE HERLIT CRIER

Editor: Felicia Soleil

THE TREVIAN TRIBUNE

Editor: Payton999 Robonaught

THE GAMES OF GOR NEWSLETTER

produced by the Kaissa Guild of Gor

Editor: shani (littleredhead Resident), slave of Master Jonathan Crane, Sword of Ko-Ro-Ba

ABOUT THE NEW VOICE OF GOR

The Landa Times became the NEW VOICE OF GOR (since issue 72).

The reasons for this are the former VOICE OF GOR was one of the oldest publications of second life Gor. Many Goreans have come to know it and its editor Verona Lorgsval.

Verona does not longer publish the Voice of Gor which was based in the city of Olni. Her mission statement for the paper was:

"The Voice of Gor is a cross sim Gorean wide newspaper. It is designed to promote and increase Cross Sim Role play and communication. The Voice of Gor strives to ensure that all parties are contacted ahead of time; however, occasionally a city will object to what was written. Any city is free to write a rebuttal or send in their own news."

THE NEW VOICE OF GOR is available:

for members of the group Cartographers and Explorers of Gor

for members of the group BTB Goreans

for members of the group Alliance of Valkyrie Panthers

for members of the group Gorean Information and Notices

Gor Hub: <http://slurl.com/secondlife/0%20%20Acajou/64/85/42>

City Port of Olni (gate house) <http://slurl.com/secondlife/Olni/127/8/507>

Forest Port Outpost (docks) <http://slurl.com/secondlife/Forest%20Port%20Outpost/19/17/23>

Tharna (skybox) <http://slurl.com/secondlife/Tharna/40/108/4044>

Oasis of Nine Wells (near the gate) <http://slurl.com/secondlife/Nine%20Wells%20East/19/188/63>

New Tancred's Landing (docks) <http://slurl.com/secondlife/Tancreds%20Landing/244/251/21>

Tarnwald (docks) <http://slurl.com/secondlife/City%20of%20Tarnwald/251/133/1013>

Gorean campus (besides the gallery) <http://slurl.com/secondlife/Serena%20Aquarius/8/125/22>

Physician School - The City of Koo Vidrew (docks) <http://slurl.com/secondlife/Hunters%20XIII/14/152/22>

If you want to have a dispenser of the NEW VOICE OF GOR (6 prims, not transfer) on your sim, please contact Yuroki Uriza

The NEW VOICE OF GOR <http://www.gorean-forums.com/>