

THE NEW VOICE OF GOR

PUBLICARE ET PROPAGARE!

Third volume, issue No. 130
(short online version)

Fifth day of the first Hand of the eight month 10164 Contasta Ar

Based in Tancred's Landing

Editor and Publisher: Rarius Yuroki (Yuroki Uriza), merchant

Accountant: Wendie, scribe of HoY (Wendie Lemon)

Correspondent in Olni: Teal Razor, Slave of Siri Emerald Jr.

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Note: The management accepts no responsibility for views expressed herein.

The proprietors reserves the right to edit articles submitted.

Any news, articles, poems, gossip, schedules, paintings, jokes you have, please send them to the editor. You are looking for a free companion, a slave, an assassin? Advertisements are very welcome.

02 EDITORIAL

A warm welcome to the pages of the 130th issue of the NEW VOICE OF GOR !

We the staff of the voice apologise for the delay some of our readers may experience with their delivery of the NEW VOICE OF GOR. The weather in the region of the Vosk river is particularly bad and our messengers have been stuck in the mud. We can only advise you not to travel in this region for your own safety .

Rarius Yuroki
editor of the NEW VOICE OF GOR

ALL OVER GOR

03 DISORGANIZED THINKING

by Lady Wendie and Teal

Recently, the House of Yuroki company sent a mercenary to Genesian Port. This paid staff member was engaged for the purpose of determining the identity of the city's banker, whom it was believed could be approached to discuss trade alliances. Some of Gor may be acquainted with the fact that the former administrator of Genesian Port, a man called Liam, who resigned his position and left the city in strange circumstances.

Liam is a former warrior of Landa. Sadly that city has gone to dust. Liam, while he resided in Landa, tried to replace the former Ubar of Landa, the Rarius Yuroki. Liam failed miserably in his attempt at a take over the beautiful city. The Rarius Yuroki was firmly backed by the warriors of Landa. Something Liam has found impossible is to inspire his warriors.

While Liam was administrator of Genesian Port there has been no free trade between the Hoy

Company and the Port. It appears that the animosity generated by the attempted coup squashed all ideas of peaceful friendship.

Not long ago the HoY received a message that Kalthheim, the head merchant of Genesian Port, wanted a meeting with the Rarius Yuroki, owner of the HoY. . Rarius Yuroki and his Taurentian left Tancred's Landing to attend this private conclave.

The Rarius, on arrival at the docks, was greeted by the head merchant, a man named Kalthheim. The merchant told the Rarius Yuroki that he and his man, the Taurentian, would be safe in Genesian Port. Kalthheim was eager to discuss a new trade route since he was not happy with the one he currently had. He reminded Yuroki, that Genesian Port was a member of the false Southern Trade Alliance of Turia. Kalthheim was not sure if this membership still existed. He was seen to shrug his shoulders when mentioning this fact.

Kalthheim, the head merchant, even went so far as to say, he would join the next meeting of the True Southern Alliance. It must be stated that this true alliance has not been joined by Turia.. Kalthheim went on to say that he wanted to be a guest at the meeting. He also stated that he would be bringing his leader along, a Gorean called Kade.

Yuroki and Kalthheim sat for a while, having refreshment and exchanging thoughts about trading as a whole. Suddenly, without warning, Kalthheim changed his mind and threatened the Rarius Yuroki and his bodyguard. Kalthheim screamed out, "Our discussions end here... you are allowed safe exit only. See that you do not return."

Later on our return to Tancreds landing we discussed the matter with a renowned scribe, It was then I was informed that although rare, a condition exists characterized by a breakdown of thought processes. Sometimes they can become very emotional delusions, paranoia, disorganized thinking, It can be very upsetting to witness.

The patient themselves have no idea it is happening they are oblivious to their ravings. It has no known cure, the physician Iskander of Turia is the authority on the subject. Iskander has put forward that the cause of the illness is thought to be stress from not achieving their ideals .

We can only hope Kalthheim will make a full recovery.

He was Iskander, said once to have been of Turia, the master of many medicines and one reputed to be knowledgeable in certain intricacies of the mind.
(Slave Girl of Gor, pg. 381)

OOO Quote of the day: "If people in Gor actually stayed IC and tried to roleplay things out instead of calling invalid, RP banning, etc. SL Gor would be the most awesome RP platform in the world."

GOREAN CITIES

04 PORT OF OLN

THE SLAVE'S CORNER

By Teal Razor ~ slave of Siri Emerald Jr ~ Captain Olni Scarlet's

DEAR TEAL ~ Dubious Advice to Goreans

DEAR TEAL:

I am a free woman. My best friend is a free woman. Recently she submitted to a free man. This was not a forced collaring in any way. I mean she did not appear with her assets displayed in the marketplace. She was very shy about her body. Now though, I see her in the commons wearing the briefest of silks. I have to avert my eyes while talking to her. It is really that embarrassing. My question is this, she tells me she is happy. Is she out of her ever loving mind?

DEAR DISCONCERTED:

I am sure that seeing your friend's body exposed in public is unnerving. For that, you have my sympathy. I too have seen my share of free women suddenly enslaved. They do tend to go prancing around brazenly, handing their mammary glands and other reproductive organs on a plate for the leering eyes of all who they come in contact with. Your question begs a deeper answer.

I will deal with the superficial question first. I would not doubt that your friend is happier being a slave. Slaves are subject to sex on demand. It is without hesitation that a supposition can be formed about your friend's obvious proclivity to sex and all of it's organic goodness. Now, don't get me wrong, free women are prone to such desires. However, it takes so long to remove the robes of concealment that their companion's patience will have disappeared long before they can take off the final garment. This makes it less likely that they will receive that for which they long.

I am sure you have answered your own question by now. Sex can be a powerful addiction and your friend seems to have it in spades. I think that your indentured acquaintance could have considered more carefully her "coming out" in the same city in which she is well known. I have dealt with that in past scrolls. To sum that one up, I always caution the free to slave, that she must move to another city for a short time, dye her hair, get a tan, change her name and come back with her Master to the city she loves. Once back in the city, she should refrain from telling the current slaves in town that she "used" to be a free woman. This could provoke instant distain for her, a situation one does not want to find oneself in.

Now to the deeper question. There are times when we all want what another has. Slaves have no caste. Therefore, it could have its attractions. A caste member has responsibility to their caste. A slave has no responsibilities except to be exquisitely beautiful and absolutely obedient. Only a slave can be truly free. A free woman may desire to throw off responsibility and have a Master make all the decisions. A small trade off as she would be well taken care of. Speaking from my own perspective I believe that all women desire to be slaves. This fact has been set forth in the pages of the historian and chief scribe Master Norman. He wrote long ago that, "It is the nature of the female to submit; accordingly, it is natural that, when she

is forced to acknowledge, accept, express and reveal this nature, that she should be almost deliriously joyful, and thankful, to her master; she has been taught her womanhood."

It really is the natural order of things. That being said, you must aspire to a type of slavery in whatever situation you find yourself. The only concern could be that the man to which you find yourself companioned is not one you could easily become enslaved to. The learning curve may be too steep.

Over all, the career changer could be successful in concealing their past walk in life but inside they will always be held back in some way by their own disquieting thoughts. These thoughts will range from not thinking they are good enough to, trying to lord it over the pond in which they believe themselves the largest fish.

I do not believe your friend is "out of her ever loving mind". She may truly be happy.

DEAR TEAL:

I am a slave who constantly wonders about things. Can you tell me why there is air?

DEAR INCREDIBLY DUMB:

You are performing an act which is unbecoming to a slave. You are curious. But since you have asked...we have air so that our Master's can breathe. Now get outta here.

DEAR TEAL:

My Master has just brought into the home a new slave. It has come to my knowledge that he paid more money for her than he did for me, a fact that she constantly reminds me of. How can I demonstrate to my Master that I am worth more than she is?

DEAR SOON TO GET KNEE PADS:

Obviously you need a refresher course or maybe you need some new techniques. I give private fellatio classes. When you see me in the commons, give me a signal that you want to sign up. Monday mornings are free and Friday nights.

As for that uppity slave, remind her that, even though her purchase price exceeded yours, she is still a slave.

05 TANCRED'S LANDING

HEAVY RAINS

by the editor

Heavy rains lashed the upper Vosk region district for the fifth consecutive day this hand hampering the civic life. Farmers were the worried lot as the standing crop in huge extent of farm fields was under water. Drains were overflowing and the traffic affected badly due to the incessant rains.

Virtually the entire region has been affected by the storms that began the first Hand of the eight month, dumping moisture from far Northern Forest south to the Vosk area. More than 12 inches of rain have fallen in parts of the Thentis Mountains in the south, and 13 feet of snow has accumulated in the Voltai region.

The rain was part of a system moving ahead of the remnants of a Tropical Storm, which dissipated over the Straits of Thassa on the last hand.

The weather is forecast to become brighter by the next hand, however the wind and blustery showers looks set to continue.

06 CITY OF WINDSONG

NEW VOICE OF GOR EXCLUSIVE: HEAD MERCHANT OF WINDSONG RESIGNED AND LEFT

by the editor

Lady Hina Nani Barber [Hina Mhia], Head merchant of Windsong, resigned and left the city. She has been seen in Verr Fjord now.

The NEW VOICE OF GOR tried to find out what happened. Rumors say: The commander Darien (Darien Ghostaltar) wanted to be admin, but the head merchant thought he was incapable and proposed another candidate. The citizens of Windsong got tired of the intrigue and of the infighting of the two parties and forced both to leave.

KAISSA TOURNAMENT

Starting Nov 4th 2013

<http://slurl.com/secondlife/Moonglade/31/95/2408>

07 [OOC] AMHAS CAIRN

SCHEDULE

Every Monday and Friday @ 11 a.m. and 5 p.m. slt
Amhas Cairn - Torvaldsland and Gorean Classes
Cave classroom at tp point. All welcome to attend.
Removes meters, weapons, and take a seat in a chair.

Every Saturday @ 11 a.m. slt and 6 p.m. slt

Amhas Cairn

This is a time for feasting, announcing news, pledging fealty, bringing up matters of local law, etc. It's an IC event that visitors too, are welcome to attend.

Read more: <http://www.amhascairn.com/events-calendar.html>

<http://slurl.com/secondlife/Amhas%20Cairn/149/117/1001>

08 RORUS

Every Sunday @ 6 p.m. slt

Rorus

Capture the Flag

Contact: Joseph Surface

<http://slurl.com/secondlife/Village%20of%20Rorus/109/155/2994>

09 TROTHFJELL

Every Thursday @ 4 p.m. slt

Trothfjell

Alekk Baroque reading

Contact: Stjorn Zun

Every Sunday @ 1 p.m. slt Story

Trothfjell

Story Teller and Poet

Contact: Stjorn Zun

<http://slurl.com/secondlife/Rose%20Garden/40/44/3501>

10 SA VELLA

Hello dear Goreans,

we would like to establish contacts with BtB cities and villages in order to role play. We thought of trade, slave hunting, conspiracy plots or personal stories. We are an old tribe living in the northern forest. We do not attack cities and villages and we are not interested in becoming annoying. We would just provide some variety in role play. So if you are interested or at least willing to see what we can do please let us know.

Vellas Band

Nelly Giordano

<http://slurl.com/secondlife/Sisters/196/113/2492>

11 A RIVER RUNS THROUGH IT

There was an earthquake in Primus opening up hidden entrances to an ancient underground river running under the fort of the Northern Lights Outlaws. The gang (always opportunistic) have built a dock for landing smugglers cargo. A wary guard watches over the river with a hawk's eye... except for when they are drunk or sleeping which is most of the time.

Read more:

<http://slurl.com/secondlife/Primus%20Weapons/99/135/852> (GE)

RARE DIALECTS OF GOR

12 KASRA: VERLUSTIGE SKLAVIN:

Name: Sera

Eigentümer: Sir Pagar (Kartekleckser)

Verlustig seit: "seit sie weg ist" (Zitat Pagar)

Tätigkeit: Kajira

Merkmale: kann gut sitzen und knien und ist flink (mit der Zunge und auch sonst), bekommt viel Brot in den Mund.

Finderlohn: 10 fache eines Ka La Na in Kasra

Hinweise bitte an das kasratische Fundbüro oder das Amt für Wiederbeschaffung oder jede andere öffentliche Stelle.

Gezeichnet

Lady Mikaela Leila Dreamscape con Kasra

Schreiberin

<http://slurl.com/secondlife/Thassainsel/110/134/23>

13 JORTS FAEHRE

[OOO] MARKTTAG

Der im zweiwöchigen Rhythmus auf wechselnden Sims stattfindende Markt des Marktverbundes findet diesmal in Jort's Fähre statt, und zwar am 10. November ab 20.00 Uhr Erdenseit.

Händler, Bauern oder sonstige Gewerbetreibende sind herzlich eingeladen ab sofort IC in

Jorts Fähre oder zur Not auch per IM Stände zu buchen und dem Markt Leben einzuhauchen. Dabei ist es völlig egal über welche Art von Waren du verfügst (G&S, NLS, CRS oder Primwaren). Der Handel steht im Vordergrund...und jede Menge Spass!

<http://slurl.com/secondlife/Glory%20Land/59/201/3501>

TRADE

14 TRUE SOUTHERN TRADE ALLIANCE (STA)

MONTHLY MEETING

The next monthly meeting of the high assembly of the true STA will take place in about two hands. All members will get a written sealed and encrypted message including the topics.

DECLARATION OF THE TRUE SOUTHERN TRADE ALLIANCE

Declared and confirmed by the high assembly of STA members

Second day of the Third Hand of the month of Se'Kara (The Second Turning) 10164
Contasta Ar

To: All Gorean Merchants
Concerning: Tahari Salt decree by the SOUTHERN TRADE ALLIANCE endorsed by the Salt Ubar ibn Saran
CC: True SOUTHERN TRADE ALLIANCE members

In order to guarantee the fine quality of Tahari Salt (@ TS Trademark), only the following oases and cities of the Tahari are allowed to have their salt trademarked as Tahari Salt (in alphabetical order):

- 1 Kasbah of the Guard of the Dunes
- 2 Oasis of Nine Wells
- 3 Oasis of Sand Sleen
- 4 City of Tor

The true SOUTHERN TRADE ALLIANCE will control the salt trade of all Tahari Salt (@ TS Trademark). Only members of the SOUTHERN TRADE ALLIANCE (STA) are allowed to sell the salt of the above mentioned four places out of the Tahari and each sale should include the SOUTHERN TRADE ALLIANCE seal. Merchants of all gorean cities are hereby informed that Tahari Salt without the seal is considered as smuggling, with all due consequences as a result.

This decree will be effective as today.

may you always have water, may your water bags never be empty.

signed by the SOUTHERN TRADE ALLIANCE

If you see red or yellow salt sacks WITHOUT the coat of arms of the true Southern Trade Alliance and the coat of arms of one of these Oases mentioned above, please inform a merchant of the true STA immediately or Rarius Yuroki.

The true Southern Trade Alliance is a trade alliance of southern Gorean cities and oases only (and associates of the Vosk region) and has nothing to do with Turia. The STA is the biggest and most important trade alliance of southern Gor.

□

Full STA Members:

The Kasbah of the Guard of the Dunes
Oasis of Nine Wells
Oasis of the Sand Sleen
City of Tor
Ukunga Region - Land of the Family Kron
Asperiche
Tancred's Landing
Selnar auf Cos (GER)
Umland of Ra-Rir (GER)
Isle of Sulport (GER)

Privately owned Companies:

The Phoenix Trading Company
House of Yuroki (HoY) Companies

Associated members:

Tharna
Rive de Bois Trading Post (ES)

Pending members:

Oasis of Klima
Kasra
Tampica
Anango
Merchant's Point

MAGNA CARTA

The Citizens of the TRUE SOUTHERN TRADE ALLIANCE, in league to form a more perfect coalition, establish Justice, insure domestic Tranquility, provide for trade with safe passage, promote the general well-being, and secure the Blessings of the Priest Kings to ourselves and our Posterity, do prescribe and validate this:

We proclaim to work together towards trade support to unify the south against invaders seen from any entity especially from the North that disrupts our mutual trade investments within our Ports, Cities and Oases, for peace and prosperity and the protection of our trade routes.

This MAGNA CHARTA will be re-written soon. The NEW VOICE OF GOR will keep you informed.

15 HOUSE OY YUROKI COMPANIES

COIN BUSINESS

NEW COINS FOR RA-RIR

The council and the head merchant of Ra-Rir got new coins made by the House of Yuroki mint, they have been delivered some days ago. The House of Yuroki (HoY) bank branches of Tancred's Landing, Tharna and Tarnwald (temporarily closed) will accept and convert them 1:1.

FACTS

The HoY Companies are currently located in Tarnwald (Voltai region), Tancred's landing (Vosk region) and in Tharna. The HoY Companies are a member of the true Southern Trade Alliance.

REWARD - DEAD OR ALIVE

A messenger arrived at the HoY headquarters delivering this scroll, sealed and encrypted:

"On Monday night of this week a man with long dark hair, a small short beard around his jaw line and a patch of hair under his chin came to Olni and confronted, if that is a good word, the Ubar of Port Olni as he was leaving the small area after a spar match. The Ubar was talking to his Captain of the guards, Siri Emerald. We found out through his confession that he was from Port Salaria. He wants to kill Yuroki.

He confessed to using a lot of different weapons so I could not vouch for that..He is slender of body and dresses all in black...He usually has a Glaive on that looks like a Q-tip with spikes on the ends encrusting it. I have never seen this glaive and I watch weapons obsessively. It is quite unusual."

The House of Yuroki Companies will pay

TWENTY GOLD TARN

for this man DEAD OR ALIVE.

His name is unknown but the description is very accurate: □

SEEKING MERCENARIES, AGENTS AND MERCHANTS

The HoY Companies are currently located in Tarnwald (Voltai region), Tancred's landing (Vosk region/Saleria) and in Tharna. The HoY Companies are a member of the true Southern Trade Alliance.

The HoY Companies (Trading company and bank) is a privately owned company. It employs its own bankers, merchants and elite guards, all of the highest quality. More branches are under construction.

The House of Yuroki Companies (HoY) is looking to recruit Mercenaries. They will be used to escort Hoy caravans throughout Gor and protect the merchants.

Remuneration is by the 4 Hands ranging from 1 silver to 1 gold depending on the work required.

Merchants are also required to further the interests of the house of HoY remuneration is negotiable.

Agents in other cities are also required.

[OOO] We accept apprentices too or players who want to learn how to roleplay.

Ask Rarius Yuroki (Yuroki Uriza) for details

THE HOUSE OF HOY JOB OFFERS

BANKERS / COIN MERCHANTS REQUIRED

Applications are invited for the post of " Banker" and (coin) merchant in the below listed cities (these cities have a bank building but no banker)

SELNAR

RA-RIR

OASIS OF SAND SLEEN

PORT OF OLN

ISLE OF SULPORT

Duties will include

Normal banking duties

Keeping of records - ledger

Exchange of coins

checking of coins for quality

checking for rare coins

contracts for trade

Apprentices accepted too.
Applications to Rarius Yuroki

16 CURRENCY EXCHANGE RATES HOY BANK

The base unit of exchange rates are the coins of the city of Tharna.

NEW The HoY bank accepts and converts coins from Ra-Rir. (1:1)

The gold tarn disk of Ar is considered to be the standard by which other cities, such as Ko-Ro-Ba and Port Kar. set the value of their own coinage. It is worth, generally, 10 silver tarsks, but standardization is slight due to the shaving or splitting of the coin as well as faulty scales that contribute to the debasing of the coinage. (pg. 155, Rogue of Gor)

□

MISCELLANEOUS

17 POEM OF NEPHTIDES

Neph nods to himself, then stretches his back, cracking a few joints, and stands, bids the poets a formal Tal and walks to the middle of the room

with low voice My greetings into all directions of the winds, and to all who came to honour the artful word. I am Nephtides na Neidos

, master weaponsmith is my position within my caste, but I am the Winter Jarl on Arcadia, and miner there.

My poem for tonight

is...

The pulse of Gor!

makes a dramatic pause...falls quiet, lifting his hand to his ear, as if listening.. then asks with loud, carrying voice:

Do you hear it beating, dark and strong under the land?

Do you hear it's wardrum beats that make sweet dancers sing?

Can You hear hear them sing of honour where the homestones stand?

Did You ever march to it to make a foe's shield ring? -

Some close it out with walls and doors, some with a lock of steel,

Some fence the garden of their self off high to dwell alone

some wall their hearts off from its pounding, hoping not to feel

And even more hide under words than under wood and stone

We cannot walk but in its rhythm, clear and straight in pace

We cannot hear another sound that dominant and clean
We cannot dance but to its beat, or hunt or run or chase
Just listen, hear it in the wind, the blow of the baleen

The cries of Tarns, the roars of Larls, Tharlarions thunderstride
the clash of spears, the calls of men, the songs of peace and war
Just let them ring inside Your heart, and make your heart go wide
Now You hear it beating, friend: You hear the pulse of Gor.

N.N.N.

ADVERTISEMENT

VERR FJORD GOREAN BASIC TRAINING ACADEMY

(special note to experienced roleplayers of Verr Fjord and of any other group in Gor. We invite you to come to our Verr Fjord Basic Training Academy for storytime. It is a scheduled event for newcomers to hear experienced roleplayers speak of their role, their character, or their group. You are allowed to set up freebies in our academy, a notecard giver with landmark, laws and note to newcomers so they may decide for themselves once done with their basic training how they wish to participate in their own roleplay. Maybe they want GE or BTB or North or South or a certain character. We show them the options then they are guided by those that take the time to come share their experience and wisdom of Gor. This is a good recruiting tool especially since we take care of the basics of Gorean roleplay. Once finished with our Academy they may go with the group (including our own Verr Fjord fishing village) to more advanced training. Contact Samanya Seetan if you wish schedule an appointment to do a one hour storytime with the newcomers of Verr Fjord Basic Training Academy.)

Welcome to the Verr Fjord Training Academy. We are free of charge only accepting donations which are optional. If you can't donate lindens once you have benefited from our program and are ready for roleplay maybe you can give tours of our facilities or help recruit. We all try to contribute in what way we can to the life of the sim.

THE GOREAN RECRUITMENT CENTRE

As listed in the SL destination guide, on its Website and in World via the SL3 viewer
And Now on the "Tumbler" Loads of New people coming and looking for RP destinations

The Gorean Recruitment Centre (GRC) has, since its creation in 2009 , expanded on a regular basis. and this is due NOT to the wishes of the Owner, but because of the needs of the people who use it.

The GRC is now a Part of the ROLEPLAY CENTRE (RPC) but it retains its total Gorean Theme and is 100% separate from the RPC itself. they just share the same landing point. As the signs show. The GRC HALL is to the Right and through an Archway.

<http://slurl.com/secondlife/Hastings/95/161/1011>

Best Wishes
Astarte Hubbenfluff

LADY JJ'S ART GALLERY - CITY OF OLNİ

Welcome to my Art gallery. I have many sketches on view of people who you may recognize so please feel free to drop in any time you wish to look round. I am adding new ones all the time so keep visiting. For Olni residents I charge just ten coppers for a sketch of a single person. so why not have one done of yourself, your loved one or your slave. Or even all three as they make wonderful gifts. My gallery is in the square besides the bank building in Olni so please come along.

Lady JJ

<http://slurl.com/secondlife/Olni%20Shore/29/193/30>

GOREAN UNIVERSITY

The Gorean University
(previously Gorean Pleasure Silk University)
Educating Gor since 2008
Schedule of classes and events: <http://www.localendar.com/public/GPSUStaff>
<http://slurl.com/secondlife/Serendipity%20Falls/135/95/25>

GOREAN CAMPUS

<http://slurl.com/secondlife/Serena%20Aquarius/10/126/2>

- Classes

Monday Oct 28th - Olni classroom - Weekly
GLA Magistrate Course - Janette - 1 pm and 5 pm

Monday Oct 28th - Outdoor classroom - Weekly
Metal Workers Apprentice - Nephtides - 1 pm

Monday Oct 28th - Outdoor classroom - Weekly
Physicians of Gor Training - Kaiila Mahoney - 3 pm

Tuesday Oct 29th - Meet at the docks - Weekly

Guided Campus Tour - Dani - 12 noon

Tuesday Oct 29th - Campus Courtroom - Weekly
GLA Advocate Course - Janette - 1 pm and 5 pm

Tuesday Oct 29th - Outdoor classroom - Weekly
Medical Seminar - Foxxie Okina - 4: 30 pm

Tuesday Oct 29th - Gallery - Weekly
New to Gor - Krista - 6: 30 pm

Wednesday Oct 30th - Outdoor classroom - Weekly
RP and Emote Course - Nephtides - 12 noon

Wednesday Oct 30th - Outdoor classroom - Weekly
Basic Kajira (in Spanish) - Azhar - 1:30 pm

Wednesday Oct 30th - Arena - Monthly
Beginner's Dance - Raaja - 4 pm

Thursday Oct 31st - Campfire - Weekly
Reading Marauders of Gor - Alekk Baroque - 12 noon

Thursday Oct 31st - Outdoor classroom - Weekly
Leadership - Kaiila Mahoney - 5 pm

Thursday Oct 31st - Outdoor classroom - Weekly
Scribal Matters - Yoda Mactavish - 6:30 pm

Friday Nov 1st - Meet at the docks - Weekly
Guided Campus Tour - Krista - 12 noon

Friday Nov 1st - Outdoor classroom - Weekly
About the Kurii - Lord Primal - 3 pm

Friday Nov 1st - Outdoor classroom - Weekly
Wagon People - Fawna - 5 pm

Saturday Nov 2nd - Outdoor classroom - Weekly
How to Play Kaissa - Tikanni - 12 Noon

Sunday Nov 3rd - Arena
Dance Class Graduation - Rajaa - 11 am

Sunday Nov 3rd - Outdoor classroom - Weekly
Gorean Assistant Healers Course - Darwin - 4:30 pm

Monday Nov 4th - Campfire - Weekly
Panther Girls - Minx - 12 Noon

Monday Nov 4th - Outdoor classroom - Weekly
Metal Worker Apprentice - Nephtides - 1 pm

Monday Nov 4th - Olni classroom - Weekly
GLA Magistrate Course - Janette - 1 pm and 5 pm

Monday Nov 4th - Outdoor classroom - Weekly
Physicians of Gor Training - Kaiila Mahoney - 3 pm

Tuesday Nov 5th - Meet at the docks - Weekly
Guided Campus Tour - Dani - 12 noon

Tuesday Nov 5th - Campus Courtroom - Weekly
GLA Advocate Course - Janette - 1 pm and 5 pm

Tuesday Nov 5th - Outdoor classroom - Weekly
Medical Seminar - Foxxie Okina - 4: 30 pm

Tuesday Nov 5th - Gallery - Weekly
New to Gor - Krista - 6:30 pm

Wednesday Nov 6th - Outdoor classroom - Weekly
RP and Emote Course - Nephtides - 12 noon

Wednesday Nov 6th - Outdoor classroom - Weekly
Basic Kajira (in Spanish) - Azhar - 1:30 pm

Thursday Nov 7th - Campfire - Weekly
Reading Marauders of Gor - Alekk Baroque - 12 noon

Thursday Nov 7th - Outdoor classroom - Weekly
TBA - Carrie - 3 pm

Thursday Nov 7th - Outdoor classroom - Weekly
Leadership - Kaiila Mahoney - 5 pm

Thursday Nov 7th - Outdoor classroom - Weekly
Scribal Matters - Yoda Mactavish - 6:30 pm

Friday Nov 8th - Meet at the docks - Weekly
Guided Campus Tour - Krista - 12 noon

Friday Nov 8th - Outdoor classroom - Weekly
Wagon People - Fawna - 4:30 pm

Friday Nov 8th - Outdoor classroom - Weekly
TBA - Gorm - 6 pm

Saturday Nov 9th - Outdoor classroom - Weekly
How to Play Kaissa - Tikanni - 12 Noon

Sunday Nov 10th - Outdoor classroom - Weekly
Free Women of Gor - Juvana Grey - 9:30 am

Sunday Nov 10th - Outdoor classroom - Weekly
Gorean Assistant Healers Course - Darwin - 4:30 pm

- Events

Saturday Nov 2nd - Lounge - Bi-Weekly
OOC Film - Full Metal Jacket - 2 pm

Saturday Nov 2nd - Outdoor classroom - Monthly
Comedy & Poetry Show - Panner - 5 pm

Saturday Nov 9th - Arena - Occasional
Campus Dance Contest - 1 pm

Sunday Nov 10th - Q & Q Theatre
Quill and Quarrel - 2 pm

Saturday Nov 16th - Chapel - Occasional
Live Concert - Dainial - 2 pm

- Dance contests

Saturday November 9th - Arena - 1 pm
Saturday January 11th - Arena - 1 pm

GOREAN LEGAL ACADEMY (GLA)

<http://slurl.com/secondlife/Olni/127/8/507>

LEGAL COURSES

Magistrate & Advocate Courses
Lady Janette Inglewood

- GLA offers two main legal courses.
There is no charge and courses are open to both free and slaves.

GOREAN ADVOCATE COURSE

- eight, one hour classes.

It is based around RP trials. We focus on the law, courtroom procedure and tactics as we role-play a series of case studies.

Two further cases are covered as written work.

- graduation certificates for both your profile and for display
- graduates receive a Law School Advocates Ring

~ next course will begin in Mid September for 8 weeks
classes each Tuesday at:
1pm OR 5pm SLT

- To enroll in the Magistrate and/or Advocate course, please contact me, Janette Inglewood or my girl Krista (krista1k)
- info regarding GLA self study basic scribe course

SCRIBE DIPLOMA COURSE self-study (version 3, 2013) Lady Janette Inglewood

- The Scribe Diploma Course is a self study course requiring written answers and essays. Each assignment is submitted to the tutor for marking. This course can be done at the learner's own pace.

- Topics covered include: Caste, sub-Castes, Caste codes, first and second knowledge, language and the role of the Scribe. The course has been run for a long time now, with many excellent Scribes having completed it and it is also applicable for Scribe slaves.

- There is no charge for this course and graduation certificates for both your profile and for display, as well as special commemorative jewelery, are awarded upon successful completion.

- To commence this course, please contact me, Janette Inglewood or my girl Krista (krista1k).

SCHWERTAKADEMIE ZU ENKARA

Die Stadt EnKara sucht intessierte Spieler/ Spielerinnen mit/ohne Gorefahrung.

Unsere Gruppe ist klein, aber wir organisieren Feste und nehmen an IC Events und Turniere von anderen teil.

Wir glauben an die Pristerkönige, sind aber weder Norden noch Süden und nutzen als RP Unterstützung das G&S.

Es gibt kleine kostenfreie Zimmer als Wohnraum, Ausbildungsmöglichkeiten für Sklaven und

SKlavinnen in
der gut organisierten Sklavenschule. Freie können sich in der Kriegerakademie an den
Waffen und auch in anderen
Wissensbereichen ausbilden lassen, die heute nach der Sommerpause wiedereröffnet wird.

Uns ist es wichtig, daß neue Spieler ins Team passen, wo jeder Spieler sich zu Hause fühlt.
Es sollte Dir, genau wie uns, Freude machen, Dein Wissen zu teilen und anderen auf Ihrem
Weg zu helfen.
Hier lernt jeder von jedem.

Du findest uns auch im Internet unter: www.gegenerde-verbund.de
oder klick in unseren Blog: <http://www.dawnbringer.de/blog/>

Wenn Du, genau wie wir, daß Rollenspiel nicht nur als bierernste Sache siehst. zum Lachen
nicht in den Keller gehst
und Du Lernwille, Zeit und Einsatzbereitschaft hast..solltest Du uns OOC und IC kennen
lernen.

HaniBaal Mohr
Statthalter von En´Kara, der Stadt der 11 Türme

Die Akademie für Freie oeffnet nach Umbau wieder ihre Pforten.
Kurs- und Seminarplan, sowie Einschreibung ab dem 06.Okt.2013 in EnKara.
Die Veranstaltungen finden soweit moeglich IC statt und legen neben dem Kampf auch viel
Wert auf Bildung.
Ansprechpartner bei Fragen rund um die Akademie: HaniBaal Mohr.

<http://slurl.com/secondlife/fellglanz/246/55/24>

ROLEPLAY

19 ADVANCED PARAGRAPH ROLEPLAY

Paragraph role play (rp) is roleplay at its very best. You don't just "say" something. You
"emote" it, describe yourself as you say it. I find that Gor's villains especially like to emote this
way. And I find it much more satisfying. (A little bit difficult for people who are not native
English speakers - I am not...)

For instance, let's say I want to tell someone the Ubar has been captured. Here are two
versions of that.

Version One:

Fenix Artful runs up to the warrior. "They've taken him, they've taken the Ubar!"

Version Two, paragraph style:

Fenix Artful, her dress in disarray, smudges on her face that is wide-eyed with fear and anger,
runs up to the warrior. She's out of breath, and stops, unable to speak at first, bending to put
one hand on her knee and the other gripping her waist, as she tries to catch a breath. Her run

from the forest edge has left her frustrated at being winded. She looks up through a matt of tangled red hair, and hoarsly spits out the words of what has happened to her FC, now far away no doubt, "They've taken him, they've taken the Ubar!"

Now version one is quick, and sometimes quick is preferred. Certainly if there a hope of this warrior saving the Ubar. But we're assuming its a done deal, he's off the sim. And she's just looking to tell the story. She does in version one, but it leaves all kinds of questions...is she hurt?, was she involved in the kidnapping or just telling him something someone told her? Is she upset about this? Glad? Which Ubar is it? Hers or someone else's? Where has she come from? And so on...

It takes a bit of getting used to, but anyone can do it. Just ask yourself, what do I look like? What is my attitude? You don't have to write War and Peace, but take some time to let others know you better through more descriptive rp.

Here is an example (Merchant's Point - Tavern of Bound Will)

(...) [16:18] Aesa [Silent Memo] moved with the urging of his hands, her body pressed and bent over the counter, feet shifting apart as his urgency made her breathless. She whimpered, as if the sound would encourage him to hurry, a low moan given at the initial delicious sensation of his filling her. There was no way she'd be fighting his movements and as soon as he started to drive...she pushed right back and met each relentless thrust with her own drop of hips, only able to pant right at the moment with that hand wrapped about her throat. She felt her feet shuffle slightly, trying to get better footing while her body heated and she rocked back to him eagerly, his cock now easily coated and slick as it repeatedly buried itself.

[16:21] Anarch of Tarnwald [Anarch Allegiere] didn't need long until he finally felt himself satisfied and discharge into the slave-girl. A few hard last thrusts were given as he exasperatedly breathed and pulled out. He had used her swiftly, urgently and hard and just as hard his hand soon slapped on the counter: "Come more paga, beast!" – The man seemed to have little quarrels with how hastily he just had taken the slave and to keep her treated as a slave. He had a slight grin across his lips though, a grin of satisfaction after the sex and even though she might've just felt him spill himself into her he was still staring at her with much hunger, as was evident by how he let the back of his fingers stroke over the girl's skin before she could turn to get his cup of paga: "Who rules this village?" – he then asked as he straightened his tunic.

[16:29] Aesa [Silent Memo] might have gritted her teeth as he came and she was just about ready to herself. As he pulled from her, she was left trembling, panting while her need surged rampantly through her. It was enough for her to lean into the touch of his fingers, his question left for the moment as she begged him "Master, please finish me..." her hands shook so badly that she wasn't sure if his paga would make it into the bowl if she even tried right now. IT was either that, or she was allowed time to struggle with her need and calm down, but her eyes pleaded with him, her body writhing against the counter as if there was an itch she just couldn't get scratched on her own.

[16:34] Anarch of Tarnwald [Anarch Allegiere] laughed loudly at the slave-girl's plead and honestly, he had traveled for a long time and had not felt flesh for a long time. The mere sight

of seeing her beg and remain in position was enough to arouse him a second time, never before, that he could remember, he had so soon felt himself recovered only to mount a woman again. He stroked his hand over the thigh as he made her spread her legs a bit before he positioned himself behind her again and penetrated her a second time. He was somewhat surprised that he was hard and eager again so soon and only a moment later they were again in the same obscene pose as they were before. The large Warrior raping her relentlessly as he made her plump breasts drag over the counter, rocking her back and forth. He knew that this time though, he would not be satisfied as swiftly as the first time. Sweat started to drop from his forehead as he used all the force he could muster to ram this slut hard from behind, the wood of the counter was probably about to leave some bruises on the front of her thighs in the brutal manner which he fucked her. But it was obvious he was tired, he nearly laid on top of her from behind, but he was fond of such closeness and the warmth of female bodies. His mouth soon kissing the edge of her lips again as he kept riding her and pulling her back over his hard cock. (...)

20 UNEXPLORED GOR

Newest: I added the rowboats Dimya & I made. There will be three of them, one to each ship, 6 seats per boat. Steering is the person seated on the aft seat.

All three ships have a ladder for access from the waterline. The water is scripted with primswim, get the Swimmer 2.04 to have full realism, from marketplace. wearing it, you can virtually fall into the water and swim to any of the ships and directly sit on the ladder to climb up.

We will start play on saturday/sunday, this weekend. At 12:30 pm SLT every day, we start the scene. The whole rp stretches over a full gorean year, meaning 3 months RL timespan. Note that it's not expected to come every day, and the story will be designed so all get their parts.. but we do expect you get involved, read the news we send out, and bring your character in as often as possible. ALL roles will be needed that we have.

The setup: Chapter One is the sail from Arcadia to the Scimitar Archipelago. The at-sea-scenery is set up already.

KNOWLEDGE

22 THE SALT OF GOR; THEIR VALUES; COLORS AND LOCATIONS (Version 2.0)

The red salt of Kasra, so called from its port of embarkation, was famed on Gor.
Tribesmen of Gor Book 10 Page 20

Most salt at Klima is white, but certain of the mines deliver red salt, red from ferrous oxide in its composition, which is called the Red Salt of Kasra.
Tribesmen of Gor - Page 238

Salt, incidentally, is obtained by the men of Torvaldsland, most commonly, from seawater or the burning of seaweed. It is also, however, a trade commodity, and is sometimes taken in raids. The red and yellow salts of the south, some of which I saw on the tables, are not domestic to Torvaldsland.

Marauders of Gor, pp 186-187

Gor has three colors of Salt. They are Red, Yellow, and White.

How many colors of Salt do we have "on Earth"? There are three colors of salt, Red, Yellow, and White. The fourth is a mix of pumice & white salt (black salt).

Red Salt, or Kala Namak, is won from salt mines located in the Himalayan Mountains, but also from salt mines in the United States. Kala Namak is commonly used in Asian countries and is necessary for much of Indian and Pakistani cuisine.

Yellow Salt is more common. However, its main source is also in the Himalayan Mountains. It is normally called Himalayan salt.

Both Red & Yellow salts are natural rock salts. The red & yellow color does come from minute amounts of Iron in the salt. They are natural volcanic halite. However, ferrous oxide would not turn salt red nor yellow, but rather black. Red salt (sodium sulfate) has traces of iron sulfide, and hydrogen sulfide. While yellow salt has no hydrogen sulfide, and lesser amounts of iron sulfide.

White salt is simply pure sodium sulfate, and can be purified from rock salt, or won from seawater. White salt is the most common salt around, and can be found anywhere there is or was a salt sea.

Yellow salt has no, or little, advantage over white salt. Its value is the same as white salt. However, red salt, Kala Namak, is different, and has both medical & cuisine values above that of regular salt. (Red salt is actually a purple/black color in rock form, and once ground has a pink color. Yellow salt when ground has a dull white color.)

There is also a fourth type of salt, which is actually only white salt contaminated. This is medical salt. (Think Dead Sea salt.) Such salts are usually low on sodium chloride (salt) while having higher values in Chloride, Bromide, Magnesium, Calcium, Potassium, Silicon dioxide, Calcium oxide, Aluminium oxide, Magnesium oxide, Sodium oxide, Sulfur trioxide, and Phosphorus pentoxide. While Sea Salt is usually 85% pure sodium chloride, such salt can have a low 2.4% actual sodium chloride content.

It would be ill-advised to use such a salt for consumption. They should be used for medical purposes only, and that usually externally in the form of bath salts, and in creams, or soaps.

Medical salt can be effective in balneotherapy of rheumatoid arthritis, psoriatic arthritis, and osteoarthritis. The minerals are absorbed while soaking, stimulating blood circulation. They can also be used in the treatment of Psoriasis, skin aging, and can relieve allergic reactions by cleansing and detoxifying.

Where on Gor do these salts come from?

- White salt can be found anywhere there is seawater & one can make a salt-pond to evaporate the water. In some sedimentary rock can be found salt-licks. Seldom are these salt-licks large enough to harvest any greater amount of salt from. A single person, village, or family might be lucky enough to distill their salt needs from such though...
- Red & Yellow salt comes from the Tahari. Like Blackwine only coming from Thentis, silver from Tharna, Red & Yellow Salt can only come from the mines of eastern Tahari.
- Medical salt needs an environment similar to the Dead Sea in Israel. (The natural salt deposits of the Salt lake area in Utah do not contain sufficient contaminants.) That exists only in the Tahari. Thus the export of such salt is a Tahari only domain.

Beware of what you buy:

Any salt can be colored to almost any color by adding in food coloring to the salt. There are quite a few quotes in the novels to this being done. Turian feasts usually had multiple colorings of salt. Each color used for a certain dish.

Proofing such salt can be done by dropping some in a glass of water. Colored salt will change the color of the water. Red salt will not.

Kala Namak's Advantages:

Culinary Use

There are a number of kala namak uses and therefore it is one of the main ingredients of Indian cooking. Here are some of them:

- Adds tanginess – One of the kala namak uses is that this mineral salt helps in imparting a tangy flavor to the dishes and thus, makes them more delectable. Kala namak is often used for making chats, chutney and raitas.
- Lends egg like flavor – The salt when added to vegan dishes lends egg like flavor and thus is used by many chefs for making vegan dishes.
- Salad dressing – Kala namak, along with cilantro and lemon, makes delicious dressing for fruit and vegetable salads.
- Common ingredient – Kala namak is commonly used as an ingredient for mango smoothies and buttermilk recipes.
- Grilling and seasoning – The salt is also used for grilling and seasoning purposes.
- Rimming cocktail glasses – Fine black salt is often used for rimming the cocktail glasses.

Health Benefits

Besides being used for cooking, the salt is also popular due to its numerous health benefits. Here are some of them:

- Aids in digestion – In Ayurvedic medicine, kala namak is often recommended to people suffering from digestion problems. The salt is considered beneficial in reducing bloating and flatulence.
- Low sodium content – The low sodium content of kala namak makes it useful for the people who follow low-salt diet or are suffering from high blood pressure.
- Gives relief from heartburn – Kala namak is considered to be effective in reducing

heartburns. It works as a cooling spice and works well with yogurt.

- Anti microbial – Kala namak is anti-microbial and is also used for bathing products.
- Relief in gastric problems – Kala namak provides relief from constipation and other gastric troubles.
- Helps in eradicating toxins - If consumed regularly, the salt is beneficial in getting rid of toxins from the body.
- Works on tumors – Recent studies have shown that the salt is also effective in treatment of tumors.

Modern Values of Salts:

Salt is sold in bulk in various grades.

- Mill Salt from Mines: (Includes yellow & white) \$0.78 per lb.
- Sea Salt: \$0.78 per lb.
- Kala Namak: \$2.75 per lb.

However, the price of salt through the ages has differed greatly from our modern day pricing. At times, salt was a greater cause of wars than religion. Depending on the location & time, salt's price could be anything from worth its weight in gold to, "glad to get rid of it."

In Roman times (301 AD), a common laborer earned 7,625 Denarii communes (copper coins) per year, or 25 per day. Salt cost was 100 Denarii communes for one modius bag of salt. So, in other words, a 4lb sack of salt was priced at \$22.89.

In the Dark Ages, salt prices went up 14 times higher than it was during Roman times. A 4lb sack of salt in England of 800AD would cost then \$320.46. In comparison, 4lbs of gold would equal \$101,978.56. Still, salt, any salt, was so costly, that later, it was stored in the Tower of London. (Medieval salt came mainly from Poland. In the Middle Ages, people thought sea salt was not healthy, but only mined salt was eatable.)

I personally, would suggest using the 800AD pricing for Gor, unless someone finds quotes otherwise. That would therefore mean retail prices of: (All Gorean coins in the Tharna system.)

Quarter-Stone Fine-Ground and/or Rock Salt: (1 lb.)

- White & Yellow Salt: (\$80.12 per lb.) Two Silver Tarns, 1 Silver Half-piece, 1 Silver Eight-piece, 3 Copper Tarns, 1 Copper Half-piece, 1 Copper Eight-piece per Gorean Quarter-stone.
- Kala Namak - Red Salt: (\$282.47 per lb.) Eight Silver Tarns, 1 Silver Half-piece, 2 Copper Tarns per Gorean Quarter-stone. (Roughly 3.5 times the value of white & yellow salt.)

Two-Stone Fine-Ground and/or Rock Salt: (8 lbs.)

- White & Yellow Salt: (\$640.96) 18 Silver Tarns, 1 Silver Tarsk, 26 Copper Tarns, 1 Copper Tarsk.
- Kala Namak - Red Salt: (\$2,259.76) 1 Gold, 14 Silver Tarns, 1 Silver Tarsk, 1 Silver Half-piece, 1 Silver Quarter-piece, 1 Silver Eight-piece, 2 Copper Tarns, 1 Copper Tarsk, 1 Copper Half-piece.

One-Weight Fine-Ground and/or Rock Salt: (40 lbs.)

- White & Yellow Salt: (\$3,204.80) 1 Gold, 42 Silver Tarns, 1 Silver Tarsk, 1 Silver Quarter-piece, 1 Copper Tarsk.
- Kala Namak - Red Salt: (\$11,298.80) 6 Gold, 23 Silver Tarns, 1 Silver Tarks, 1 Silver Quarter-piece, 1 Copper Tarsk, 1 Copper Half-piece.

These would be of course Retail prices for the larger Vosk River region, and not wholesale, nor prices for Torvaldsland. In Torvaldsland, white salt from local sources could even be cheaper, however Kala Namak would be around twice to three times as high. In the Tahari, Kala Namak (red salt) could be just 1.5 times the value of White & Yellow. While white or yellow could be worth only half its Vosk value. Depending on distance to source, and state of raw salt (block or refined) wholesale price could be as low as one-quarter of the retail price.

Sahiela Lavendel
Tatrix of Tharna

23 PLAYING WITH THE VIEWER'S FEATURES

Did you ever try to change the weather? Here is some sophisticated option (Example: Cool Viewer):

World | Enironment Settings | Advanced Sky Editor | Sky Preset: [change to "Foggy" or "Blizzard" for example]

ONLINISM OF THE WEEK

HURT FEELINGS REPORT

credits: Stefanie Lefevre, Solitary GM RP - Diosa, Touch of Decadance

Hurt Feelings Report

date: _____

Time of Hurtfulness _____

- A. Which ear were words of hurtfulness spoken into: LEFT/RIGHT/BOTH
- B. Is there permanent feeling damage : YES/NO
- C. Did you require a Tissue for the tears: YES/NO

Reasons for filing this Report (please circle)

1. I am thin skinned
2. I am a pussy
3. I have woman like hormones
4. I am queer
5. I am a little bitch

6. I am a cry baby
7. I want my mommy
8. My butt is easliy hurt
9. All of the above

Name of the offending bully _____

WE, here at Linden Labs, take hurt feelings very seriously. If you don't have a mommy that can give you a hug and make it all better, please let us know so that we can provide you with a surrogate. If you need them, diapers, a pacifier and a blanky can also be supplied.

Name of little sissy filing the report : _____

Girly man Signature: _____

Real man signature: _____
(person being accused)

KNOWN GOREAN NEWSPAPERS (OVERVIEW / ONLY INWORLD)

THE NEW VOICE OF GOR (Gor wide)

Editor and Publisher: Rarius Yuroki (Yuroki Uriza), merchant of Tarnwald

Accountant: Wendie, scribe of HoY (Wendie Lemon)

Correspondent in Olni: Teal Razor, Slave of Siri Emerald Jr.

OLNI GAZETTE

Editor: Janette Inglewood

THE GENESIAN GAZETTE

Editor: Sophia Farella

THE VIGO TIMES

Editor: Alphil Darkfire

THARNA NEW TIMES SCROLL

KaTrina Velde, Editor

THE TURIAN GAZETTE

Editor: unknown

ARCADIAN MESSENGER

Editor: Nephtides Resident

THE RORUS CHRONICLE™

Editors-in-Chief: Tala Winterwolf

THE GAMES OF GOR NEWSLETTER

produced by the Kaissa Guild of Gor

Editor: shani (littleredhead Resident), slave of Master Jonathan Crane, Sword of Ko-Ro-Ba

ABOUT THE NEW VOICE OF GOR

(OOC) FREQUENTLY ASKED QUESTION

Is the NEW VOICE OF GOR OOC or IC?

This newspaper is available IN CHARACTER at message boards in several cities. But it has OOC parts and IC parts which can be identified although many people mix both. We try to keep the two separate. But if you start a storyline based on an IC article of the NEW VOICE OF GOR it would be useful for a moderator to have a log where you have read the message ICly.

The NEW VOICE OF GOR can be true or false, propaganda or journalism like on earth. There is no freedom of the press on Gor. Why let the truth get in the way of a good story?!

"Goreans were not always fooled by posts on boards.
Those who control the public boards, it is said, control the city.
But I was not sure of this.
Goreans are not stupid.
It is difficult to fool them more than once. They tend to remember."
(Magicians of Gor)

Why is "publicare et propagare" the motto of the NEW VOICE OF GOR?

You all know that Goreans use message boards to spread news, announcements and gossip. Such are found at various points in Ar, such as the vicinity of squares and plazas, near markets, and on major streets and avenues.

Books are rare on Gor and expensive. Paper is the essential trade good of the Rencers and they sell their wares on both the eastern and western edges of the Delta of the Vosk river. The NEW VOICE OF GOR is a collection of rence paper scrolls but the editor paid some message boards too to spread the newspaper. Gorean Public Boards sometimes made people angry. Those who control the public boards, it is said, control the city.

We took our motto from the Acta Diurna [latin: Daily Acts sometimes translated as Daily Public Records] on earth. The Acta Diurna were daily official notices in ancient Rome, a sort of daily gazette. They were carved on stone or metal and presented in message boards in public places like the Forum of Rome.

Acta Diurna introduced the expression "publicare et propagare", which means "make public and propagate". This expression was set in the end of the texts and proclaimed a release to both Roman citizens and non-citizens.

THE NEW VOICE OF GOR is available:

for members of the group Cartographers and Explorers of Gor
for members of the group Raid Messenger of Gor
for members of the group BTB Goreans
for members of the group Alliance of Valkyrie Panthers
for members of the group Gorean Information and Notices
for members of the group Goreanische Freie Presse

Available in character:

Amhas Cairn (entry point): <http://slurl.com/secondlife/Amhas%20Cairn/134/138/1001>

City Port of Olni (gate house) <http://slurl.com/secondlife/Olni/127/8/507>

Voltai Viktel (library) <http://slurl.com/secondlife/Voltai%20Viktel/114/138/1003>

Tharna (skybox) <http://slurl.com/secondlife/Tharna/40/108/4044>

New Tancred's Landing (HoY warehouse) <http://slurl.com/secondlife/Tancreds%20Landing/126/185/23>

Physician School - The City of Koo Vidrew (docks) <http://slurl.com/secondlife/Hunters%20XIII/14/152/22>

Tampica Woods (library) <http://slurl.com/secondlife/Rheannon/196/22/33>

Available OOC:

Gorean campus (Library) <http://maps.secondlife.com/secondlife/Serena%20Aquarius/68/37/25>

Gor Hub: <http://maps.secondlife.com/secondlife/0%200%20Acajou/54/85/43>

The RPC - GRC Sim Info Centre <http://slurl.com/secondlife/Hastings/95/161/1011>

If you want to have a dispenser of the NEW VOICE OF GOR (6 prims, not transfer) on your sim, please contact Yuroki Uriza

The NEW VOICE OF GOR <http://www.gorean-forums.com/>