

# THE NEW VOICE OF GOR - WEEKLY GOR WIDE NEWSPAPER

PUBLICARE ET PROPAGARE!

Fourth volume, issue No. 165

(short online version without pictures, attached notecards or landmarks)

Second day of the third Hand of the month of En'Var (The First Resting) 10165 Contasta Ar

Based in Tancred's Landing

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Note: The management accepts no responsibility for views expressed herein.

The proprietors reserves the right to edit articles submitted.

Any news, articles, poems, gossip, schedules, paintings, jokes you have, please send them to the editor. You are looking for a free companion, a slave, an assassin? Advertisements are very welcome.

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## 02 EDITORIAL

# A warm welcome to the pages of the 165th issue of the NEW VOICE OF GOR !

The NEW VOICE OF GOR is a weekly Gorean newspaper since 2011.

Forerunners were the "Vonda Voice" (since 03-26-2009, issues 1-56, editor Verona Lorgsval), the "Voice of Gor" (since 07-14-2010, issues 1-133, editor Verona Lorgsval), the landa Times (since 2011, issues 1-71, editor Rarius Yuroki [Yuroki Uriza])

Just a reminder [June 2009, five (!) years ago, written by Verona Lorgsval] :

"The paper is coming to Vonda. Lady Verona Lorgsval is starting up Vonda's Voice a paper by and for the people of Vonda, and would like your help with it. Yes, even if you are not some nerdy looking blue clad member of Vonda you can help with the paper.

News articles: the roleplay that happened in vonda. Including births, collarings, judgements, raids, panther attacks. Also here we publish things of note in other cities. International news of diplomacy. Who is attacking who and why. Maybe publish the strategic weaknesses of other cities we are not friendly with.

gossip: Just that, who is sleeping with who. Who is pregnant, whispers intrigue, just make sure ooc that everyone is cool with it. Any gossip before i print i will contact both parties involved to see if it is ok with them. This is used as hooks for rp. but once it is out there it is out there.

Op-ed pieces. this is a chance for you to write your opinion of something or a perspective of something. what does it mean to be a warrior? A green? a free woman, kajira kajirus. you chance to write your own column. contact me if you have an idea.

classes and tips: the schedule of vondas classes, and transcripts from all of the classes taught at vondas schools for the previous week. also small lessons or ideas from individuals an opportunity to expand on what was taught in classes. Also a place to put noteworthy classes and schools from other sims. Experts give us your knowledge.

if there is anyone that wishes to be a reporter for the paper and work on it as part of their duties in vonda as a member of the staff let me know. I have assignments for you that i am unable to do due to a poor internet connection or the fact i am a free woman. i doubt very seriously i can ever be a war correspondent.

Let me know what you would like to see in your paper and write to me in im's and we will get it done."

So let us continue!

Rarius Yuroki, editor of the NEW VOICE OF GOR

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## [OOC] THE FUTURE OF SECONDLIFE

# Second Life: Third Party Viewer meeting (20 June 2014) + Ebbe Linden visit  
<http://www.youtube.com/watch?v=7S-hoXupxXw&feature=youtu.be> (Youtube)

# Living in a Modemworld - Thought on Virtual Living: SL projects update: week 25/3: server and TPV meeting  
<http://modemworld.wordpress.com/2014/06/23/sl-projects-update-week-253-server-and-tpv-meeting/>

Ebbe confirms: "we're working on a 'next generation' platform" (with audio)  
<http://modemworld.wordpress.com/2014/06/21/ebbe-confirms-were-working-on-a-next-generation-platform-with-audio/>

Ebbe Linden (Ebbe Altberg, the current CEO at the Lab): "My comment about also investing in virtual worlds is correct. As you know I don't like to detail things until we are close to something actionable, but we absolutely are investing in the large virtual world space which I think will make Second Life users, business owners and developers very happy.... but its a ways off".

# Conclusio:

It is not going to replace Second Life per se, but will initially run in parallel to it. Second Life is still a viable product with a strong revenue stream. How long the two run in parallel and whether or not one or the other will eventually be closed down depends on a lot of variables, not the least of which will be the volume of users and the success of both in terms of continued revenue generation.

It does not mean the Lab are stopping work on Second Life developments and enhancements – although it does mean that some projects (such as the introduction of a new scripting language or a complete overhaul of the avatar) are unlikely to go ahead within Second Life

# Ebbe: hiring 40-50 new staff, new platform to launch in 2016  
<http://modemworld.wordpress.com/2014/06/24/ebbe-hiring-40-50-new-staff-new-platform-to-launch-in-2016/>

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## ALL OVER GOR

03 [NEW VOICE OF GOR EXCLUSIVE) ALLIANCE TREATIES LEAKED!

by Anomymous [with compliments of the House of Yuroki Intelligence Agency]

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## GOREAN CITIES

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04 PORT OF OLN I

# THE SLAVE'S CORNER ~ A Satiric View of Life on Gor

By Teal Razor slave of Siri Emerald Jr Port Olni Scarlet

UNEASY LIES THE HEAD THAT WEARS THE CROWN - Slavery Revisited

By Teal Razor

My Master, being the Gorean male that he is, studies the scrolls of Gor's historian, Master John Norman. I am commanded by him to study those same scrolls. My Master actually, should have been born into the Magistrates caste since he has an exacting air about him. He is, though, a brave warrior who has sent many enemies to their deaths. Woe to this slave when she does not please her Master. He will come down on my "little pipe dream" that I am lost in and wake me the hell up.

So I study the scrolls. And as I do, I am flooded with some misgivings about my "career" as a slave. The Historian lays it on the line for me. I am an animal. I am a creature without rights whose total objective in life is to work and serve the free pleasingly. This is a sobering fact for me as it most likely has been for other slaves.

Animals are bought and sold everyday. It seems that not one of these animals, who are bought and sold, have stood up and said that they refused to be sold.

Goreans are fond of naming their livestock. And so when they acquire the slave of another, who may come with the name of, let us say, "Rina", the next owner changes the name of the animal to suit his ear. He may call the beast, "Bina" or "Gertrude", it matters not and the slut must speak her new name when asked for it.

Slaves are given away as gifts on many occasions. When a slave is put on the auction block, she finds out very quickly that she is a performing animal. She is prodded into positions that only my physician on Earth would be privy to. Yet, there can be no embarrassment. The slave must exhibit well to fetch a high price. Goreans, who sell other types of livestock, make sure to brush the burrs out of the hair of their beasts to make them more appealing to a prospective buyer. But alas, some slaves are delivered to the auction block "en deshabille" and their prices can plummet.

But, back to the fact that slaves can be given away as gifts. Many people feel most generous around Se'Var or the winter solstice. I am not sure why that is but, I see a lot of gift giving during this period of the calendar than at any other time. At the solstice, when I am serving in the commons, I will notice the disappearance of slaves that I have been accustomed to serving alongside. It could be that they were given as gifts to their Master or Mistresses friend. I also witness. In that same commons, slaves who suddenly appear with another name. As disconcerting as that is, that same slave will scowl at you when you try to call her the old name. I would really hate to be given away as a gift to someone. And, it is a possibility. A factoid that my Master makes sure I am cognizant of.

I look back on this scroll, and though I have only written a small sample about the concept of slavery. What I already know about slavery gave me cause to pause in the commons the other day. There was a very pleasant, if somewhat preoccupied, Master sitting at a table. He was accompanied by two kajira. The three of them sat in silence. I wondered if the Master required me since there was no other slave in the commons at the time.

I approached the Master to ask if he needed service. His kajira both sneered at me. The Master thanked me and indicated that the sluts at his feet would see to his needs.

And so I arose and went back to sweeping. As I passed them, one of his slaves hissed at me. What she said made the hair stand up on the back of my neck. I then looked at the pair of them with different eyes. Instead of two silk clad kajira, there appeared, in my mind's eye, two "wannabe" free women dressed in royal purple. On their craniums they wore crowns imbedded with semiprecious stones. I had to shake my head so that my vision returned to what was reality. I went back to my sweeping.

I have this really nice broom and I like to use it. Sometimes, when no one is around, I practice wielding it as a weapon. Thank goodness, slaves are allowed to beat back the enemy. Although, all we can use are rolling pins, brooms and pans. No range weapons. The Ubara calls my janitorial equipment, the "broom of doom". That has a nice ring to it.

I have been researching the Historian's scrolls for any mention of slaves wearing silks before dusk. So far I have not found any prohibition on the matter. But, it should be a law. I'm just sayin'.

## # [SCHEDULE] FESTIVAL OF STEEL

Tal Warriors of Gor!

The city of Olni is proud to announce:

**THE FESTIVAL OF STEEL!**

July 5, 2014

4 PM SLT

This is an IC event, that will consist of a two part sword tournament. So sharpen your steel, dress your slaves in their finest attire and pull out the finery in your home that hasn't seen use since the honeymoon phase of your companionship wore off.

To the victors! Gold, honor and trophies!

To the fallen! Being fed to the hungry pawing hands of sweat sheened slaves, their need to serve afire from the conflict of men they have witnessed.

Top three will be awarded prizes to be determined

After the three best component of the tournament, first and second place will select lieutenants from the bodies they climbed over to reach the top, and a 3v3 melee will commence. this portion has it's own purse, which will be divided amongst the winning team.

OR

As an alternative, depending on time available, a Grand Melee for all comers with the prize going to the Last Man Standing.

Once all of the blood, sweat, tears and cries of triumph have subsided Join Olni in celebrating the courage and heart of those that competed in a feast that will allow one to toast their victory, or eat away their feelings of defeat.

Again. IC event. but open to all. there will be Peace in Olni for this time. Break the peace, and then we might have some issues, but for the most part I think we'll all be fine. Arena mode WILL be used, as the contest is not to the death. Proudly brought to you by those that keep Olni running.

As this is an IC event there will be a limited window for late arrivals, as we'll not be waiting for a long period of time to start the tournaments. Late comers may still be selected for the 3v3 group melee.

# [SCHEDULE] CAPTURE THE FLAG  
every thursday at 5:00 pm

Contact: Lucy Bronet

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05 THE SOARING HERLIT [SCHEDULE]

A CLASH OF STEEL

2nd Wednesday of earch month

Prizes to be announced at tournament time

Held in Association with Gorean Tournament Guild

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## 06 VERR FJORD MERCHANT WELCOME AND ESSENTIAL INFO

VERR FJORD is a small town on the Thassa coast 400 pasangs south of Torvaldsland on the planet Gor.

(( BTB SOUTHERN STYLE --- Laws, OOC rules, etc are available upon arrival from the scroll dispenser. ))

The town was founded by Lyndal Homewood many years ago (Dec `07) and is still home to many of his children, grandchildren, greats and cousins.

Theirs is not the only family whose home is here. Perhaps yours will find it to be the home stone you have been seeking?

The town started as a fishing village but is now an open trade port under Merchant Law.

The CASTE COUNCIL chooses an Administrator and affirms the Caste Leadership.

The High castes, including the Merchant caste run the town, choose their own leaders.

Caste Leader assign the roles within each caste based on experience and merit.

We use coins issued by our local Bank (prim coins).

See the BANK if you have no coin for a ONE TIME grant of a few copper to tide you over.

The Bank will also provide coin EXCHANGE for foreign cities.

Take a job to earn more coins.

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## 07 CITY OF AGRHI SCHEDULE]

City of Agrhi Sword Tournament

Monday Nights @ 7pm SL

Sign-up begins @ 630pm SL

L\$6000 purse

L\$2500 - First Place

L\$1500 - Second Place

L\$1000 - Third Place

L\$1000 - Last man standing Battle Royale

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## ## RARE DIALECTS OF GOR

### 09 WANDERMARKT

Neuer Markt Termin 17.7.2014

Der Wandermarkt zieht nach Jorts Faehre, Info kommt wie immer vom Betreiber selbst.

Be well und sichere Wege  
Hadrian Troncon

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## TRADE

10 TRUE SOUTHERN TRADE ALLIANCE (STA)

# Southern Trade Alliance members:

# MAGNA CARTA

revived by Saran, The Kasbah of the Guard of the dunes

We vow to to promote Justice, ensure domestic tranquility, provide for trade with safety of passage, promote the general well-being, and secure the Blessings of the Priest Kings upon the members of this Alliance.

This Southern Trade Alliance was forged for the lands and sands to band together, build trade, and unify the southern lands of Gor. The Alliance encourages mutual trade investments between the member's ports, cities, caravans and oasis. All transactions will be withheld to the highest regard. Any disagreements shall be brought to the attentions of the Southern Trade Alliance, to be worked out by it's members. Merchant caste law will be followed, due to the expanse land territories and mobility of the caravan's.

# DECLARATION OF THE TRUE SOUTHERN TRADE ALLIANCE

Declared and confirmed by the high assembly of STA members

Second day of the Third Hand of the month of Se'Kara ( The Second Turning) 10164  
Contasta Ar

To: All Gorean Merchants

Concerning: Tahari Salt decree by the SOUTHERN TRADE ALLIANCE endorsed by the Salt Ubar ibn Saran

CC: True SOUTHERN TRADE ALLIANCE members

In order to guarantee the fine quality of Tahari Salt (@ TS Trademark), only the following oases and cities of the Tahari are allowed to have their salt trademarked as Tahari Salt (in alphabetical order):

- 1 Kasbah of the Guard of the Dunes
- 2 Oasis of Nine Wells
- 3 Oasis of Sand Sleen
- 4 City of Tor
5. Kasra at the Fayheen river



## 6. Oasis of Klima

The true SOUTHERN TRADE ALLIANCE will control the salt trade of all Tahari Salt (@ TS Trademark). Only members of the SOUTHERN TRADE ALLIANCE (STA) are allowed to sell the salt of the above mentioned four places out of the Tahari and each sale should include the SOUTHERN TRADE ALLIANCE seal. Merchants of all Gorean cities are hereby informed that Tahari Salt without the seal is considered as smuggling, with all due consequences as a result.

This decree will be effective as today.

may you always have water, may your water bags never be empty.

signed by the SOUTHERN TRADE ALLIANCE

If you see red or yellow salt sacks WITHOUT the coat of arms of the true Southern Trade Alliance and the coat of arms of one of these Oases mentioned above, please inform a merchant of the true STA immediately or Rarius Yuroki.

# The true Southern Trade Alliance is a trade alliance of southern Gorean cities and oases only and has nothing to do with Turia. The STA is the biggest and most important trade alliance of southern Gor.

## 11 HOUSE OY YUROKI COMPANIES

### # FACTS

The HoY Companies are currently located in ancred's landing (Vosk region) and in Tharna. The HoY Companies are a member of the true Southern Trade Alliance.

### # THE HOUSE OF HOY JOB OFFERS

#### BANKERS / COIN MERCHANTS REQUIRED

Applications are invited for the post of "Banker" and (coin) merchant in the below listed cities (these cities have a bank building but no banker, the banker must be citizen of that city)

OASIS OF SAND SLEEN  
PORT OF OLN  
KASRA/FAYHEEN  
CITY OF JASMINE

Duties will include  
Normal banking duties  
Keeping of records - ledger

Exchange of coins  
checking of coins for quality  
checking for rare coins  
contracts for trade

Apprentices accepted too.  
Applications to Rarius Yuroki

## 12 CURRENCY EXCHANGE RATES HOY BANK

The base unit of exchange rates are the coins of the city of Tharna.

The gold tarn disk of Ar is considered to be the standard by which other cities, such as Ko-Ro-Ba and Port Kar. set the value of their own coinage. It is worth, generally, 10 silver tarsks, but standardization is slight due to the shaving or splitting of the coin as well as faulty scales that contribute to the debasing of the coinage. (pg. 155, Rogue of Gor)

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## ## MISCELLANEOUS

### 13 LYRICS: WE WILL GO ALL TOGETHER WHEN WE GO

by Joshao Rogerian [Karaden Finesmith]

With the recent flurry and furor and foo-fo-rah about LL creating "SL Mark II" and the adjacent possibility that sL will be abandoned, I picked up my 88 string guitar and dashed off..... this little ditty for you all to enjoy. The song is set to Tom Lehrer's "We Will All Go Together" You could sing it to Behemian Rhapsody... but then it REALLY wouldn't scan!

Ohhhhh we will all go together when we go!  
Every furry, elf or Gorean, don't ya know?  
The TOS they are rescindin' as they vanish with our Lindens,  
and we'll all log off together when we go!

Oh we will all poof together when we poof!  
Every cave and castle, ceiling, floor and roof!  
Oh even the avs with Excite dicks'll  
Be de-nutted, to a pixel,  
And we'll all go out in one big orange foof!

Oh we will all bag together, when we bag!  
No more give-away green dots or floating tag.  
We will just fade off to obscurity  
No more testing for maturity  
For adult sims which, thank God, at last won't lag!

Down by the Lin--den Labs

Our SL is up for grabs!  
But it will save us all the gory  
task of cleaning in-ven-tory  
Yes we will all go out relieve'ed when we go!

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## ## SIM ADVERTISEMENT

(draft)

### 14 HEIMILI (BTB TORVALDSLAND)

[https://www.flickr.com/photos/amars\\_memories/](https://www.flickr.com/photos/amars_memories/)

### 15 ABYDOS: THE VILLAGE OF ABYDOS RETURNS

After weathering an incredible storm, our village has been rebuilt, back up and running, and better than ever imagined !

Welcome back, VILLAGE OF ABYDOS !

We are located on an island on the sw coast of Lydius. A busy port , mostly known for it's active trading between the North and South, our village enjoys all four seasons - yet favors a warmer climate thanks to the warm stream .

We are currently accepting applications for many roles . Come and check us out !

### 16 VILLAGE OF WHITEWATER

Welcome to the Village of Whitewater, a place on counter-earth where Full role playing of characters in Gor occurs.

Please take the time to read the rules of these lands. This will allow you to enjoy the non-stop RP atmosphere we aim to maintain. The Village of Whitewater is a private sim and these rules are binding. If you step foot into our village, you agree to the rules even if you have not read them. It is in your best interest to do so.

### 17 OMEN VALLEY

Omen valley welcomes you

The snow in the plains slowly melts to give way to greener pastures.... One of the oldest wagon camps is waiting for you.. Outriders of the wagon tribes, free woman, kajiras, beasts of the plains, old and new, all are welcomed to live under the open sky and not be surrounded by walls.

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## ## ADVERTISEMENT

### # GOREANS PORTAL RADIO

We have been around broadcasting to Goreans for Over 8yrs, we started in IRC...and moved here to Second Life in 2004. So all Goreans that have been around for awhile in this SIGor community know us and Our Good Standards. But there have been some changes To forms and such so this is for the New that have never heard of us and for the Old timers that just need the new forms.

The mandate of Goreans Portal Radio has always been to be a positive presence on Gor, to model the core values of Gor and to provide a place for discussion, education and entertainment that is for, by, about and to Goreans. We hope to bring only what is relevant, what is interesting, what is educational and what is entertaining to our listeners.

Goreans Portal Radio offers a variety of broadcasts from a host of skilled broadcasters from different parts of the world, with incredible collections of music and information. We encourage a fun, relaxed atmosphere, and you can expect a surprise show now and again. We are Gorean. Always. Basic Gorean protocols apply at all times.

You can find out more about us by going to <http://www.goreansportal.com/> and also can use the media player at this web address to listen

You can find our schedule here: <http://www.goreansportal.com/Radio/calendar/>

If you would like more information in world, please contact Varik Marat, VictorianLace Goodliffe , razi Berry or any staff member we are all available to help if we can.

### # THE GOREAN WHIP RADIO

"Feel the sting of the WHIP"

TO STREAM THE GOREAN WHIP ON YOUR LAND:

1. Click on "World"
2. Click on "About Land"
3. Click on "Media Tab"
4. Type: <http://50.7.98.106:8538/>

TO PLAY ON WINAMP OR MEDIA PLAYER:

1. Click on "File"
2. Click on play URL
3. Type: <http://50.7.98.106:8538/>

To schedule The WHIP to broadcast YOUR next event (dance competition, tournament,

ceremonies, grand opening, etc), please contact Brett Bertolucci, or Jay Sparrowtree

Visit our Website at <http://www.goreanwhip.com> and our Facebook page at <https://www.facebook.com/TheGoreanWhipRadio>.

## # THE GOREAN RECRUITMENT CENTRE

As listed in the SL destination guide, on its Website and in World via the SL3 viewer  
And Now on the "Tumbler" Loads of New people coming and looking for RP destinations

The Gorean Recruitment Centre (GRC) has, since its creation in 2009 , expanded on a regular basis. and this is due NOT to the wishes of the Owner, but because of the needs of the people who use it.

The GRC is now a Part of the ROLEPLAY CENTRE ( RPC) but it retains its total Gorean Theme and is 100% separate from the RPC itself. they just share the same landing point. As the signs show. The GRC HALL is to the Right and through an Archway.

Best Wishes  
Astarte Hubbenfluff

## # GOREAN UNIVERSITY

The Gorean University  
(previously Gorean Pleasure Silk University)  
Educating Gor since 2008  
Schedule of classes and events: <http://www.localendar.com/public/GPSUStaff>  
<http://slurl.com/secondlife/Serendipity%20Falls/135/95/25>

## # GOREAN CAMPUS

<http://slurl.com/secondlife/Serena%20Aquarius/10/126/2>

All times and dates correct at time of publication, but please check the schedule boards on the Campus docks for any last minute changes.

## # Classes

### NEW TO GOR Classes

Gorean Campus presents "NEW TO GOR" series of classes, that run in continuous rotation

Tuesdays @ 10 AM & 6:30 PM

in the Campus Gallery classroom

Classes are a basic introduction to SL Gor for those that are new, and a valuable review for the more experienced.

Although geared toward the Free.. kajiri will find them beneficial & valuable as well.

Gorean Campus is a safe, independent, non-commercial, non-aligned academy.

Cities sending students, have no fear of their citizens being 'recruited'.

Classes cover the (by the books) basics of Gorean behaviour, dress, deportment... and the 3 pillars of Gor, Home Stone, caste system and natural order/slavery.

Discussion leaders:

~ on Tuesdays

Lady Lynn (10 am)

Krista (6:30 pm)

Gallery Classroom

## # Events

Sunday July 5th - Amphitheatre - Occasional  
Poetry & Comedy Show - Panner & Alekk - 2 pm

## # GOREAN LEGAL ACADEMY (GLA)

<http://slurl.com/secondlife/Olni/127/8/507>

### LEGAL COURSES

Magistrate & Advocate Courses

Lady Janette Inglewood

Olni High Magistrate

Head of School, Gorean Legal Academy

~ GLA offers two main legal courses.

There is no charge and courses are open to both free and slaves.

#### 1) GOREAN MAGISTRATE COURSE

~ eight, one hour classes and two pieces of written work. We cover issues such as the laws, sentencing, IC/OOC, court procedures, jurisdiction and day to day tasks. It is a friendly

discursive style class.

- ~ graduation certificates for both your profile and for display (examples)
- ~ graduates receive a Magistrate's Wand of Office

~ next course begins  
June 2014  
for 8 weeks  
classes each Monday at:  
1pm OR 5pm SLT

## 2) GOREAN ADVOCATE COURSE

~ Eight, one hour classes.  
Course is based around RP trials. We focus on the law, courtroom procedure and tactics as we role-play a series of case studies.  
Two further cases are covered as written work.

- ~ graduation certificates for both your profile and for display (examples)

~ next course begins,  
June 2014  
classes each Tuesday at:  
1pm OR 5pm SLT

## 3) SCRIBE DIPLOMA COURSE

~ The Scribe Diploma Course is a self study course requiring written answers and essays. Each assignment is submitted to the tutor for marking. This course can be done at the learner's own pace.

~ Topics covered include: Caste, sub-Castes, Caste codes, first and second knowledge, language and the role of the Scribe. The course has been run for a long time now, with many excellent Scribes having completed it and it is also applicable for Scribe slaves.

~ There is no charge for this course and graduation certificates for both your profile and for display, as well as special commemorative jewellery, are awarded upon successful completion.

~ To commence this course, please contact me, Lady Jan (janette Inglewood) or my girl Krista (krista1k resident).

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## ROLEPLAY

18 A TALE OF TWO CHESTS - PART III

by Mercy Riiser

As the sun set and the shroud of night covered the forest, the Alar went to sleep. Sometime later he was startled by noises outside and the opening of the door to his wagon. As he was dragged outside he could only make out several hooded figures surrounding him. The sound of his wagon being rummaged through with pots and containers being tossed about all around him was all he could hear as the beatings began. "Where is it," the one man whispered in his ear. "Tell us now or you will join your companion in the City of Dust this night." "I know not what you seek", he responded barely able to have the words escape his lips. With all but the city guards awake at this hour, the Alar placed little hope in any help arriving. As the kicks and blows to his body continued he felt a sharp pain in his stomach followed by a sense of warmth throughout his body. His last thoughts before he lost consciousness were of his companion and a sense that she had been right.....again. He saw and then felt a large warm light that seemed to appear before him and then he blacked out.

The guard on the eastern wall first saw a glow in the forest woods and rang the alarm bell to call for the Scarlets of the city to respond. "A fire, he screamed to anyone who would hear him. "A fire in the woods. Bring buckets. Hurry!"

Several warriors and other men ran out the front gate, sword in hand, expecting to meet bandits or men of Sais who had been attacking the city at night as of late. Instead, all that was visible in the dark forest was the Alar's wagon covered in flames. They ran to the wagon and began running back and forth from the wagon to the stream with buckets filled with water to try and douse the fire that threatened to set the forest ablaze. One body was visible on the ground but the men had only one goal in mind. When the fire was finally out and the thick black smoke rising from the burnt wooden wagon into the star covered sky, the bloodied body of the Alar became visible to all from the light of the small camp fire that the Alar always kept.

"It is the Alar, said the Regent. "Is he alive?" One of the other warriors kneeled down and placed his hand on the wounded man's chest and listened. "I think he lives.....but barely. Come let us carry him to the Infirmary and get a Physician to tend to his needs." As a warrior and the Magistrate lifted the Alar by his shoulders to drag him inside the front gate, the words of the Regent could be heard by them as he shouted "We must find out who did this and if whoever did this are a threat to the city. Have the Physicians tend to his wounds but see if he can talk to one of us at least."

The men carried the Alar's body into the Infirmary and placed him on the table. The two Physicians who were present sliced off the bloodied shirt to see the extent of his wounds. Once exposed, they stepped back as they saw all the wounds caused by steel of some kind and other marks that were the sign of a brutal beating. The Chief Physician bent down to see if he could hear the man's breathing or feel a pulse on his wrist or vein in his neck. As the man appeared barely alive he placed little hope in his recovery. "Get me a basin of warm water and bandages and let us see if we can close up this large wound in his stomach and stop this bleeding." As the other Physician moved in accord with the Chief Physician's order, the slave seemed almost frozen in place from the scene that she was seeing. The Physician shouted "Move girl move. This is no time to do anything but what is told of you!" As the slave bolted to retrieve the basin of water, the man on the table stirred "The Ubar...bring the Ubar here." he whispered. "Take it easy man and tell me where it hurts the most. The Ubar is not here and we have work to do!" As the Physician proceeded to examine the slice in the man's stomach he was suddenly pulled towards the man by his hand and barely spoke the words



"Ubar....they will return....for the chest.....I gave the chest to the Commander. The chest....they seek the chest". The Physician was startled by the man's words and tried his best to be reassuring "You will be fine. Let me tend to these wounds and I will then get the Ubar." Before his last breath left his body the man whispered the words "Priest-Kings."

The Chief Physician stepped back and let out his own sigh. "It is difficult when this happens but this man is beyond our ability to do anything." He turned to his slave. "Go get a large cloth and cover the man's body with it and then go fetch the Ubar or Commander. Let them know I have something to tell them that may put the city at risk."

Read more (including images) : <http://www.gor-sl.com/index.php/topic,14561.msg130497.html#msg130497>

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## ## KNOWLEDGE

### 19 [OOC] WEBSITES OF ACTIVE GOREAN CITIES

City of Jasmine: <http://city-of-jasmine.jimdo.com/>

City of Thentis <http://thentis.com/>

Oasis of Klima <http://klima.unblog.fr/>

Omen Valley <http://omen-valley.jouwweb.nl/>

Sands of the Tahari - Home of Sand Sleen, Nine Wells and the Black Dagger Mercs  
<http://sands-of-the-tahari.jimdo.com/>

Ukunga region - the family Kron <http://www.familykron.com/>

The Soaring Herlit <http://tsh.phlsystems.com/>

Arcadia <http://buccaneer007.wix.com/arcadia>

Isle of Tarns <http://isleoftarns.weebly.com/>

Tancred's Landing <https://www.facebook.com/pages/Tancreds-Landing/1433226383591759>

United Continent of Gor <http://united-continent-of-gor.ga-weblog.com/>

Valkyrie Panthers <http://www.valkyriepanthers.com/>

Jorts Faehre (GER) <http://jortsfahre.wordpress.com/>

Kasra / Fayheen (GER) <http://feuerkrug.blogspot.de/>

Oase der vier Palmen (GER) <http://oase4palmen.de/>

Verr Fjord <http://verrfjord.wikifoundry.com/>

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## ## ONLINEISM OF THE WEEK

### 20 HOW TO PROPERLY SEDUCE A FREE WOMAN

<http://whatthegor.tumblr.com/post/89841710848/how-to-properly-seduce-a-fw>

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## ## ABOUT THE NEW VOICE OF GOR

## # (OOC) FREQUENTLY ASKED QUESTION

Is the NEW VOICE OF GOR OOC or IC?

This newspaper is available IN CHARACTER at message boards in several cities. But it has OOC parts and IC parts which can be identified although many people mix both. We try to keep the two separate. But if you start a storyline based on an IC article of the NEW VOICE OF GOR it would be useful for a moderator to have a log where you have read the message ICly.

The NEW VOICE OF GOR can be true or false, propaganda or journalism like on earth. There is no freedom of the press on Gor. Why let the truth get in the way of a good story?!

"Goreans were not always fooled by posts on boards.  
Those who control the public boards, it is said, control the city.  
But I was not sure of this.  
Goreans are not stupid.  
It is difficult to fool them more than once. They tend to remember."  
(Magicians of Gor)

Why is "publicare et propagare" the motto of the NEW VOICE OF GOR?

You all know that Goreans use message boards to spread news, announcements and gossip. Such are found at various points in Ar, such as the vicinity of squares and plazas, near markets, and on major streets and avenues.

Books are rare on Gor and expensive. Paper is the essential trade good of the Rencers and they sell their wares on both the eastern and western edges of the Delta of the Vosk river. The NEW VOICE OF GOR is a collection of rence paper scrolls but the editor paid some message boards too to spread the newspaper. Gorean Public Boards sometimes made people angry. Those who control the public boards, it is said, control the city.

We took our motto from the Acta Diurna [latin: Daily Acts sometimes translated as Daily Public Records] on earth. The Acta Diurna were daily official notices in ancient Rome, a sort of daily gazette. They were carved on stone or metal and presented in message boards in public places like the Forum of Rome.

Acta Diurna introduced the expression "publicare et propagare", which means "make public and propagate". This expression was set in the end of the texts and proclaimed a release to both Roman citizens and non-citizens.

# THE NEW VOICE OF GOR is available:

for members of the group Cartographers and Explorers of Gor  
for members of the group BTB Goreans  
for members of the group Alliance of Valkyrie Panthers

for members of the group Gorean Information and Notices  
for members of the group Goreanische Freie Presse  
for members of the group Marktverbund  
for members of the group - Neu auf Gor -

Available in character:

City Port of Olni (gate house) <http://slurl.com/secondlife/Olni/127/8/507>

Tharna (skybox) <http://slurl.com/secondlife/Tharna/40/108/4044>

New Tancred's Landing (new library) <http://slurl.com/secondlife/Hunters%20Cove/128/128/2>

Tampica Woods (library) <http://slurl.com/secondlife/Rheannon/196/22/33>

The Soaring Herlit (docks) <http://slurl.com/secondlife/The%20Soaring%20Herlit/165/231/100>

Available OOC:

Gorean campus (Library) <http://slurl.com/secondlife/Serena%20Aquarius/76/16/25>

Gor Hub: <http://maps.secondlife.com/secondlife/0%200%20Acajou/54/85/43>

The RPC - GRC Sim Info Centre <http://slurl.com/secondlife/Hastings/165/171/1501>

If you want to have a dispenser of the NEW VOICE OF GOR (6 prims, not transfer) on your sim, please contact Yuroki Uriza

The NEW VOICE OF GOR <http://www.gorean-forums.com>